

# The Functional Machine Calculus

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# Curry–Howard and effects

The Curry–Howard correspondence

Intuitionistic logic  $\leftrightarrow$  Typed  $\lambda$ -calculus

is perfect for **pure** computation. But what about **effects**?

## With effects, strategies matter

Call-by-name (CBN) and call-by-value (CBV) give different results:

$$a := 2; (\lambda x. !a) (a := 3; 0) \begin{array}{l} \rightarrow_{\text{cbn}} 2 \\ \rightarrow_{\text{cbv}} 3 \end{array}$$

Both are desirable behaviours and must be expressible in syntax, locally.

We know many ways how to do this:

- ▶ **CBV + Thunks** (Landin)
- ▶ **Continuations** (Plotkin; Filinski; Curien & Herbelin)
- ▶ **CBN + Monads** (Moggi)
- ▶ **Kappa-calculus, premonoidal categories, Haskell Arrows**  
(Hasegawa; Power, Robinson, Thielecke; Hughes)
- ▶ **Call-by-push-value & friends**  
(Levy; Ehrhard & Guerrieri; Egger, Møgelberg & Simpson)
- ▶ **Effect handlers** (Plotkin & Pretnar)

But these employ a myriad of constructions at type level:

$$A \rightarrow TA \quad TTA \rightarrow TA \quad (\mathcal{C}, \times, \rightarrow) \hookrightarrow (\mathcal{M}, \times, \times, I)$$

$$\text{Computation types} \begin{array}{c} \xrightarrow{U} \\ \xleftarrow{F} \end{array} \text{Value types}$$

$$(A \rightarrow B) \hookrightarrow (A \rightsquigarrow B) \quad !A \otimes \underline{B} \quad \underline{A} \multimap \underline{B}$$

Is this Logic?

# The Functional Machine Calculus (FMC)

Two independent modifications to the  $\lambda$ -calculus:

$$M, N ::= x \quad | \quad MN \quad | \quad \lambda x.M$$
$$M, N ::= \star \quad | \quad x.M \quad | \quad [N]a.M \quad | \quad a\langle x \rangle.M$$

## Sequencing      Locations

Split the variable into a unit  $\star$  and a variable-with-continuation  $x.M$

Parameterize abstraction and application in a set of **locations**  $\mathcal{A}$

Encodes **strategies**

Encode **effects**

At the type level: **intuitionistic logic**, but not as we know it. . .

## **Locations**

# A simple stack machine/operational semantics (Landin, Krivine)

Stacks:  $S ::= \varepsilon \mid S \cdot M$

$$\frac{}{(\varepsilon, M)} \quad \frac{(S, MN)}{(S \cdot N, M)} \quad \frac{(S \cdot N, \lambda x. M)}{(S, \{N/x\}M)} \quad \frac{(S, x)}{(\varepsilon, \lambda x. M)}$$

- ▶ **Application:** push
- ▶ **Abstraction:** pop and bind to local variable



Basic effects can be encoded with **pop** and **push**:

- ▶ **Input:** reading is a **pop** from a stream
- ▶ **Output:** writing is a **push** to a stream
- ▶ **State:** cells are stacks of depth one  
**update** is **pop** and discard, then **push** the new value  
**lookup** is **pop** and bind, then **push** the value back

But each effect uses a different stack/stream.

# The poly- $\lambda$ -calculus

Parameterize application and abstraction in a set of **locations**  $\mathcal{A}$

$$M, N ::= x \mid MN \mid \lambda x.M$$

$$M, N ::= x \mid [N]a.M \mid a\langle x \rangle.M \quad (a \in \mathcal{A})$$

Embed  $\lambda$ -calculus by a reserved location  $\lambda \in \mathcal{A}$  (may omit)

$$\lambda x.M = \lambda\langle x \rangle.M = \langle x \rangle.M \quad MN = [N]\lambda.M = [N].M$$

# Poly-stack machine/operational semantics

A **memory**  $S$  is a family of **stacks**: one for every location  $a \in \mathcal{A}$ .

$$S = \{S_a \mid a \in \mathcal{A}\} = S_{a_1}; S_{a_2}; \dots; S_{a_n}$$

**States** are pairs  $(S, M)$ , and **transitions** are:

$$\frac{(S; S_a, [N]a.M)}{(S; S_a \cdot N, M)} \qquad \frac{(S; S_a \cdot N, a\langle x \rangle.M)}{(S; S_a, \{N/x\}M)}$$

$$\frac{}{(\varepsilon, M)} \qquad \frac{}{(S, x)} \qquad \frac{}{(S; \varepsilon_a, a\langle x \rangle.M)}$$

