

The Functional Machine Calculus

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The λ -calculus

$$M, N ::= x \mid \lambda x. M \mid MN$$

$$\sigma, \tau ::= o \mid \sigma \rightarrow \tau$$

Good features allow **reasoning** about terms (functional programs):

- ▶ Confluent reduction
- ▶ Equational theory
- ▶ Types give strong normalization
- ▶ Minimal syntax
- ▶ Intuitive semantics (functions)

How to extend this to imperative programming (**effects, control flow**)?

A typical(?) imperative language

$M, N ::= i \in \mathbb{Z} \mid M + N \mid M \times N \mid \dots$	arithmetic
$\mid \top \mid \perp \mid M \wedge N \mid M \leq N \mid \dots$	booleans
$\mid a := M \mid !a$	store
$\mid \text{read} \mid \text{print } M$	input/output
$\mid M \oplus N$	probabilistic choice
$\mid \text{skip} \mid M; N$	sequencing
$\mid \text{if } M \text{ then } N \text{ else } P$	conditional
$\mid \text{while } M \text{ do } N \mid \text{break} \mid \text{return } M$	loops (with escape)
$\mid \text{throw } e \mid \text{try } M \text{ catch } e \text{ then } N$	exceptions

Reasoning for effects

- ▶ Continuations [Landin 1965] [Reynolds 1993]
- ▶ Hoare logic [Hoare 1969]
- ▶ Idealized Algol [Reynolds 1978]
- ▶ Monads [Moggi 1991]
- ▶ Call-by-push-value [Levy 1999]
- ▶ Algebraic effects [Plotkin & Power 2002]
- ▶ Effect handlers [Plotkin & Pretnar 2009]

The Functional Machine Calculus (FMC)¹

Idea: λ -calculus as a **stack language**, via the Krivine Machine²

Extend with **effects** and **control flow** while preserving:

- ▶ Confluence
- ▶ Typed termination
- ▶ Minimal syntax

¹[H 2022] [Barrett, H & McCusker 2023] ²[Krivine 2007]

Sequencing¹

- Imperative sequencing
- Strategies: CBV², computational metalanguage³, CBPV⁴

Control (new!)

- Exception handling
- Constants & data types (non-recursive)
- Iteration (loops) with escape

Locations¹

- Mutable store
- Input/output
- Probabilistic/non-deterministic sampling

The λ -calculus as a stack language

$M, N ::= x \mid M N \mid \lambda x. M$

$M, N ::= x \mid [N]. M \mid \langle x \rangle. M$

Stacks: $S, T ::= \varepsilon \mid S M$

Evaluate M with stack S : $S \xrightarrow{M} \gg$

Application $[N]. M$ is **push**:

Abstraction $\langle x \rangle. M$ is **pop**:

$S \xrightarrow{[N]} S N \xrightarrow{M} \gg$

$S N \xrightarrow{\langle x \rangle} S \xrightarrow{\{N/x\}M} \gg$

Beta-reduction $[N]. \langle x \rangle. M \rightarrow \{N/x\}M$ shortens evaluation:

$S \xrightarrow{[N]} S N \xrightarrow{\langle x \rangle} S \xrightarrow{\{N/x\}M} \gg \rightarrow S \xrightarrow{\{N/x\}M} \gg$

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Sequencing

$$M, N ::= \overbrace{x \mid [N].M \mid \langle x \rangle.M}^{\lambda\text{-calculus}} \mid \overbrace{\star \mid M;N}^{\text{sequencing}}$$

Skip/identity $\star$

$$S \xrightarrow{\star} S$$

Sequence/composition $M;N$

$$R \xrightarrow{M} S \xrightarrow{N} T$$

Evaluation now **returns** a stack. Example: duplicate $\langle x \rangle.[x].[x].\star$

$$S N \xrightarrow{\langle x \rangle} S \xrightarrow{[N]} S N \xrightarrow{[N]} S N N \xrightarrow{\star} S N N$$

Example: swap $\langle x \rangle.\langle y \rangle.[x].[y].\star$

$$S N M \xrightarrow{\langle x \rangle} S N \xrightarrow{\langle y \rangle} S \xrightarrow{[M]} S M \xrightarrow{[N]} S M N \xrightarrow{\star} S M N$$

Sequencing

$$M, N ::= \overbrace{x \mid [N].M \mid \langle x \rangle.M}^{\lambda\text{-calculus}} \mid \overbrace{\star \mid M;N}^{\text{sequencing}}$$

