

Regularising Inverse Imaging Problems using Generative Machine Learning Models

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Engineering and
Physical Sciences
Research Council



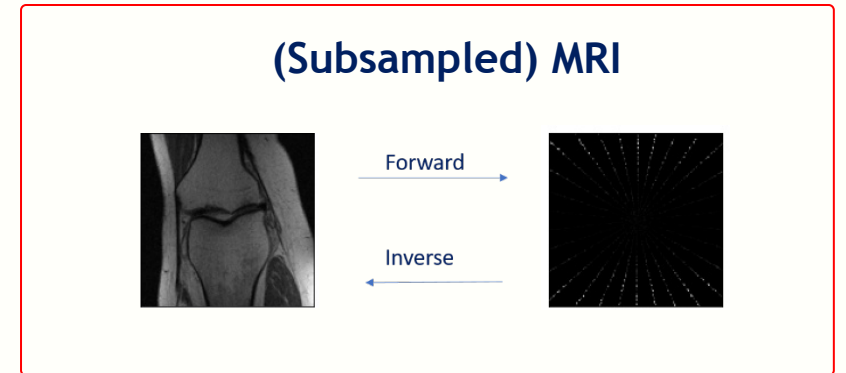
UNIVERSITY OF
BATH

Overview

- Inverse problem

$$y \approx Ax$$

where $x \in \mathcal{X}$, $y \in \mathcal{Y}$.



- Variational approach: solve

$$\arg \min_{x \in \mathcal{X}} \|y - Ax\|_2^2 + \lambda \mathcal{R}_G(x)$$

where $G: \mathcal{Z} \rightarrow \mathcal{X}$, a generative model.

- Penalise images far from the range of the generative model.