## Encoding state

A **memory cell** is modelled by a location  $c \in \mathcal{A}$

update:  $c := N; M = c\langle\_ \rangle. [N]c. M$

lookup:  $!c = c\langle x \rangle. [x]c. x$

$$c := N; M : \frac{\frac{(S; \varepsilon_c \cdot P, c\langle\_ \rangle. [N]c. M)}{(S; \varepsilon_c, [N]c. M)}}{(S; \varepsilon_c \cdot N, M)}}$$

$$!c : \frac{\frac{(S; \varepsilon_c \cdot N, c\langle x \rangle. [x]c. x)}{(S; \varepsilon_c, [N]c. N)}}{(S; \varepsilon_c \cdot N, N)}}$$

(Similar to an encoding in  $\pi$ -calculus by Hirschhoff, Prebet & Sangiorgi)

## Example

$a := 2; (\lambda x. !a) (a := 3; 0)$

$a\langle\_ \rangle. [2]a. [a\langle\_ \rangle. [3]a. 0]. \langle x \rangle. a\langle y \rangle. [y]a. y$

$(\epsilon_a \cdot \star; \epsilon_\lambda$	,	$a\langle\_ \rangle. [2]a. [a\langle\_ \rangle. [3]a. 0]. \langle x \rangle. a\langle y \rangle. [y]a. y$
$(\epsilon_a$	,	$[2]a. [a\langle\_ \rangle. [3]a. 0]. \langle x \rangle. a\langle y \rangle. [y]a. y$
$(\epsilon_a \cdot 2; \epsilon_\lambda$	,	$[a\langle\_ \rangle. [3]a. 0]. \langle x \rangle. a\langle y \rangle. [y]a. y$
$(\epsilon_a \cdot 2; \epsilon_\lambda \cdot a\langle\_ \rangle. [3]a. 0$	,	$\langle x \rangle. a\langle y \rangle. [y]a. y$
$(\epsilon_a \cdot 2; \epsilon_\lambda$	,	$a\langle y \rangle. [y]a. y$
$(\epsilon_a$	,	$[2]a. 2$
$(\epsilon_a \cdot 2; \epsilon_\lambda$	,	$2$

## $\beta$ -Reduction

“Skips” stack actions on other locations:

$$[M]a. A_1 \dots A_n. a\langle x \rangle. N \rightarrow A_1 \dots A_n. \{M/x\}N$$

where each  $A_i$  is an abstraction or application **not** on location  $a$

Equivalently: “normal”  $\beta$ -reduction

$$[M]a. a\langle x \rangle. N \rightarrow \{M/x\}N$$

modulo permutations

$$\begin{aligned} [M]a. [N]b. P &\sim [N]b. [M]a. P \\ a\langle x \rangle. [N]b. P &\sim [N]b. a\langle x \rangle. P \quad \text{where } x \notin \text{fv}(N) \\ a\langle x \rangle. b\langle y \rangle. P &\sim b\langle y \rangle. a\langle x \rangle. P \end{aligned}$$

$\beta$ -Reduction evaluates state by its algebra:

$$c := M; c := N; P = c := N; P$$

$$c(\_). \underline{[M]c}. c(\_). [N]c. P \rightarrow c(\_). [N]c. P$$

$$c := M; !c = c := M; M$$

$$c(\_). \underline{[M]c}. c(x). [x]c. x \rightarrow c(\_). [M]c. M$$

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## Theorem

$\beta$ -Reduction in the poly- $\lambda$ -calculus is confluent.

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## Example

$$a := 2; (\lambda x. !a) (a := 3; 0)$$

$$\begin{aligned} & a(\_). \underline{[2]a}. [a(\_). [3]a. 0]. \langle x \rangle. \underline{a\langle y \rangle}. [y]a. y} \\ \rightarrow & a(\_). \underline{[a(\_). [3]a. 0]. \langle x \rangle}. [2]a. 2} \\ \rightarrow & a(\_). [2]a. 2 \\ = & a := 2; 2 \end{aligned}$$



## Input/output

Dedicated locations  $\text{in}$ ,  $\text{out} \in \mathcal{A}$  with operations:

$$\begin{aligned}\text{read} &= \text{in}\langle x \rangle. x \\ \text{write } N; M &= [N]\text{out}. M\end{aligned}$$

Stack machine: initialize with a stream for  $\text{in}$ :

$$\dots N_3 \cdot N_2 \cdot N_1$$

$\beta$ -Reduction: evaluate a term  $M$  in the context of an application stream:

$$\dots [N_3]\text{in}. [N_2]\text{in}. [N_1]\text{in}. M$$

Probabilistic choice and non-determinism encode as special cases of input with locations  $\text{rnd}$  and  $\text{nd}$

(See also Dal Lago, Guerrieri & H.)