Reduction shortens or preserves evaluation:

$$\star ; M \rightarrow M$$

$$S \xrightarrow{\star} S \xRightarrow{M} T \rightarrow S \xRightarrow{M} T$$

$$(M;N);P \rightarrow M;(N;P)$$

$$R \xRightarrow{M} S \xRightarrow{N} T \xRightarrow{P} U$$

$$(\langle x \rangle.M);N \rightarrow \langle x \rangle.(M;N) \quad (x \notin \text{fv}(N))$$

$$R \xrightarrow{\langle x \rangle} R \xRightarrow{\{P/x\}M} S \xRightarrow{N} T$$

$$([P].M);N \rightarrow [P].(M;N)$$

$$R \xrightarrow{[P]} R \xRightarrow{M} S \xRightarrow{N} T$$

Sequencing: types

$$M, N ::= \overbrace{x \mid [N].M \mid \langle x \rangle.M}^{\lambda\text{-calculus}} \mid \overbrace{\star \mid M;N}^{\text{sequencing}}$$

Types indicate the input stack and return stack

$$\sigma, \tau ::= \sigma_1 \dots \sigma_n \Rightarrow \tau_1 \dots \tau_m$$

Interpretation: (with vector notation $\bar{\tau} = \tau_1 \dots \tau_n$)

$$M: \bar{\sigma} \Rightarrow \bar{\tau} \implies \forall S: \bar{\sigma}. \exists T: \bar{\tau}. S \xrightarrow{M} T$$

Semantics: (strict) Cartesian closed category

objects: type vectors $\bar{\tau}$ products: $\bar{\sigma} \times \bar{\tau} = \bar{\sigma} \bar{\tau} \quad | = \varepsilon$

morphisms: closed terms $M: \bar{\sigma} \Rightarrow \bar{\tau}$ closure: $\bar{\sigma} \rightarrow \bar{\tau} = \bar{\sigma} \Rightarrow \bar{\tau}$

Like [Hasegawa 1995] [Power & Thielecke 1999], different from [Lambek & Scott 1988]!

Embedded calculi

CBN λ -calculus

$$\sigma_1 \rightarrow \dots \rightarrow \sigma_n \rightarrow 0 = \sigma_1 \dots \sigma_n \Rightarrow \varepsilon$$

CBV λ -calculus

$$x_v = x$$

$$0_v = \varepsilon \Rightarrow \varepsilon$$

$$(\lambda x.M)_v = \langle x \rangle.M_c$$

$$(\sigma \rightarrow \tau)_v = \sigma_v \Rightarrow \tau_v$$

$$V_c = [V_v].\star$$

$$\tau_c = \varepsilon \Rightarrow \tau_v$$

$$(MN)_c = N_c ; M_c ; \langle x \rangle.x$$

Computational metalanguage/CBPV

$$\text{return } M = [M].\star$$

$$\sigma_1 \rightarrow \dots \rightarrow \sigma_n \rightarrow T\tau = \sigma_1 \dots \sigma_n \Rightarrow \tau$$

$$\text{let } x = M \text{ in } N = M ; \langle x \rangle.N$$

Sequencing

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Branching and looping: coproducts

Branching computation is modeled by a sum of return values:

- ▶ Constant types are sums; e.g. Booleans: $\mathbb{B} = 1 + 1$
- ▶ Algebraic data types are sums-of-products
- ▶ The exception monad $TX = E + X$ (for a set of exceptions E) is a sum

Iteration is also modelled by sums¹ (dual to recursion²)

$$\frac{f : A \rightarrow B + A}{\text{iter } f : A \rightarrow B}$$

Idea:

- ▶ **Skip** ($\star$) signifies successful termination
- ▶ Generalize to multiple **injections** or **choices** $\star, i, j, k, \dots$ indicating different branches or modes of termination

¹[Bloom & Esik 1993] ²[Simpson & Plotkin 2000]

The Control extension

$$\begin{array}{c}
 \text{sequencing} \\
 \star \mid M; N \\
 \\
 M, N ::= \underbrace{x \mid [N].M \mid \langle x \rangle.M}_{\lambda\text{-calculus}} \mid \underbrace{i \mid M; i \rightarrow N \mid M^i}_{\text{control}}
 \end{array}$$