Generative Models

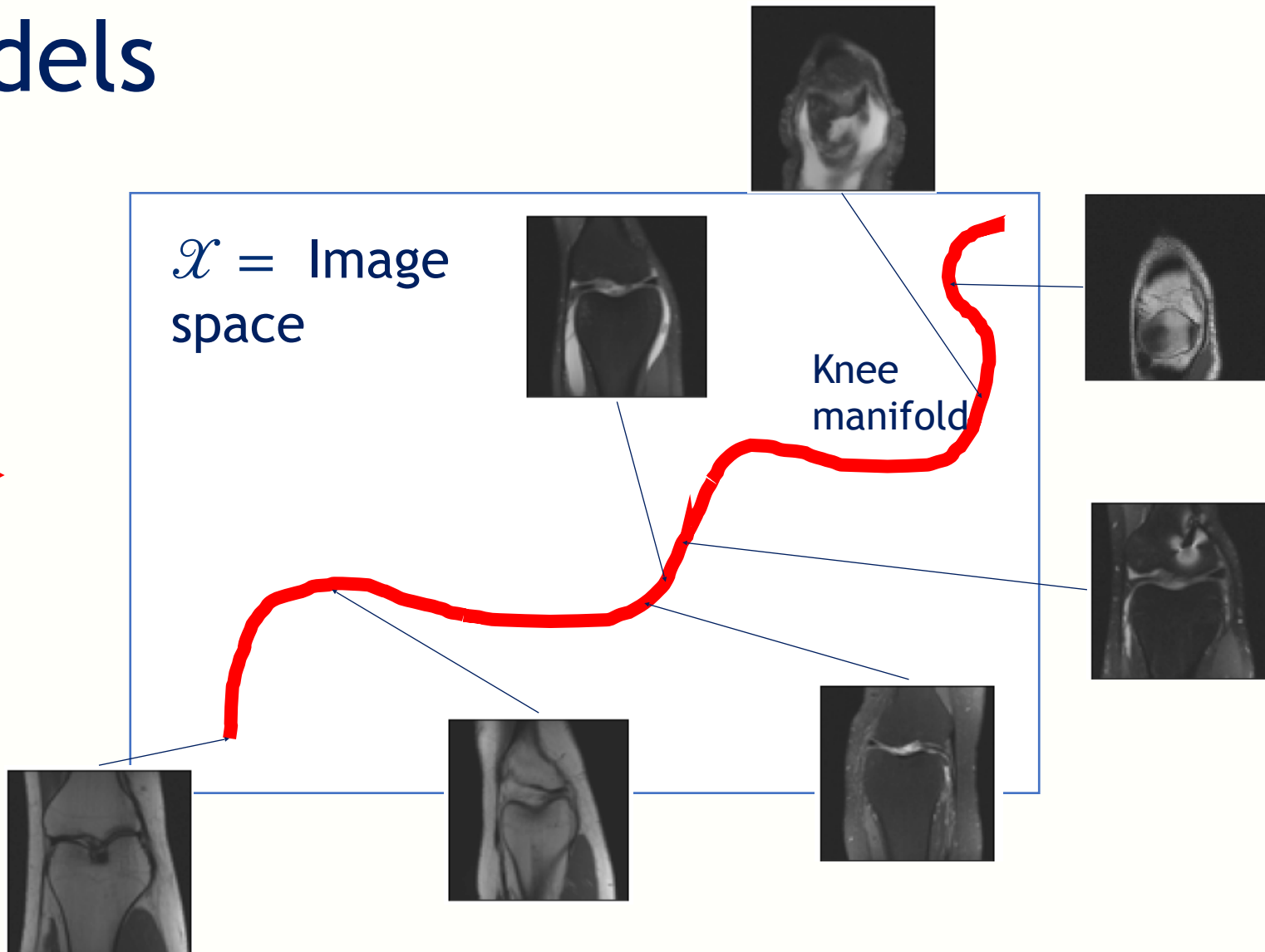
Latent Space

$$z \in \mathcal{Z}$$

G_θ



$\mathcal{X} = \text{Image space}$



Generative models

Latent Space

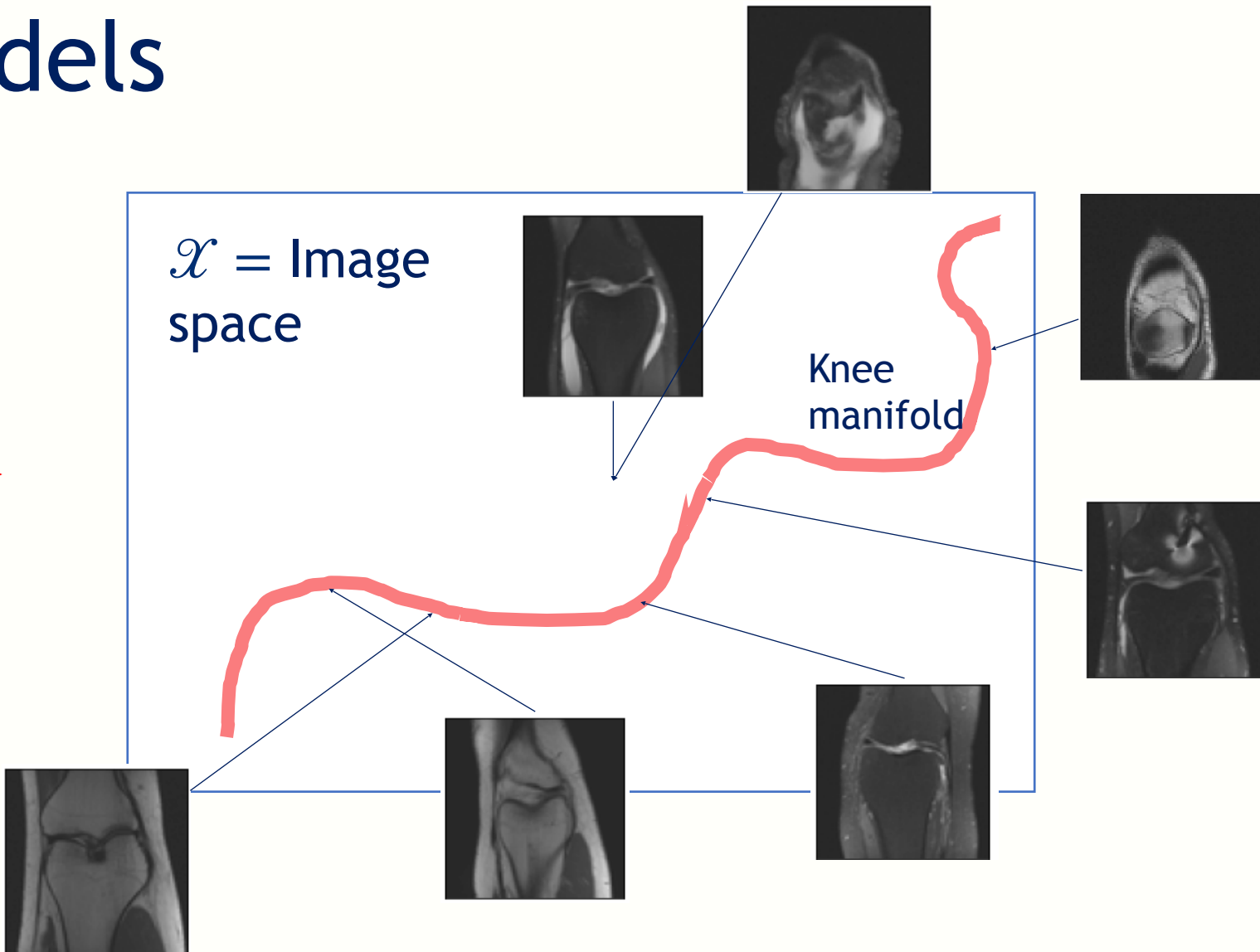


$$z \sim N(0, I)$$

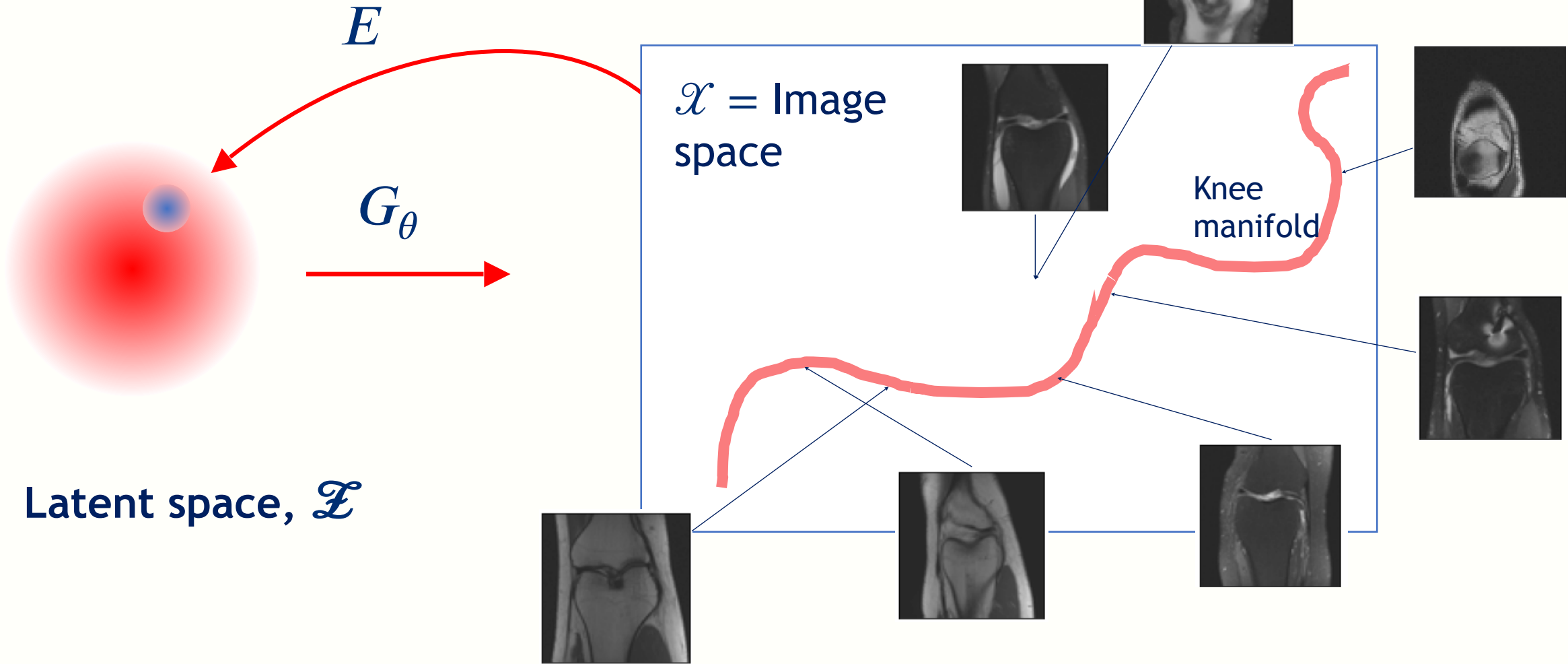
G_θ



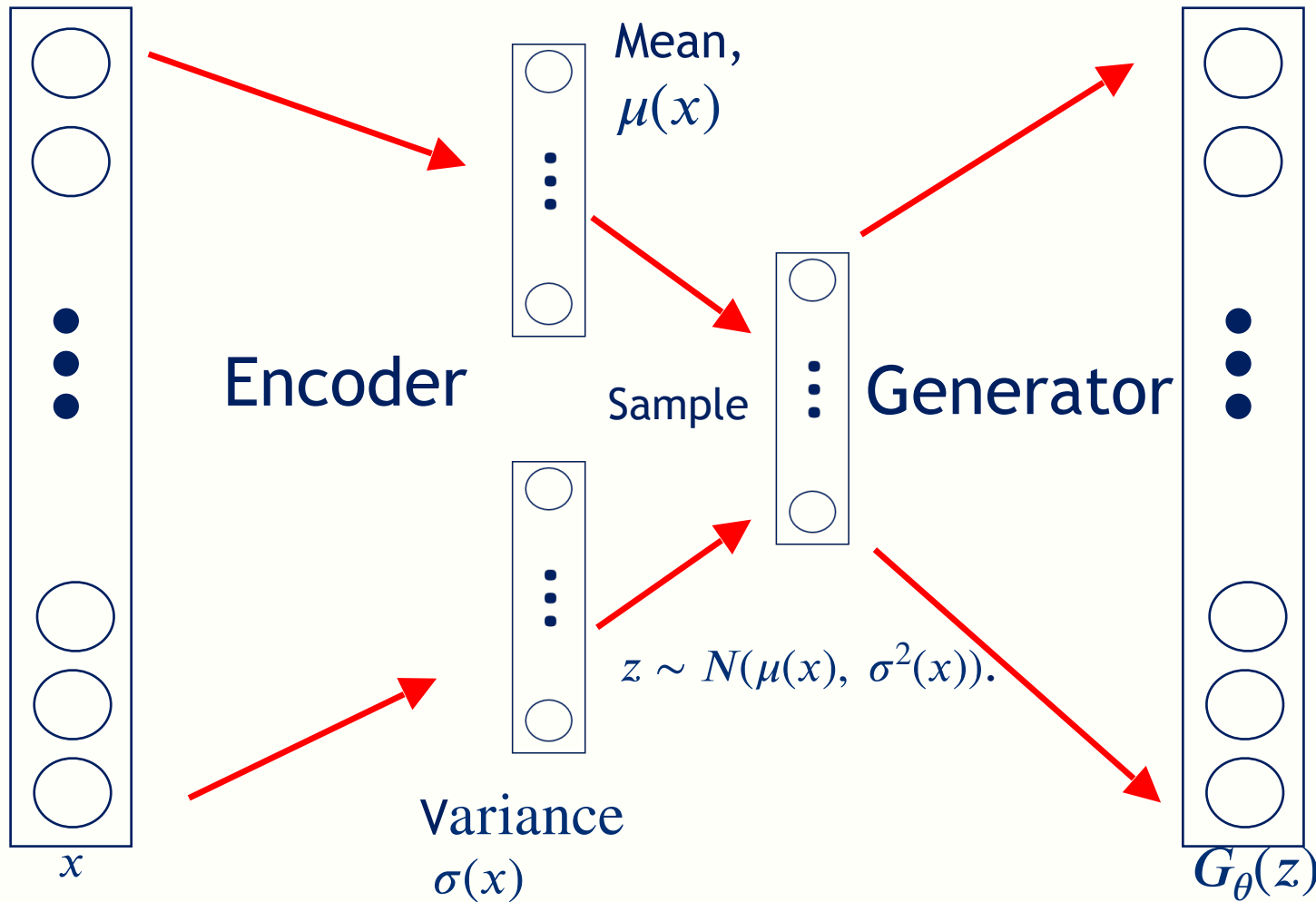
$\mathcal{X} = \text{Image space}$



Variational autoencoders



Variational Autoencoders



Objective function:

$$\min_{\mu, \sigma, \theta} \mathbb{E}_x [\mathbb{E}_{z|x} \|x - G_\theta(z)\|^2 + KL(p_z | p_{N(0,1)})]$$

Where $z|x \sim N(\mu(x), \sigma^2(x))$.

Tomography example: MNIST

$$A: X \rightarrow Y$$

Original Problem: Find x s.t.

$y = Ax + \epsilon$

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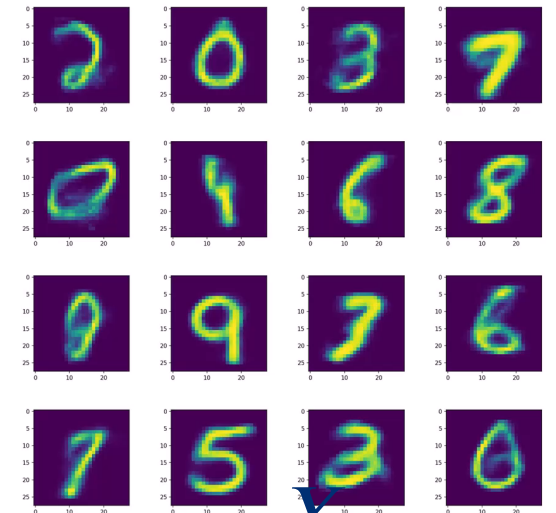
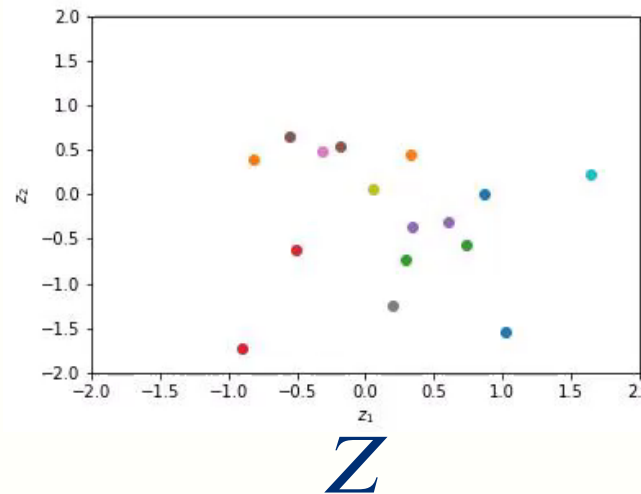
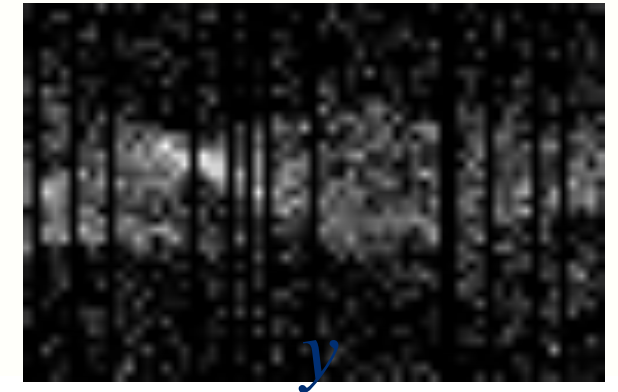
Generative model

$$G: Z \rightarrow X$$

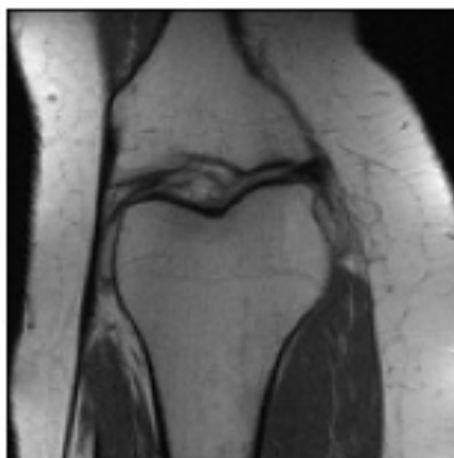
New Problem: Find z s.t.