## **Sequencing**

## CBN and CBV must be expressible in syntax

Need: distinct CBN and CBV translations into poly- $\lambda$ -calculus

$$\begin{array}{l} a := 2; (\lambda x. !a) (a := 3; 0) \\ \xrightarrow{\text{cbn}} a := 2; 2 \\ \xrightarrow{\text{cbv}} a := 3; 3 \end{array}$$

$$\text{CBN : } a(\_). [2]a. [a(\_). [3]a. 0]. \langle x \rangle. a \langle y \rangle. [y]a. y \quad \rightarrow \quad a(\_). [2]a. 2$$

$$\text{CBV : } a(\_). [2]a. a(\_). [3]a. [0]. \langle x \rangle. a \langle y \rangle. [y]a. y \quad \rightarrow \quad a(\_). [3]a. 3$$

Need: the following to be valid terms

$$\begin{array}{l} [N] : \quad a(\_). [3]a. [0] \\ x.M : \quad a(\_). [2]a. z. \langle x \rangle. a \langle y \rangle. [y]a. y \end{array}$$

# The Functional Machine Calculus

Split the variable into a unit  $\star$  and a variable-with-continuation  $x.M$

$$M, N ::= x \quad | \quad MN \quad | \quad \lambda x.M$$

$$M, N ::= \star \quad | \quad x.M \quad | \quad [N]a.M \quad | \quad a\langle x \rangle.M$$

Some example terms (the trailing  $\star$  will be omitted):

$$\langle x \rangle.[x].[x] \quad \langle x \rangle \quad \langle x \rangle.[a\langle y \rangle].x.[y]a \quad [\text{rnd}\langle x \rangle].[x]\text{out}].\langle f \rangle.f.f.f$$

Nonsense as functions or  $\lambda$ -terms; **fine** as stack machine instructions!

Composition  $N;M$  (or  $N.M$ ) has unit  $\star$  and is capture-avoiding.

$$\begin{aligned}
 \star ; M &= M \\
 x.N ; M &= x.(N ; M) \\
 [P]a.N ; M &= [P]a.(N ; M) \\
 a\langle x \rangle.N ; M &= a\langle y \rangle.(\{y/x\}N ; M) \quad (y \text{ fresh})
 \end{aligned}$$

Substitution uses composition for the variable case.

$$\begin{aligned}
 \{M/x\}\star &= \star \\
 \{M/x\}x.N &= M ; \{M/x\}N \\
 \{M/x\}y.N &= y.\{M/x\}N \quad (x \neq y) \\
 \{M/x\}[P]a.N &= [\{M/x\}P]a.\{M/x\}N \\
 \{M/x\}a\langle x \rangle.N &= a\langle x \rangle.N \\
 \{M/x\}a\langle y \rangle.N &= a\langle z \rangle.\{M/x\}\{z/y\}N \quad (x \neq y, z \text{ fresh})
 \end{aligned}$$

$\beta$ -Reduction skips abstractions and applications but **not** variables,

$$[M]a.A_1 \dots A_n. a\langle x \rangle. N \rightarrow A_1 \dots A_n. \{M/x\}N$$

where each  $A_i$  is of the form  $[P]b$  or  $b\langle y \rangle$  with  $a \neq b$ .

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**Theorem**

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$\beta$ -Reduction in the FMC is confluent.

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# Stack machine/operational semantics

A **memory**  $S$  is a family of **stacks**: one for every location  $a \in \mathcal{A}$ .

$$S = \{S_a \mid a \in \mathcal{A}\} = S_{a_1}; S_{a_2}; \dots; S_{a_n}$$

**States** are pairs  $(S, M)$ , and **transitions** are:

$$\frac{(S; S_a, [N]a.M)}{(S; S_a \cdot N, M)} \quad \frac{(S; S_a \cdot N, a\langle x \rangle.M)}{(S; S_a, \{N/x\}M)}$$
$$\frac{}{( \varepsilon, M )} \quad \frac{}{(S, \star)} \quad \frac{}{(S, x.M)} \quad \frac{}{(S; \varepsilon_a, a\langle x \rangle.M)}$$

# Programming in the FMC

Idea: a term  $M$  with input  $S$  produces output  $T$  by a run of the machine

$$\frac{(S, M)}{(T, \star)}$$

This agrees with composition and identity:

$$\frac{(S, \star)}{(S, \star)} \quad \frac{(R, N)}{(S, \star)} \wedge \frac{(S, M)}{(T, \star)} \Rightarrow \frac{(R, N.M)}{(T, \star)}$$



## Primitives

Primitives for arithmetic and Booleans, e.g.

$\dots, -2, -1, 0, 1, 2 \dots$      $+$ ,  $\times$      $\leq$ ,  $\geq$      $\perp$ ,  $\top$     **if**

are defined by their machine transitions, e.g.

$$\frac{(S; S_\lambda \cdot 2 \cdot 3, +)}{(S; S_\lambda \cdot 5, \star)}$$

$$\frac{(S; S_\lambda \cdot N \cdot M \cdot \perp, \text{if})}{(S; S_\lambda \cdot N, \star)}$$

$$\frac{(S; S_\lambda \cdot 7 \cdot 9, \geq)}{(S; S_\lambda \cdot \top, \star)}$$

$$\frac{(S; S_\lambda \cdot N \cdot M \cdot \top, \text{if})}{(S; S_\lambda \cdot N, \star)}$$

This gives a standard stack calculus, e.g.