Evaluation now returns a stack plus a **choice** (injection/exit mode) i :

$$S \xrightarrow{M} \gg T, i$$

A choice i : $S \xrightarrow{i} \gg S, i$

A case $M; i \rightarrow N$: $R \xrightarrow{M} \gg S, i \xrightarrow{N} \gg T, k \quad R \xrightarrow{M} \gg S, j \quad (i \neq j)$

A loop M^i : $R \xrightarrow{M} \gg S, i \xrightarrow{M^i} \gg T, k \quad R \xrightarrow{M} \gg S, j \quad (i \neq j)$

Standard sequencing is retained by syntactic sugar: $M; N = M; \star \rightarrow N$

Constants and exceptions

$$M, N ::= \overbrace{x \mid [N].M \mid \langle x \rangle.M}^{\lambda\text{-calculus}} \mid \overbrace{i \mid M; i \rightarrow N \mid M^i}^{\text{control}}$$

Exceptions are choices as **computations**:

$$\text{throw } e = e$$

$$\text{try } \{M\} \text{ catch } e \{N\} = M ; e \rightarrow N$$

Booleans and other **constants** are choices as **values**:

$$\top, \perp = [\top].\star, [\perp].\star$$

$$\text{if } B \text{ then } M \text{ else } N = B ; \langle x \rangle.x ; \top \rightarrow M ; \perp \rightarrow N$$

$$c = [c].\star$$

$$\text{case } M \text{ of } \{c_1 \rightarrow N_1, \dots, c_n \rightarrow N_n\} = M ; \langle x \rangle.x ; c_1 \rightarrow N_1 ; \dots ; c_n \rightarrow N_n$$

Data types

$$M, N ::= \overbrace{x \mid [N].M \mid \langle x \rangle.M}^{\lambda\text{-calculus}} \mid \overbrace{i \mid M; i \rightarrow N \mid M^i}^{\text{control}}$$

Data constructors are choices:

$$c M_1 \dots M_n = [M_n] \dots [M_1].c$$

Pattern-matching becomes unnecessary: arguments are passed on the stack

$$\begin{aligned} \text{case } M \text{ of } \{c_1 \bar{x}_1 \rightarrow N_1, \dots, c_n \bar{x}_n \rightarrow N_n\} \\ = \\ M ; c_1 \rightarrow \langle \bar{x}_1 \rangle.N_1 ; \dots ; c_n \rightarrow \langle \bar{x}_n \rangle.N_n \end{aligned}$$

Loops

$$M, N ::= \overbrace{x \mid [N].M \mid \langle x \rangle.M}^{\lambda\text{-calculus}} \mid \overbrace{i \mid M; i \rightarrow N \mid M^i}^{\text{control}}$$

Do-while loops:

$$\text{do } M \text{ while } B = (M; B; \langle x \rangle.x)^{\top}; \perp \rightarrow \star$$

While-do loops:

$$\text{while } B \text{ do } M = (B; \langle x \rangle.x; \top \rightarrow M)^{\star}; \perp \rightarrow \star$$

Breaks and **returns** are choices:

$$\text{break} = \text{brk}$$

$$\text{return } M = [M].\text{ret}$$

$$\text{while true do } M = M^{\star}; \text{brk} \rightarrow \star; \text{ret} \rightarrow \star$$

Reduction

$$M, N ::= \overbrace{x \mid [N].M \mid \langle x \rangle.M}^{\lambda\text{-calculus}} \mid \overbrace{i \mid M; i \rightarrow N \mid M^i}^{\text{control}}$$

Reduction shortens or preserves evaluation: (let $i \neq j$)

$$i; i \rightarrow M \rightarrow M \qquad S \xrightarrow{i} S, i \xrightarrow{M} \gg T, k \rightarrow S \xrightarrow{M} \gg T, k$$

$$i; j \rightarrow M \rightarrow i \qquad S \xrightarrow{i} S, i$$

$$M^i \rightarrow M; i \rightarrow M^i \qquad R \xrightarrow{M} \gg S, i \xrightarrow{M^i} \gg T, k$$

$$R \xrightarrow{M} \gg S, j$$

Types

$$M, N ::= \overbrace{x \mid [N].M \mid \langle x \rangle.M}^{\lambda\text{-calculus}} \mid \overbrace{i \mid M; i \rightarrow N \mid M^i}^{\text{control}}$$

Types: $\rho, \sigma, \tau ::= \bar{\sigma} \Rightarrow \bar{\tau}_I$

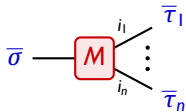
Stack types: $\bar{\tau} ::= \tau_1 \dots \tau_n$