$$y = A(G(z)) + \epsilon$$

$$x = G(z)$$



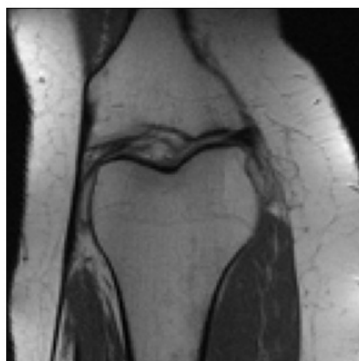
NYU FastMRI dataset



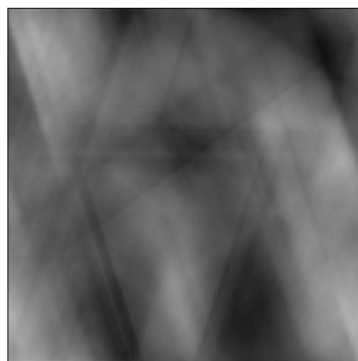
Ground truth



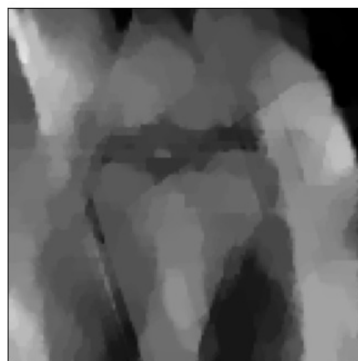
Data



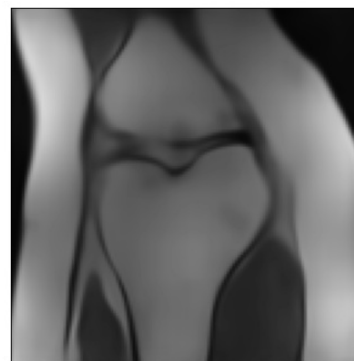
Aim
ANGLES=10



Zero Filled
PSNR=16.58

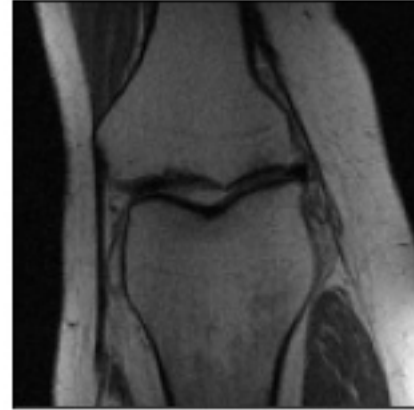


TV
PSNR=17.99

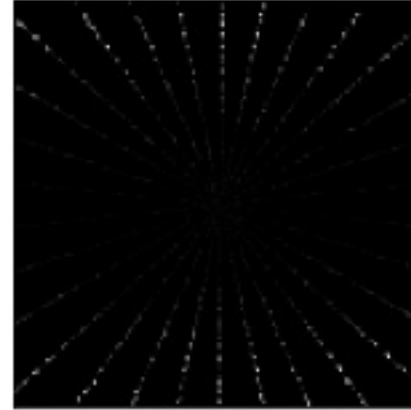


range
PSNR=21.90

NYU FastMRI dataset



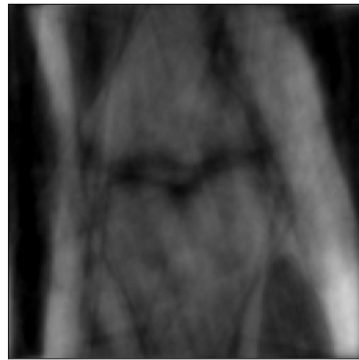
Ground truth



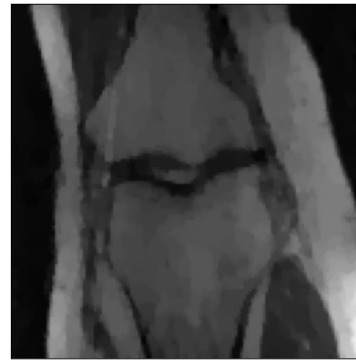
Data



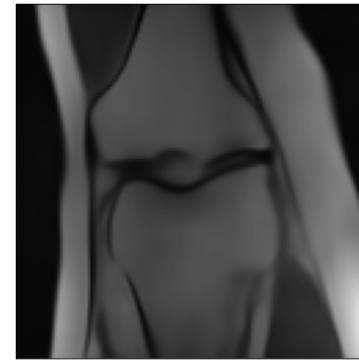
Aim
ANGLES=30



Zero Filled
PSNR=24.25



TV
PSNR=30.26



range
PSNR=28.47

Incorporating the generator

Image in the range of the generator

$$\mathcal{R}_G(x) = \min_{z \in \mathcal{Z}} \iota_{\{0\}}(G(z) - x) + \|z\|_2^2$$

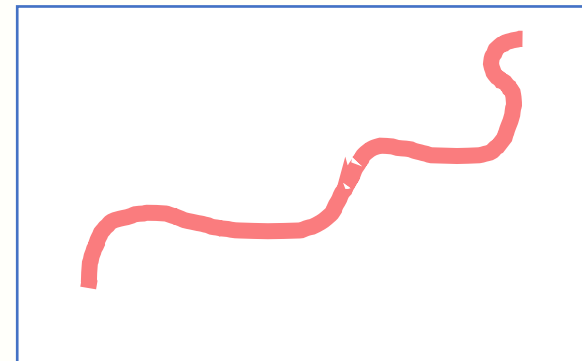
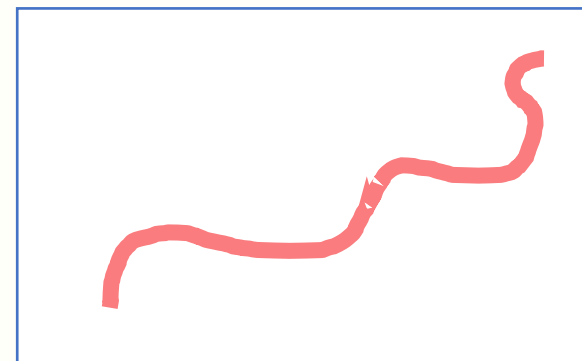
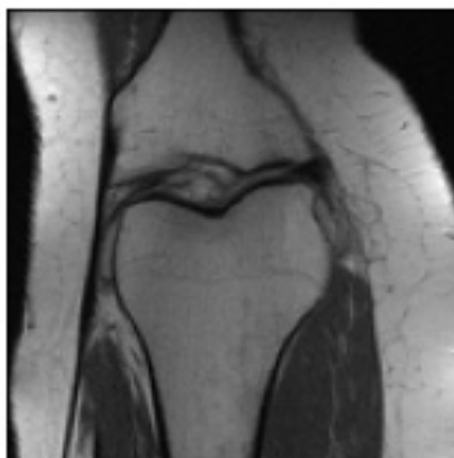


Image close to the range of the generator

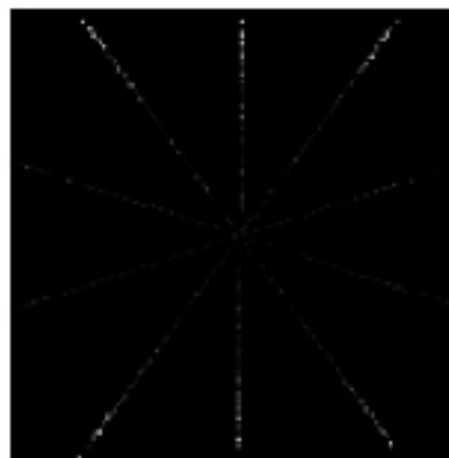
$$\mathcal{R}_G(x) = \min_{z \in \mathcal{Z}} \|G(z) - x\|_2^2 + \mu \|z\|_2^2$$



NYU FastMRI dataset



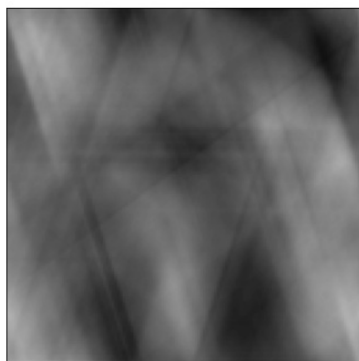
Ground truth



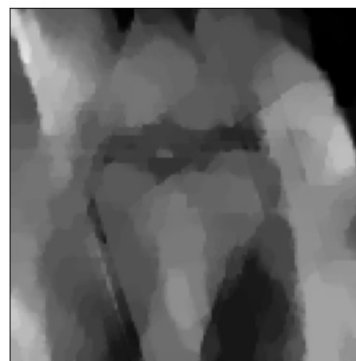
Data



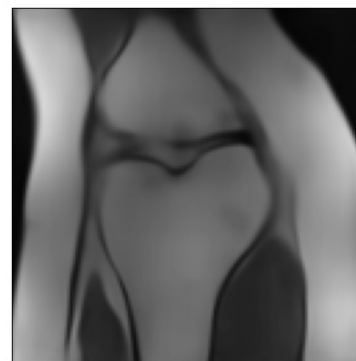
Aim
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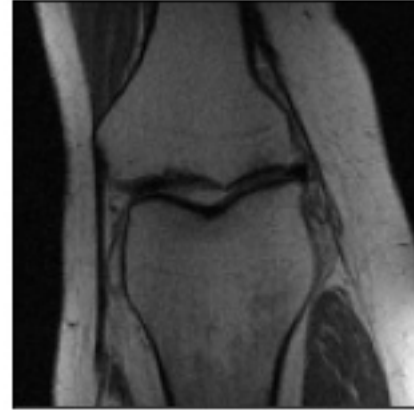