$[1]. [2]. + . [3]. \times$

evaluates to **9** (returned on the main stack).

## Defined operations

Natural operations for state, output, input, and random generation:

$$\text{get } c = c\langle x \rangle . [x]c . [x]$$
$$\text{set } c = \langle x \rangle . c\langle \_ \rangle . [x]c$$
$$\text{print} = \langle x \rangle . [x]\text{out}$$
$$\text{read} = \text{in}\langle x \rangle . [x]$$
$$\text{rand} = \text{rnd}\langle x \rangle . [x]$$

Definitions (or let-bindings) are redexes, as usual:

$$x=N; M = [N] . \langle x \rangle . M$$

Example:

$$f = (\text{rand} . \text{set } c . \text{get } c) . f . f . + . \text{print}$$

$f = (\text{rand} . \text{set } c . \text{get } c) . f . f . + . \text{print}$

$[\text{rnd}\langle x \rangle . \underline{[x]} . \langle y \rangle . c(\_) . [y]c . c\langle z \rangle . [z]c . [z]] . \langle f \rangle . f . f . + . \langle p \rangle . [p]out \rightarrow$

$[\text{rnd}\langle x \rangle . c(\_) . \underline{[x]c} . c\langle z \rangle . [z]c . [z]] . \langle f \rangle . f . f . + . \langle p \rangle . [p]out \rightarrow$

$[\text{rnd}\langle x \rangle . c(\_) . \underline{[x]c} . [x]] . \langle f \rangle . f . f . + . \langle p \rangle . [p]out \rightarrow$

$\text{rnd}\langle x \rangle . c(\_) . \underline{[x]c} . [x] . \text{rnd}\langle x \rangle . c(\_) . [x]c . [x] . + . \langle p \rangle . [p]out \rightarrow$

$\text{rnd}\langle x \rangle . c(\_) . [x] . \text{rnd}\langle x \rangle . [x]c . [x] . + . \langle p \rangle . [p]out$

$( \varepsilon_{out} \quad ; S_{rnd} \cdot 6 \cdot 7 ; \varepsilon_c \cdot * ; \varepsilon_\lambda \quad , \text{rnd}\langle x \rangle . c(\_) . [x] . \text{rnd}\langle x \rangle . [x]c . [x] . + . \langle p \rangle . [p]out )$

$( \varepsilon_{out} \quad ; S_{rnd} \cdot 6 \quad ; \varepsilon_c \cdot * ; \varepsilon_\lambda \quad , \quad c(\_) . [7] . \text{rnd}\langle x \rangle . [x]c . [x] . + . \langle p \rangle . [p]out )$

$( \varepsilon_{out} \quad ; S_{rnd} \cdot 6 \quad ; \varepsilon_c \quad ; \varepsilon_\lambda \quad , \quad [7] . \text{rnd}\langle x \rangle . [x]c . [x] . + . \langle p \rangle . [p]out )$

$( \varepsilon_{out} \quad ; S_{rnd} \cdot 6 \quad ; \varepsilon_c \quad ; \varepsilon_\lambda \cdot 7 \quad , \quad \text{rnd}\langle x \rangle . [x]c . [x] . + . \langle p \rangle . [p]out )$

$( \varepsilon_{out} \quad ; S_{rnd} \quad ; \varepsilon_c \quad ; \varepsilon_\lambda \cdot 7 \quad , \quad [6]c . [6] . + . \langle p \rangle . [p]out )$

$( \varepsilon_{out} \quad ; S_{rnd} \quad ; \varepsilon_c \cdot 6 ; \varepsilon_\lambda \cdot 7 \quad , \quad [6] . + . \langle p \rangle . [p]out )$

$( \varepsilon_{out} \quad ; S_{rnd} \quad ; \varepsilon_c \cdot 6 ; \varepsilon_\lambda \cdot 7 \cdot 6 \quad , \quad + . \langle p \rangle . [p]out )$

$( \varepsilon_{out} \quad ; S_{rnd} \quad ; \varepsilon_c \cdot 6 ; \varepsilon_\lambda \cdot 13 \quad , \quad \langle p \rangle . [p]out )$

$( \varepsilon_{out} \quad ; S_{rnd} \quad ; \varepsilon_c \cdot 6 ; \varepsilon_\lambda \quad , \quad [13]out )$

$( \varepsilon_{out} \cdot 13 ; S_{rnd} \quad ; \varepsilon_c \cdot 6 ; \varepsilon_\lambda \quad , \quad * )$

# Types

Sequential  $\lambda$ -calculus: “sequencing” but not “locations” (or  $\mathcal{A} = \{\lambda\}$ )

$$M, N ::= \star \mid x.M \mid [N].M \mid \langle x \rangle.M$$

Types:

$$\rho, \sigma, \tau, \upsilon ::= \sigma_1 \dots \sigma_n \Rightarrow \tau_m \dots \tau_1$$