Control types: $\bar{\tau}_I ::= \bar{\tau}_1.i_1 + \dots + \bar{\tau}_n.i_n \quad I = \{i_1, \dots, i_n\}$

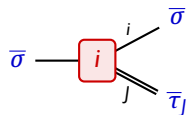
Interpretation (without loops):

$$M : \bar{\sigma} \Rightarrow \bar{\tau}_I \implies \forall S : \bar{\sigma}. \exists i \in I. \exists T : \bar{\tau}_i. S \xrightarrow{M} T, i$$

$$M: \bar{\sigma} \Rightarrow \bar{\tau}_1.i_1 + \dots + \bar{\tau}_n.i_n$$

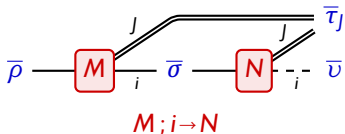


$$\overline{\Gamma \vdash i: \bar{\sigma} \Rightarrow \bar{\sigma}.i + \bar{\tau}_j}$$

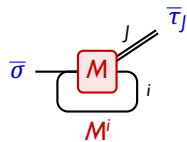


i

$$\frac{\Gamma \vdash M: \bar{\rho} \Rightarrow \bar{\tau}_j + \bar{\sigma}_i \quad \Gamma \vdash N: \bar{\sigma} \Rightarrow \bar{\tau}_j (+ \bar{v}.i)}{\Gamma \vdash M; i \rightarrow N: \bar{\rho} \Rightarrow \bar{\tau}_j (+ \bar{v}.i)}$$



$$\frac{\Gamma \vdash M: \bar{\sigma} \Rightarrow \bar{\tau}_j + \bar{\sigma}.i}{\Gamma \vdash M^i: \bar{\sigma} \Rightarrow \bar{\tau}_j}$$



Example: factorial

$[I]. \text{ while True do } (\langle a \rangle. \langle x \rangle. \underbrace{\text{if } x \leq I \text{ then return } a \text{ else } a \times x ; x - I}_{L})$

Diagram illustrating the factorial function implementation with annotations:

- B is above $x \leq I$
- M is above $\text{return } a$
- N is above $a \times x ; x - I$
- L is below the entire conditional expression

Constants (operators via case splits):

$\mathbb{B} = \varepsilon \Rightarrow \varepsilon. \top + \varepsilon. \perp$ $\top, \perp : \mathbb{B}$ $\leq : \mathbb{N} \mathbb{N} \Rightarrow \mathbb{B}. \star$
 $\mathbb{N} = \varepsilon \Rightarrow \varepsilon. 0 + \varepsilon. 1 + \varepsilon. 2 + \dots$ $0, 1, 2, \dots : \mathbb{N}$ $-, \times : \mathbb{N} \mathbb{N} \Rightarrow \mathbb{N}. \star$

Example: factorial

$[I]. \text{while True do } (\langle a \rangle. \langle x \rangle. \underbrace{\text{if } x \leq I \text{ then return } a \text{ else } a \times x ; x - I}_{L})$

Building up the conditional:

$B = x \leq I = [I]. [x]. \leq : \varepsilon \Rightarrow \mathbb{B}. \star$
 $M = \text{return } a = [a]. \text{ret} : \varepsilon \Rightarrow \mathbb{N}. \text{ret}$
 $N = a \times x ; x - I = [x]. [a]. \times ; [I]. [x]. - : \varepsilon \Rightarrow (\mathbb{N} \mathbb{N}). \star$

$\langle x \rangle. x : \mathbb{B} \Rightarrow \varepsilon. \top + \varepsilon. \perp$
 $B ; \langle x \rangle. x : \varepsilon \Rightarrow \varepsilon. \top + \varepsilon. \perp$
 $B ; \langle x \rangle. x ; \top \rightarrow M : \varepsilon \Rightarrow \mathbb{N}. \text{ret} + \varepsilon. \perp$
 $L = \text{if } B \text{ then } M \text{ else } N = B ; \langle x \rangle. x ; \top \rightarrow M ; \perp \rightarrow N : \varepsilon \Rightarrow \mathbb{N}. \text{ret} + (\mathbb{N} \mathbb{N}). \star$

Example: factorial

$$[1]. \text{ while True do } (\underbrace{\langle a \rangle. \langle x \rangle. \text{ if } x \leq 1 \text{ then return } a \text{ else } a \times x ; x - 1}_{\substack{B \quad M \quad N \\ L}})$$