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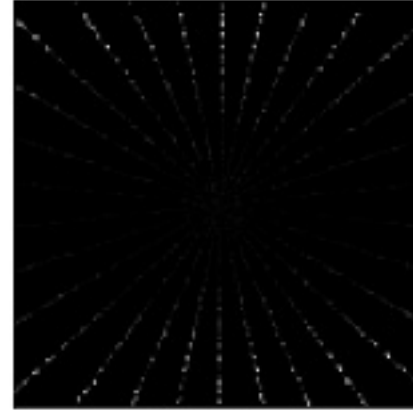


soft
PSNR=23.31

NYU FastMRI dataset



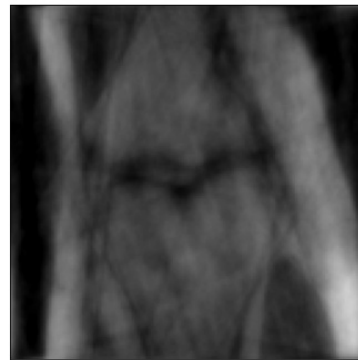
Ground truth



Data



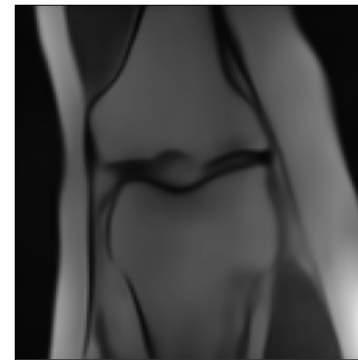
Aim
ANGLES=30



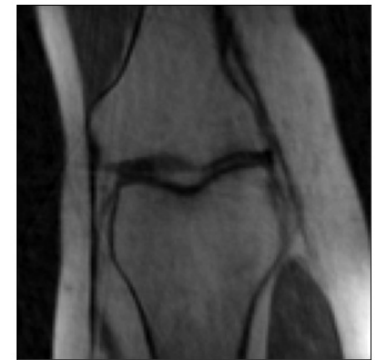
Zero Filled
PSNR=24.25



TV
PSNR=30.26

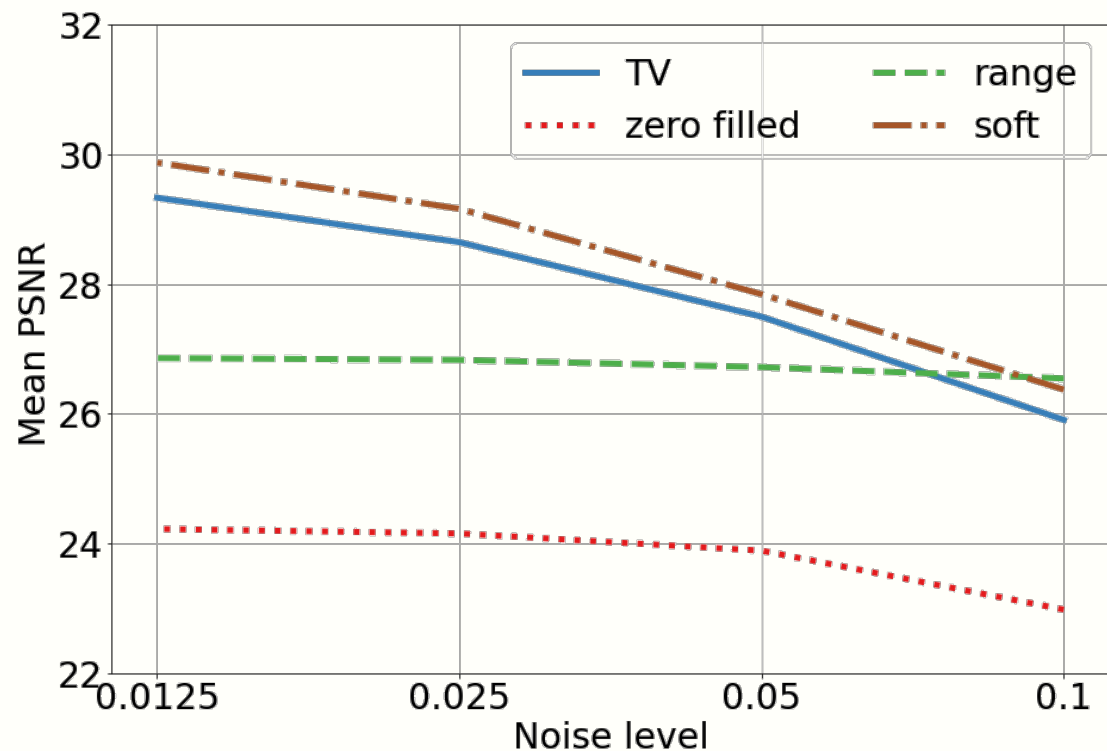
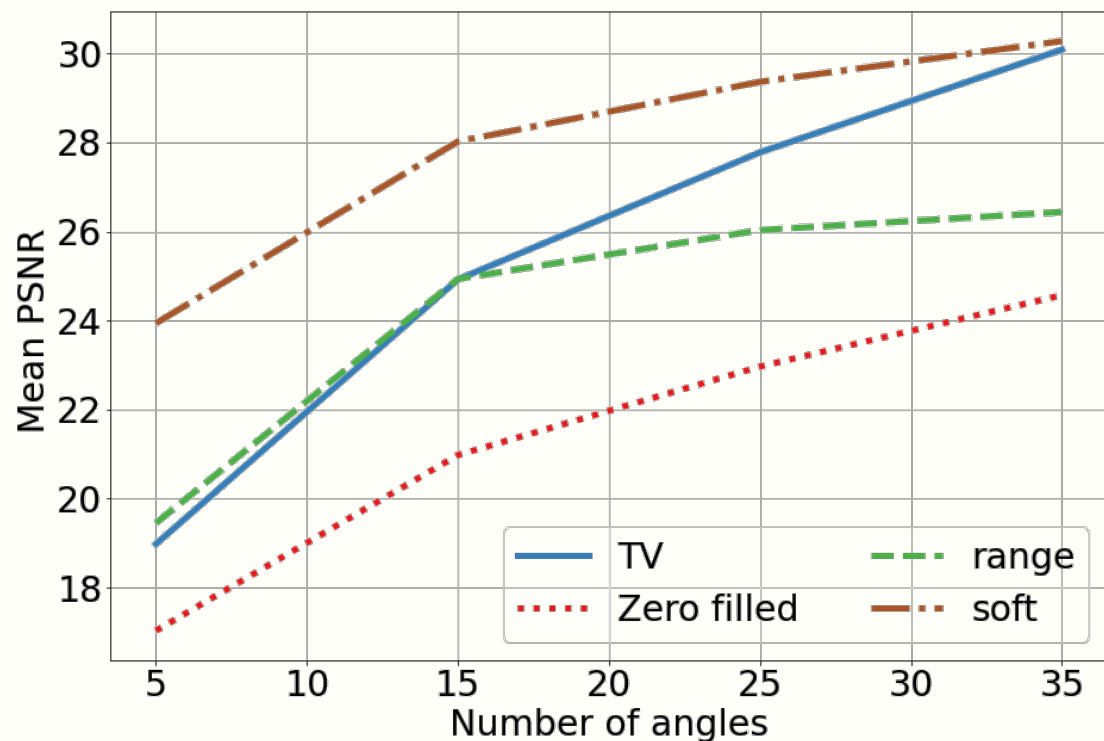


range
PSNR=28.47



soft
PSNR=31.50

Method comparison



The Benefits of Generative Regularisers

- Don't require supervised (paired) training data
- Flexible to changes in the forward problem
- Some degree of mathematical insight and control.