Idea: a machine run for  $M$ :  $\sigma_1 \dots \sigma_n \Rightarrow \tau_m \dots \tau_1$

- ▶ consumes  $n$  inputs of types  $\sigma_1 \dots \sigma_n$  from the stack
- ▶ produces  $m$  outputs of types  $\tau_m \dots \tau_1$  on the stack

Examples:

$$\langle x \rangle.[x].[x]: \tau \Rightarrow \tau\tau \quad \langle x \rangle: \tau \Rightarrow \quad \star: (\Rightarrow) \quad [\star].\langle \_ \rangle: (\Rightarrow)$$

$$\star: \rho\sigma\tau \Rightarrow \tau\sigma\rho \quad \langle f \rangle.[\langle x \rangle.f.[x]]: (\sigma \Rightarrow \tau) \Rightarrow (\upsilon\sigma \Rightarrow \tau\upsilon)$$

# The type system

Types with vector notation:

$$\rho, \sigma, \tau, \upsilon ::= \vec{\sigma} \Rightarrow \vec{\tau} \quad \begin{array}{l} \hat{\sigma} = \sigma_1 \dots \sigma_n \\ \vec{\sigma} = \sigma_n \dots \sigma_1 \end{array}$$

Contexts:

$$\Gamma = \hat{x} : \hat{\sigma} = x_1 : \sigma_1, \dots, x_n : \sigma_n$$

The typing rules:

$$\frac{}{\Gamma \vdash \star : \vec{\tau} \Rightarrow \vec{\tau}} \star \quad \frac{\Gamma, x : \hat{\rho} \Rightarrow \hat{\sigma} \vdash N : \vec{\sigma} \hat{\tau} \Rightarrow \vec{\upsilon}}{\Gamma, x : \hat{\rho} \Rightarrow \hat{\sigma} \vdash x.N : \hat{\rho} \hat{\tau} \Rightarrow \vec{\upsilon}} \text{var}$$
$$\frac{\Gamma, x : \rho \vdash N : \vec{\sigma} \Rightarrow \vec{\tau}}{\Gamma \vdash \langle x \rangle . N : \rho \vec{\sigma} \Rightarrow \vec{\tau}} \text{abs} \quad \frac{\Gamma \vdash M : \rho \quad \Gamma \vdash N : \rho \vec{\sigma} \Rightarrow \vec{\tau}}{\Gamma \vdash [M]. N : \vec{\sigma} \Rightarrow \vec{\tau}} \text{app}$$

## Example

$$\lambda x. xx = \langle x \rangle. [x. \star]. x. \star$$

$$\frac{\frac{\frac{}{x: \Rightarrow \vec{\tau} \vdash \star: \vec{\tau} \Rightarrow \vec{\tau}}{\star} \quad \frac{}{x: \Rightarrow \vec{\tau} \vdash \star: \vec{\tau}(\Rightarrow \vec{\tau}) \Rightarrow (\Rightarrow \vec{\tau})\vec{\tau}}{\star}}{x: \Rightarrow \vec{\tau} \vdash x. \star: \Rightarrow \vec{\tau}} \text{ var}}{x: \Rightarrow \vec{\tau} \vdash [x. \star]. x. \star: \Rightarrow (\Rightarrow \vec{\tau})\vec{\tau}} \text{ app}}{\vdash \langle x \rangle. [x. \star]. x. \star: (\Rightarrow \vec{\tau}) \Rightarrow (\Rightarrow \vec{\tau})\vec{\tau}} \text{ abs}}$$

# String diagrams



$$M: \rho_1 \dots \rho_m \Rightarrow \sigma_1 \dots \sigma_n$$

Expansion:

$$\frac{\Gamma \vdash M: \hat{\rho} \Rightarrow \hat{\sigma}}{\Gamma \vdash M: \hat{\rho}\hat{v} \Rightarrow \hat{v}\hat{\sigma}}$$

A diagram showing a box labeled  $M$  with two input wires on the left and two output wires on the right. The top-left input wire is labeled  $\hat{\rho}$  and the bottom-left input wire is labeled  $\hat{v}$ . The top-right output wire is labeled  $\hat{\sigma}$  and the bottom-right output wire is labeled  $\hat{v}$ . Vertical dotted lines connect the input wires to the box and the box to the output wires. A horizontal line is drawn below the bottom-right output wire, with a vertical dotted line connecting it to the bottom-right input wire, forming a loop.

Strict composition:

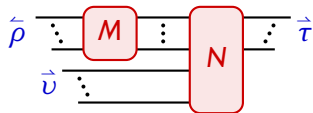
$$\frac{\Gamma \vdash M: \hat{\rho} \Rightarrow \hat{\sigma} \quad \Gamma \vdash N: \hat{\sigma} \Rightarrow \hat{\tau}}{\Gamma \vdash M.N: \hat{\rho} \Rightarrow \hat{\tau}}$$

A diagram showing two boxes,  $M$  and  $N$ , connected in series. Box  $M$  has two input wires on the left and two output wires on the right. Box  $N$  has two input wires on the left and two output wires on the right. The top-right output wire of  $M$  is connected to the top-left input wire of  $N$ , and the bottom-right output wire of  $M$  is connected to the bottom-left input wire of  $N$ . The top-left input wire of  $M$  is labeled  $\hat{\rho}$  and the top-right output wire of  $N$  is labeled  $\hat{\tau}$ . Vertical dotted lines connect the input wires to the boxes and the boxes to the output wires.