Building up the loop:

$$\begin{aligned} L & : \quad \epsilon \Rightarrow \mathbb{N}.ret + (\mathbb{N} \mathbb{N}).\star \\ \langle a \rangle. \langle x \rangle. L & : \mathbb{N} \mathbb{N} \Rightarrow \mathbb{N}.ret + (\mathbb{N} \mathbb{N}).\star \\ (\langle a \rangle. \langle x \rangle. L)^{\star} & : \mathbb{N} \mathbb{N} \Rightarrow \mathbb{N}.ret \\ \text{while True do } \langle a \rangle. \langle x \rangle. L = (\langle a \rangle. \langle x \rangle. L)^{\star} ; ret \rightarrow \star & : \mathbb{N} \mathbb{N} \Rightarrow \mathbb{N}.\star \\ [1]. ((\langle a \rangle. \langle x \rangle. L)^{\star} ; ret \rightarrow \star) & : \quad \mathbb{N} \Rightarrow \mathbb{N}.\star \end{aligned}$$

Typed exceptions

- ▶ **Classical continuations:**

distinct from exceptions

[Riecke & Thielecke 1999]

- ▶ **Explicit substitutions** (let/letrec): $M[x \rightarrow N]$ versus $M; i \rightarrow N$

not coproducts but their continuation encoding

Dynamic (not static)

Affine (not duplicating)

Fall-through

Single-case

Iteration

Case splits	×	×			
Let/letrec			×	×	×
Exceptions	×	×	×	×	

Typed exceptions

- **Classical continuations:**

distinct from exceptions

[Riecke & Thielecke 1999]

- **Explicit substitutions** (let/letrec): $M[x \rightarrow N]$ versus $M; i \rightarrow N$

not coproducts but their continuation encoding

	Dynamic (not static)				
	Affine (not duplicating)				
	Fall-through				
	Single-case				
	Iteration				
Case splits	×	×			
Let/letrec			×	×	×
Exceptions	×	×	×	×	
[Benton & Kennedy 2001]	×	×	×		
[Fiore & Staton 2014]		×	×	×	
[Maurer et al. 2017]		×	×	×	×
This work	×	×	×	×	×

Sequencing

- Imperative sequencing
- Strategies: CBV, computational metalanguage, CBPV

Control

- Exception handling
- Constants & data types (non-recursive)
- Iteration (loops)

Locations

- Mutable store
- Input/output
- Probabilistic/non-deterministic sampling

Locations

$$\begin{array}{c}
 \overbrace{x \mid [N].M \mid \langle x \rangle.M}^{\lambda\text{-calculus}} \\
 M, N ::= \underbrace{x \mid [N]a.M \mid a\langle x \rangle.M}_{\text{locations}} \mid \underbrace{i \mid M; i \rightarrow N \mid M^i}_{\text{control}}
 \end{array}$$

Multiple stacks (and streams) named by **locations** $A = \{\lambda, a, b, c, \dots\}$

Evaluation is on a **memory** $S_A = S_\lambda \cdot S_a \cdot S_b \cdot S_c \dots$ (finitely many non-empty)

$$S_A \xrightarrow{M} T_A, i$$

Push $[N]a.M$, **pop** $a\langle x \rangle.M$ operate on a chosen stack a , with default stack λ

$$[N].M = [N]\lambda.M \quad \langle x \rangle.M = \lambda\langle x \rangle.M$$

Reduction implements **independence** of different stacks

$$\begin{array}{l}
 [N]a.a\langle x \rangle.M \rightarrow \{N/x\}M \\
 [N]b.a\langle x \rangle.M \rightarrow a\langle x \rangle.[N]b.M \quad (a \neq b, x \notin \text{fv}(N))
 \end{array}$$

Effects

$$M, N ::= \overbrace{x \mid [N]a.M \mid a\langle x \rangle.M}^{\text{locations}} \mid \overbrace{i \mid M; i \rightarrow N \mid M^i}^{\text{control}}$$

Input/output, probabilities as dedicated locations `stdin`, `stdout`, `rnd`

read: `stdin⟨x⟩.x` print: `[N]stdout.M` random: `rnd⟨x⟩.M`

Store (mutable variables) as chosen locations `a`, `b`, `c`, ..

update: $a := N; M = a\langle _ \rangle.[N]a.M$

lookup: $!a = a\langle x \rangle.[x]a.x$ ⁽¹⁾

Confluence: beta-eta equivalence gives the algebraic theory for store²

Typed termination: Landin's Knot³ cannot be typed

¹ Cf. Haskell MVars [Peyton Jones, Gordon & Finne 1996] ²[Plotkin & Power 2002] ³[Landin 1964]