Generative Model Desired Properties

	Variational Autoencoder	Generative Adversarial Network
Generate all 'feasible' images	✓	Susceptible to mode collapse
Generate no 'unfeasible' images	Can produce blurry images	✓
Smoothness with respect to	Depends on the network Encoder distribution	Depends on the network
Known latent space distribution	Only the prior is known	Only the prior is known

Takeaway points

$$A: X \rightarrow Y$$

Original Problem: Find x s

$$\text{t. } y \approx Ax$$

Generative model

$$G: Z \rightarrow X$$

$$\arg \min_{x \in \mathcal{X}} \|y - Ax\|_2^2 + \lambda \mathcal{R}_G(x)$$

New Problem:

- Generative models can be used as priors for inverse problems
 - Penalise images far from the range of a generative model
- Requires generative models that produce more than a few good images.

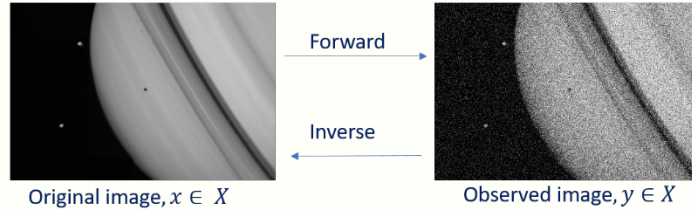
<https://arxiv.org/abs/2107.11191>

Inverse Problems are Everywhere

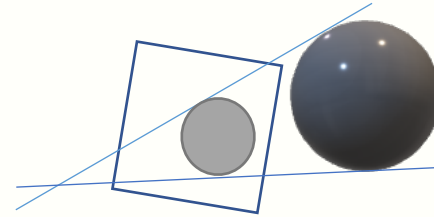
Matrix inversion

$$A = \begin{pmatrix} 1 & 1 \\ 1 & \frac{1001}{1000} \end{pmatrix}$$

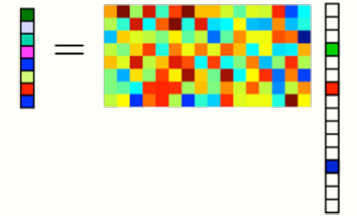
Denoising



3d representation



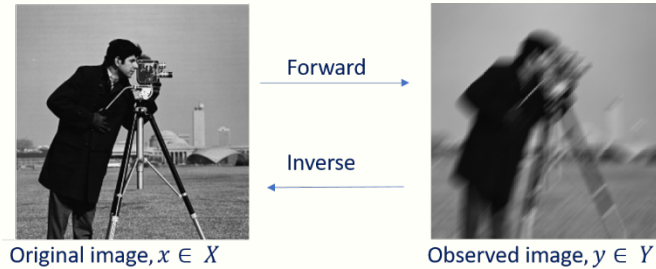
Compressed sensing



Differentiation/ integration

$$A(f) = \int_{t_0}^{t_1} f(t) dt$$

Deblurring



Image/video segmentation

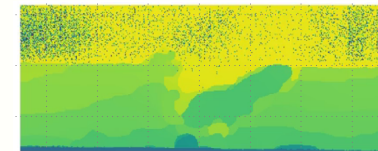
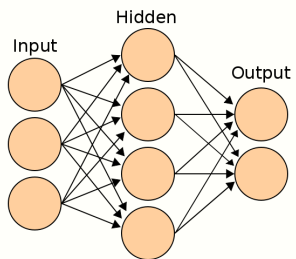


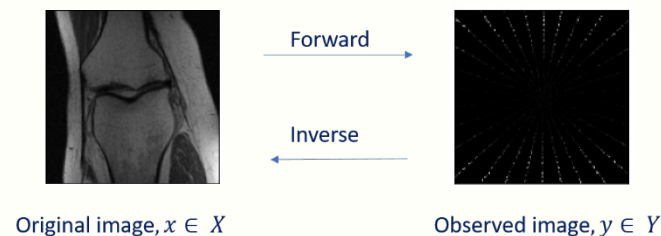
Image restoration



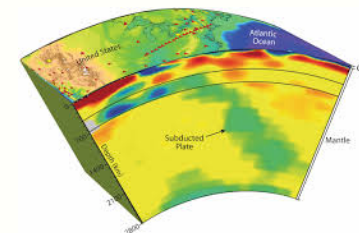
Neural network training



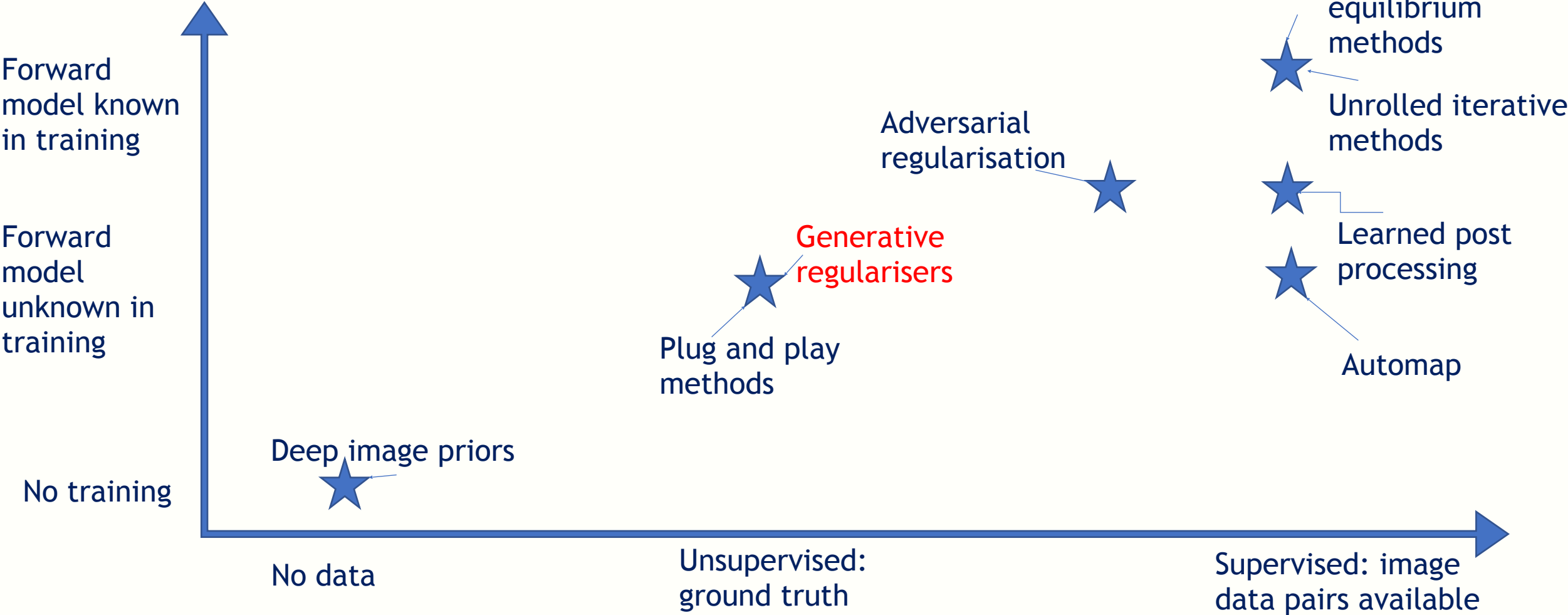
(Subsampled) MRI



Seismic tomography



Deep Learning and Inverse Problems: Review



What properties do we need for the generator?