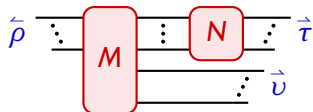


# Composition

$$\frac{\Gamma \vdash M: \hat{\rho} \Rightarrow \vec{\sigma} \quad \Gamma \vdash N: \vec{\sigma} \hat{v} \Rightarrow \vec{\tau}}{\Gamma \vdash M.N: \hat{\rho} \hat{v} \Rightarrow \vec{\tau}}$$



$$\frac{\Gamma \vdash M: \hat{\rho} \Rightarrow \vec{v} \vec{\sigma} \quad \Gamma \vdash N: \vec{\sigma} \Rightarrow \vec{\tau}}{\Gamma \vdash M.N: \hat{\rho} \Rightarrow \vec{v} \vec{\tau}}$$



As a partial operation on types:

$$\frac{\Gamma \vdash M: \sigma \quad \Gamma \vdash N: \tau}{\Gamma \vdash M.N: \sigma \cdot \tau} \quad (\hat{\rho} \Rightarrow \vec{\sigma}) \cdot (\vec{\sigma} \hat{v} \Rightarrow \vec{\tau}) = (\hat{\rho} \hat{v} \Rightarrow \vec{\tau})$$
$$(\hat{\rho} \Rightarrow \vec{v} \vec{\sigma}) \cdot (\vec{\sigma} \Rightarrow \vec{\tau}) = (\hat{\rho} \Rightarrow \vec{v} \vec{\tau})$$

# Termination

Vectors type stacks:

$$(S : \vec{\sigma}) \cdot (M : \tau) = (S \cdot M) : \vec{\sigma}\tau$$

Idea:

$$M : \vec{\sigma} \Rightarrow \vec{\tau} \quad \Longrightarrow \quad \forall S : \vec{\sigma}. \exists T : \vec{\tau}. \frac{(S, M)}{(T, \star)}$$

Proved directly by induction on derivations.

Gives a basic, intuitive, **reducibility-style** proof.

(Tait, Girard)

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## **Theorem**

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For typed FMC-terms the machine terminates.

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# Poly-types

Parameterize inputs and outputs in **locations**  $\mathcal{A}$ :

$$\begin{aligned}\rho, \sigma, \tau, \nu &::= \hat{\sigma}_{\mathcal{A}} \Rightarrow \vec{\tau}_{\mathcal{A}} \\ \vec{\tau}_{\mathcal{A}} &::= \{\vec{\tau}_a \mid a \in \mathcal{A}\} \\ \vec{\tau} &::= \tau_n \dots \tau_1\end{aligned}$$

Notation:

Concatenation  $\vec{\sigma}_{\mathcal{A}} \vec{\tau}_{\mathcal{A}}$ :  $\vec{\sigma}_{\mathcal{A}} \vec{\tau}_{\mathcal{A}} = \{\vec{\sigma}_a \vec{\tau}_a \mid a \in \mathcal{A}\}$

Injection  $a(\vec{\tau})$ :  $a(\vec{\tau})_a = \vec{\tau}$  and  $a(\vec{\tau})_b = \varepsilon$  where  $a \neq b$

Slicing  $\tau_a$ :  $(\hat{\sigma}_{\mathcal{A}} \Rightarrow \vec{\tau}_{\mathcal{A}})_a = \hat{\sigma}_a \Rightarrow \vec{\tau}_a$

Composition  $\sigma \cdot \tau$ :  $\sigma \cdot \tau = \{\sigma_a \cdot \tau_a \mid a \in \mathcal{A}\}$

$$\frac{}{\Gamma \vdash \star: \hat{\tau}_A \Rightarrow \vec{\tau}_A} \star$$

$$\frac{\Gamma, x: \hat{\rho}_A \Rightarrow \vec{\sigma}_A \vdash N: \hat{\sigma}_A \hat{\tau}_A \Rightarrow \vec{\upsilon}_A}{\Gamma, x: \hat{\rho}_A \Rightarrow \vec{\sigma}_A \vdash x.N: \hat{\rho}_A \hat{\tau}_A \Rightarrow \vec{\upsilon}_A} \text{var}$$

$$\frac{\Gamma \vdash M: \rho \quad \Gamma \vdash N: a(\rho) \hat{\sigma}_A \Rightarrow \vec{\tau}_A}{\Gamma \vdash [M]a.N: \hat{\sigma}_A \Rightarrow \vec{\tau}_A} \text{app}$$

$$\frac{\Gamma, x: \rho \vdash N: \hat{\sigma}_A \Rightarrow \vec{\tau}_A}{\Gamma \vdash a(x).N: a(\rho) \hat{\sigma}_A \Rightarrow \vec{\tau}_A} \text{abs}$$