Types

$$M, N ::= \overbrace{x \mid [N]a.M \mid a\langle x \rangle.M}^{\text{locations}} \mid \overbrace{i \mid M; i \rightarrow N \mid M^i}^{\text{control}}$$

Types: $\rho, \sigma, \tau ::= \overline{\sigma} \Rightarrow \overline{\tau}_j$

Stack types: $\overline{\tau} ::= \tau_1 \dots \tau_n$

Memory types: $\overline{\tau} ::= a_1(\overline{\tau}_1) \dots a_n(\overline{\tau}_n)$

Control types: $\overline{\tau}_l ::= \overline{\tau}_1.i_1 + \dots + \overline{\tau}_n.i_n \quad l = \{i_1, \dots, i_n\}$

Interpretation (without loops):

$$M: \overline{\sigma} \Rightarrow \overline{\tau}_l \implies \forall S_A : \overline{\sigma}. \exists i \in l. \exists T_A : \overline{\tau}_i. S_A \xrightarrow{M} T_A, i$$

The machine

$$M, N ::= \overbrace{x \mid [N]_a.M \mid a\langle x \rangle.M}^{\text{locations}} \mid \overbrace{i \mid M; i \rightarrow N \mid M^i}^{\text{control}}$$

Stacks: $S ::= \varepsilon \mid SM$

Memories: $S_A ::= S_a \cdot S_b \cdot S_c \dots$

States: (S_A, M, K)

Continuation stacks: $K ::= \varepsilon \mid (j \rightarrow M) K$

Transitions:

$$\frac{(\ S_A \cdot S_a \ , \ [N]_a.M \ , \ K)}{(\ S_A \cdot (SN)_a \ , \ M \ , \ K)}$$

$$\frac{(\ S_A \ , \ M; i \rightarrow N \ , \ K)}{(\ S_A \ , \ M \ , \ (i \rightarrow N) K)}$$

$$\frac{(\ S_A \cdot (SN)_a \ , \ a\langle x \rangle.M \ , \ K)}{(\ S_A \cdot S_a \ , \ \{N/x\}M \ , \ K)}$$

$$\frac{(\ S_A \ , \ i \ , \ (i \rightarrow N) K)}{(\ S_A \ , \ N \ , \ K)}$$

$$\frac{(\ S_A \ , \ M^i \ , \ K)}{(\ S_A \ , \ M \ , \ (i \rightarrow M^i) K)}$$

$$\frac{(\ S_A \ , \ i \ , \ (j \rightarrow N) K)}{(\ S_A \ , \ i \ , \ K)} \quad (i \neq j)$$

Reduction

$$M, N ::= \overbrace{x \mid [N]a.M \mid a\langle x \rangle.M}^{\text{locations}} \mid \overbrace{i \mid M; i \rightarrow N \mid M^i}^{\text{control}}$$

$$[N]a. a\langle x \rangle.M \rightarrow \{N/x\}M$$

$$[N]b. a\langle x \rangle.M \rightarrow a\langle x \rangle. [N]b.M \quad (a \neq b, x \notin \text{fv}(N))$$

$$i; i \rightarrow P \rightarrow P$$

$$i; j \rightarrow P \rightarrow i \quad (i \neq j)$$

$$(M; i \rightarrow N); i \rightarrow P \rightarrow M; i \rightarrow (N; i \rightarrow P)$$

$$([N]a.M); i \rightarrow P \rightarrow [N]a.(M; i \rightarrow P)$$

$$(a\langle x \rangle.M); i \rightarrow P \rightarrow a\langle x \rangle.(M; i \rightarrow P) \quad (x \notin \text{fv}(P))$$

$$M^i \rightarrow M; i \rightarrow M^i$$

Overview

Technical results

- ▶ Confluence
- ▶ Typed machine termination and strong normalization (without loops)
- ▶ Embedding a complete (toy) imperative language

Design results

- ▶ Only six constructors
- ▶ Seamless integration of λ -calculus, sequencing, effects, control
- ▶ Intuitive abstract machine, using only stacks
- ▶ Semantics in sums, products, and function spaces

Future directions

- ▶ Algebraic effects & handlers (with Ohad Kammar and Nicolas Wu)
- ▶ Concurrency (with Ugo Dal Lago)

Thank you