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Generator properties

- Generator produces all ‘feasible’ images
- Generator produces no ‘unfeasible’ images
- The generated probability distribution matches the training data distribution

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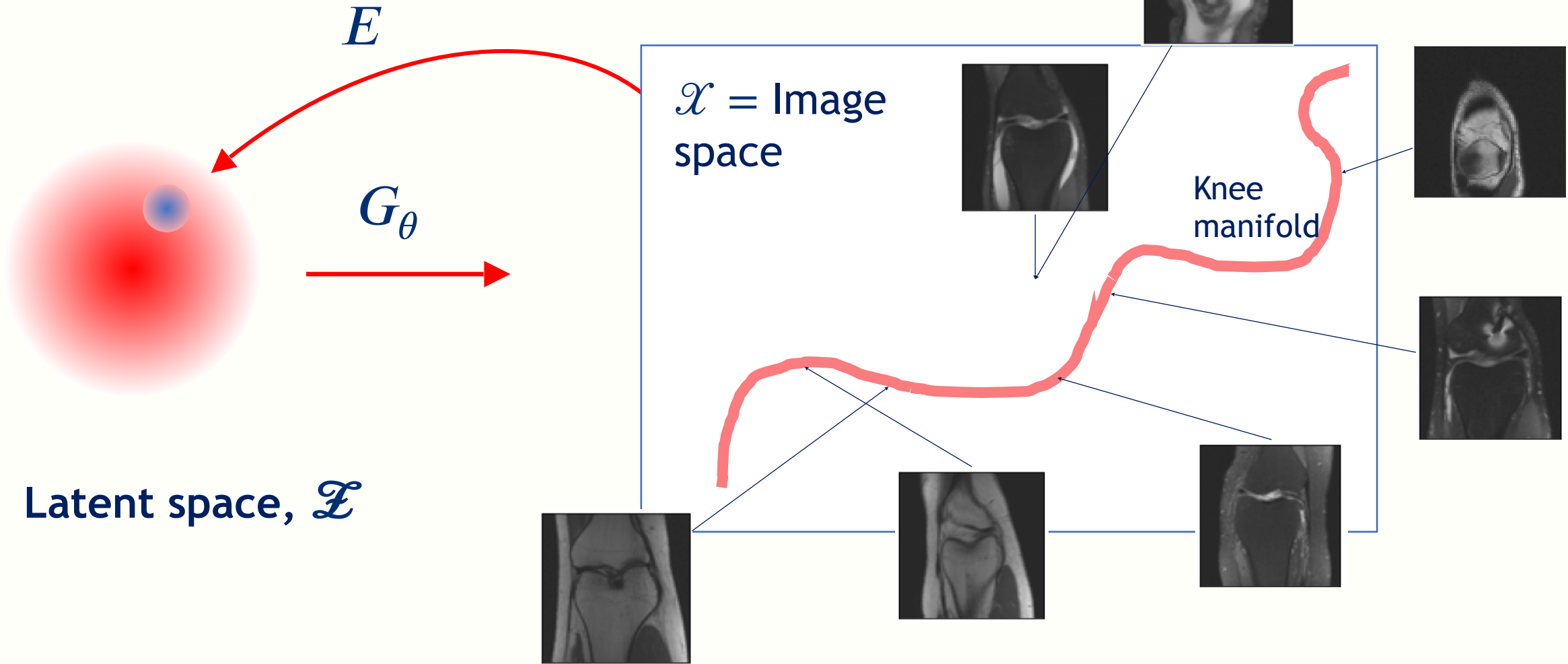
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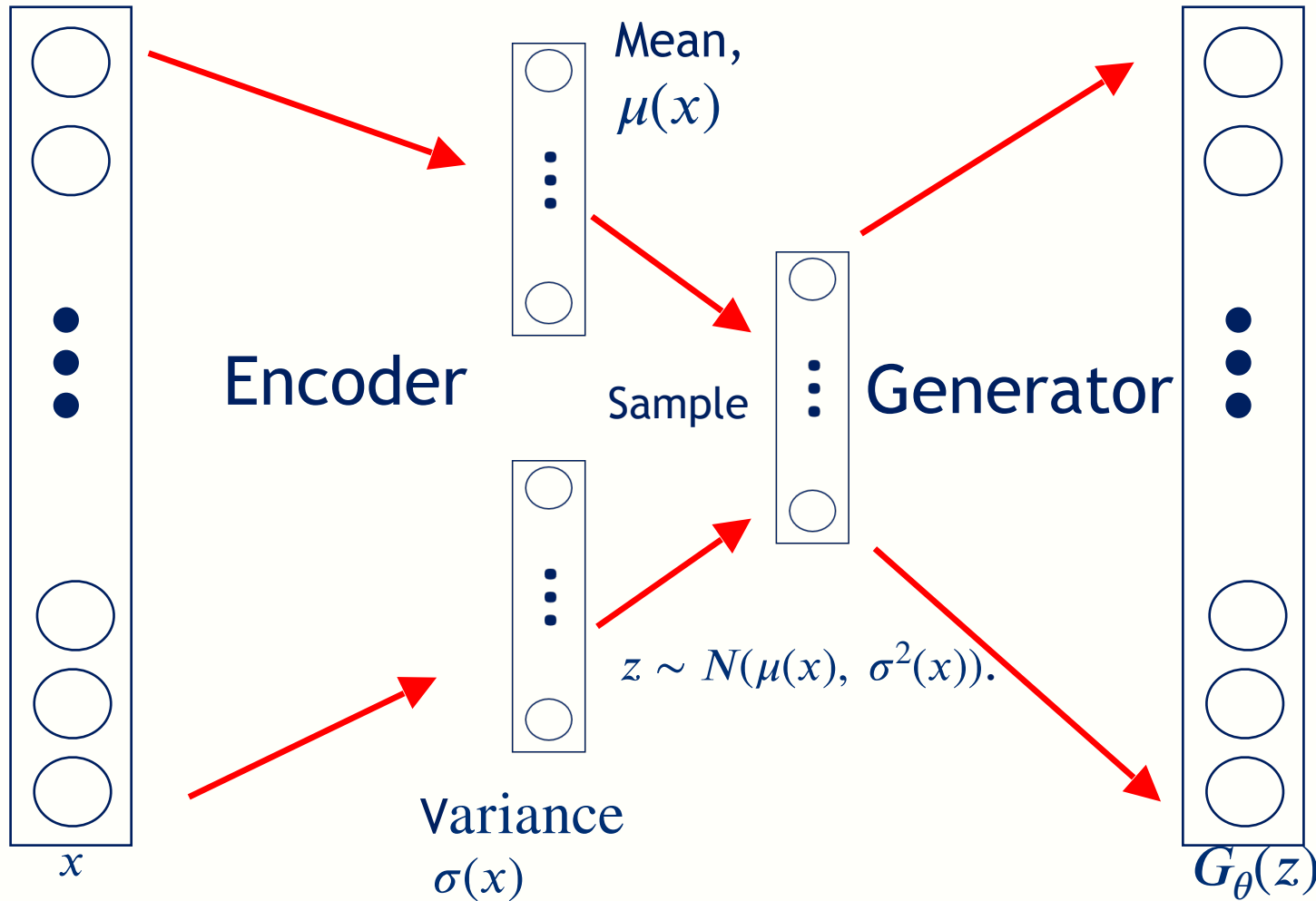
Latent space properties