## Example

$f = (\text{rand. set } c. \text{ get } c). f. f. + . \text{ print}$

$+ : \mathbb{Z} \mathbb{Z} \Rightarrow \mathbb{Z}$   
 $\text{rand} = \text{rnd}\langle x \rangle. [x] : \text{rnd}(\mathbb{Z}) \Rightarrow \mathbb{Z}$   
 $\text{print} = \langle x \rangle. [x] \text{out} : \mathbb{Z} \Rightarrow \text{out}(\mathbb{Z})$   
 $\text{set } c = \langle x \rangle. c\langle \_ \rangle. [x]c : \mathbb{Z} c(\mathbb{Z}) \Rightarrow c(\mathbb{Z})$   
 $\text{get } c = c\langle x \rangle. [x]c. [x] : c(\mathbb{Z}) \Rightarrow c(\mathbb{Z}) \mathbb{Z}$

$\text{rand. set } c : \text{rnd}(\mathbb{Z}) c(\mathbb{Z}) \Rightarrow c(\mathbb{Z})$   
 $\text{rand. set } c. \text{ get } c : \text{rnd}(\mathbb{Z}) c(\mathbb{Z}) \Rightarrow c(\mathbb{Z}) \mathbb{Z}$   
 $f = (\text{rand. set } c. \text{ get } c) : (\Rightarrow)$   
 $f = (\text{rand. set } c. \text{ get } c). f. f : \text{rnd}(\mathbb{Z} \mathbb{Z}) c(\mathbb{Z}) \Rightarrow c(\mathbb{Z}) \mathbb{Z} \mathbb{Z}$   
 $f = (\text{rand. set } c. \text{ get } c). f. f. + . \text{ print} : \text{rnd}(\mathbb{Z} \mathbb{Z}) c(\mathbb{Z}) \Rightarrow c(\mathbb{Z}) \text{out}(\mathbb{Z})$

# **Semantics**

(with Chris Barrett)

## As a category

**Objects** are type vectors  $\hat{\tau}$

**Morphisms** in  $\hat{\sigma} \longrightarrow \hat{\tau}$  are terms  $M: \hat{\sigma} \Rightarrow \hat{\tau}$  modulo:

$\alpha$ -equivalence  $\implies$  Category

$\alpha\beta\eta$ -equivalence  $\implies$  Premonoidal Category

“machine equivalence”  $\implies$  Cartesian Closed Category

# $\eta$ -Equivalence

$$M =_{\eta} \langle x \rangle . [x] . M \quad \text{if } x \notin \text{fv}(M)$$

For  $\hat{\tau} = \tau_1 \dots \tau_n$  let  $\langle \hat{x} \rangle = \langle x_1 \rangle \dots \langle x_n \rangle$  and  $[\hat{x}] = [x_n] \dots [x_1]$

$$\hat{\tau} \frac{\quad}{\begin{array}{c} \dots \\ \dots \end{array}} \hat{\tau} \qquad \tau_1 \frac{\langle x_1 \rangle \dots [x_1]}{\begin{array}{c} \dots \\ \dots \end{array}} \tau_1$$

$$\tau_n \frac{\langle x_n \rangle \dots [x_n]}{\dots} \tau_n$$

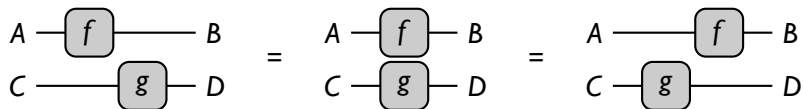
$$\star: \hat{\tau} \Rightarrow \hat{\tau} \quad =_{\eta} \quad \langle \hat{x} \rangle . [\hat{x}] : \hat{\tau} \Rightarrow \hat{\tau}$$



# Premonoidal categories

(Power & Robinson, Power & Thielecke)

Monoidal: a bifunctor  $- \otimes -$



Premonoidal: functors  $- \otimes A$  and  $A \otimes -$



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**Theorem**

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$\alpha\beta\eta$ -Equivalent typed FMC-terms form a strict premonoidal category.

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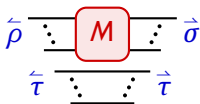
Premonoidal product:

$$\hat{\sigma} \otimes \hat{\tau} = \hat{\sigma}\hat{\tau}$$

(associator and unitor are identities)

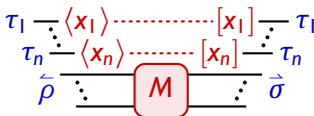
Actions on morphisms: for  $M: \hat{\rho} \Rightarrow \hat{\sigma}$

$$M \otimes \hat{\tau}$$



$$M: \hat{\rho}\hat{\tau} \Rightarrow \hat{\sigma}\hat{\tau}$$

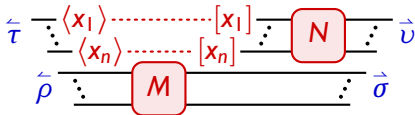
$$\hat{\tau} \otimes M$$



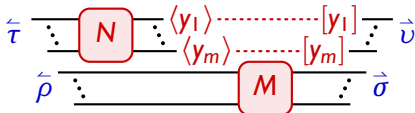
$$\langle \hat{x} \rangle . M . [ \hat{x} ] : \hat{\tau}\hat{\rho} \Rightarrow \hat{\sigma}\hat{\tau}$$

$\alpha\beta\eta$ -Equivalent terms are not monoidal:

$$\langle \hat{x} \rangle . M . [\hat{x}] . N : \hat{\tau} \hat{\rho} \Rightarrow \vec{\sigma} \vec{v}$$



$$N . \langle \hat{y} \rangle . M . [\hat{y}] : \hat{\tau} \hat{\rho} \Rightarrow \vec{\sigma} \vec{v}$$



In particular,  $M$  and  $N$  can be **variables** (or primitives)

# Machine equivalence

(cf. Pitts & Stark 1998)

Typed terms are **machine equivalent**

$$M \sim M' : \vec{\sigma} \Rightarrow \vec{\tau}$$

if equivalent inputs give equivalent outputs

$$\forall S \sim S' : \vec{\sigma}. \quad \exists T \sim T' : \vec{\tau}. \quad \frac{(S, M)}{(T, \star)} \wedge \frac{(S', M')}{(T', \star)}$$

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## **Theorem**

$(\sim)$  is a congruence and includes  $\alpha\beta\eta$ -equivalence.

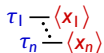
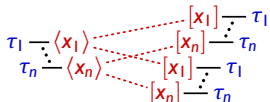
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## Theorem

Machine-equivalent FMC-terms form a Cartesian closed category

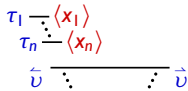
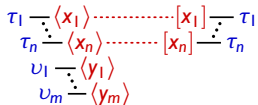
$$\delta : \hat{\tau} \longrightarrow \hat{\tau} \times \hat{\tau} = \langle \hat{x} \rangle . [ \hat{x} ] . [ \hat{x} ] : \hat{\tau} \Rightarrow \hat{\tau} \hat{\tau}$$

$$! : \hat{\tau} \longrightarrow \mathbf{1} = \langle \hat{x} \rangle : \hat{\tau} \Rightarrow$$



$$\pi_1 : \hat{\tau} \times \hat{\upsilon} \longrightarrow \hat{\tau} = \langle \hat{x} \rangle . \langle \hat{y} \rangle . [ \hat{x} ] : \hat{\tau} \hat{\upsilon} \Rightarrow \hat{\tau}$$

$$\pi_2 : \hat{\tau} \times \hat{\upsilon} \longrightarrow \hat{\upsilon} = \langle \hat{x} \rangle : \hat{\tau} \hat{\upsilon} \Rightarrow \hat{\upsilon}$$



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## Theorem

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Machine-equivalent FMC-terms form a Cartesian closed category

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The **exponent** bifunctor:

$$\hat{\sigma} \rightarrow \hat{\tau} = \hat{\sigma} \Rightarrow \hat{\tau}$$

Its action on morphisms: for  $M: \hat{\rho} \Rightarrow \hat{\sigma}$  and  $N: \hat{\tau} \Rightarrow \hat{\upsilon}$

$$M \rightarrow N : (\hat{\sigma} \rightarrow \hat{\tau}) \longrightarrow (\hat{\rho} \rightarrow \hat{\upsilon}) = \langle f \rangle . [M . f . N] : (\hat{\sigma} \Rightarrow \hat{\tau}) \Rightarrow (\hat{\rho} \Rightarrow \hat{\upsilon})$$

The unit and counit of the adjunction  $- \times \hat{\tau} \dashv \hat{\tau} \rightarrow -$

$$\begin{aligned} \epsilon : (\hat{\tau} \rightarrow \hat{\sigma}) \times \hat{\tau} &\longrightarrow \hat{\sigma} = \langle f \rangle . f =_{\eta} \langle f \rangle . \langle \hat{x} \rangle . [\hat{x}] . f & : (\hat{\sigma} \Rightarrow \hat{\tau}) \hat{\sigma} \Rightarrow \hat{\tau} \\ \eta : \hat{\sigma} &\longrightarrow (\hat{\tau} \rightarrow \hat{\sigma} \times \hat{\tau}) = \langle \hat{y} \rangle . [[\hat{y}]] =_{\eta} \langle \hat{y} \rangle . [\langle \hat{x} \rangle . [\hat{x}] . \hat{y}] & : \hat{\tau} \Rightarrow (\hat{\sigma} \Rightarrow \hat{\sigma} \hat{\tau}) \end{aligned}$$

**Is this logic?**