- Smoothness of the generator with respect to z
- The area of the latent space that maps to feasible images is known

Variational autoencoders



Variational Autoencoders

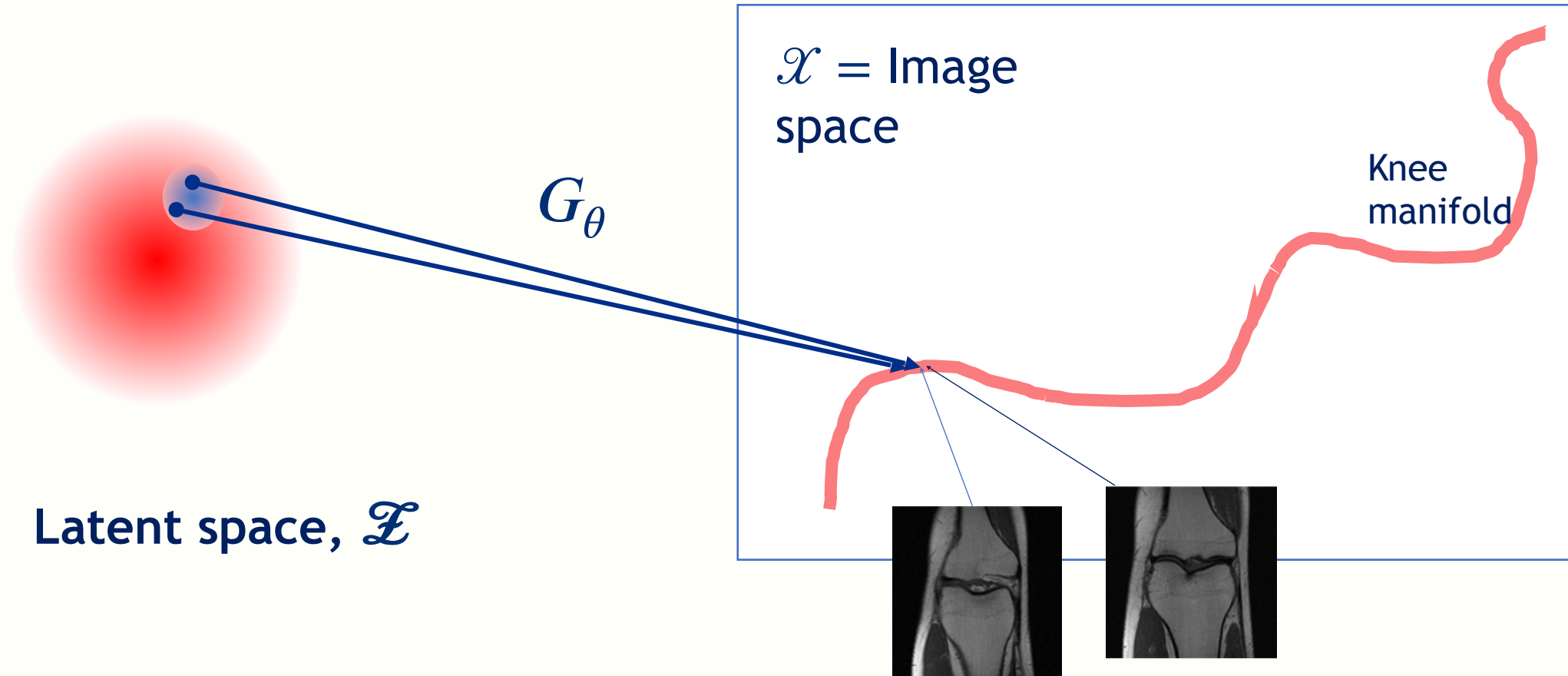


Objective function:

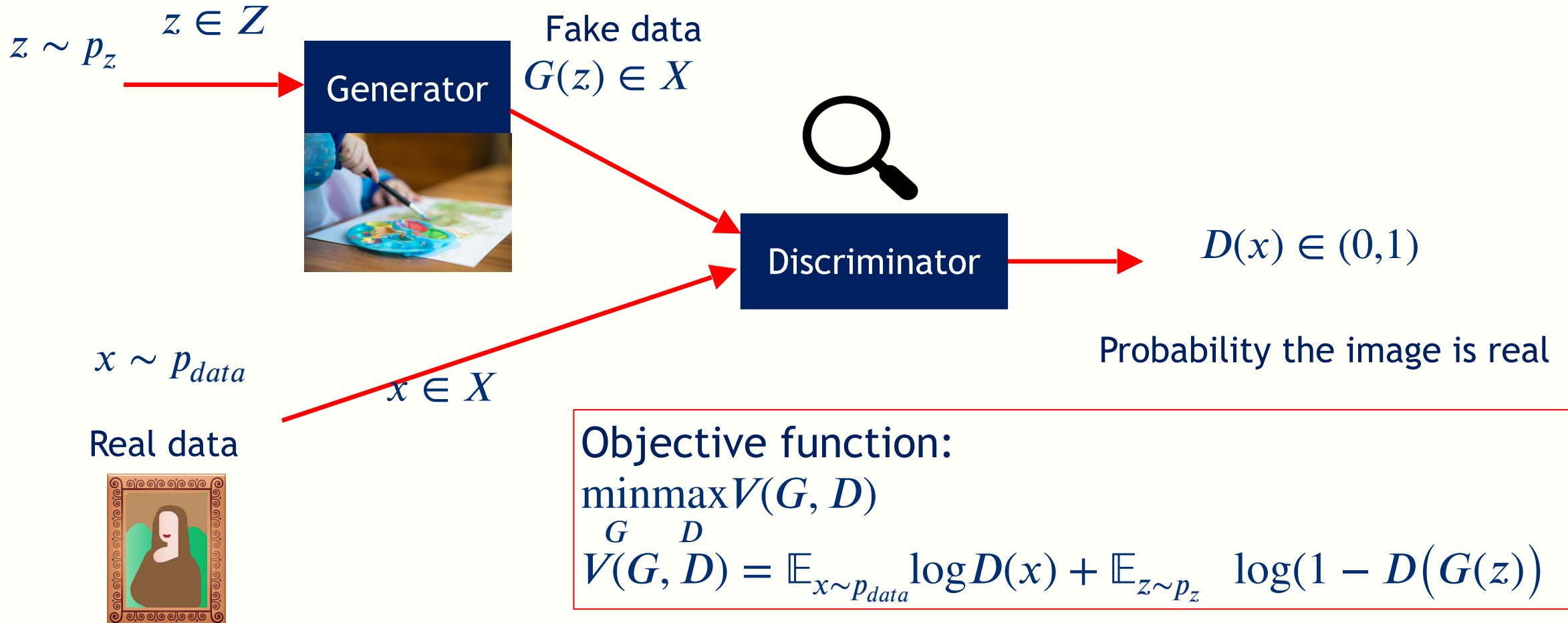
$$\min_{\mu, \sigma, \theta} \mathbb{E}_x [\mathbb{E}_{z|x} \|x - G_\theta(z)\|^2 + KL(p_z | p_{N(0,1)})]$$

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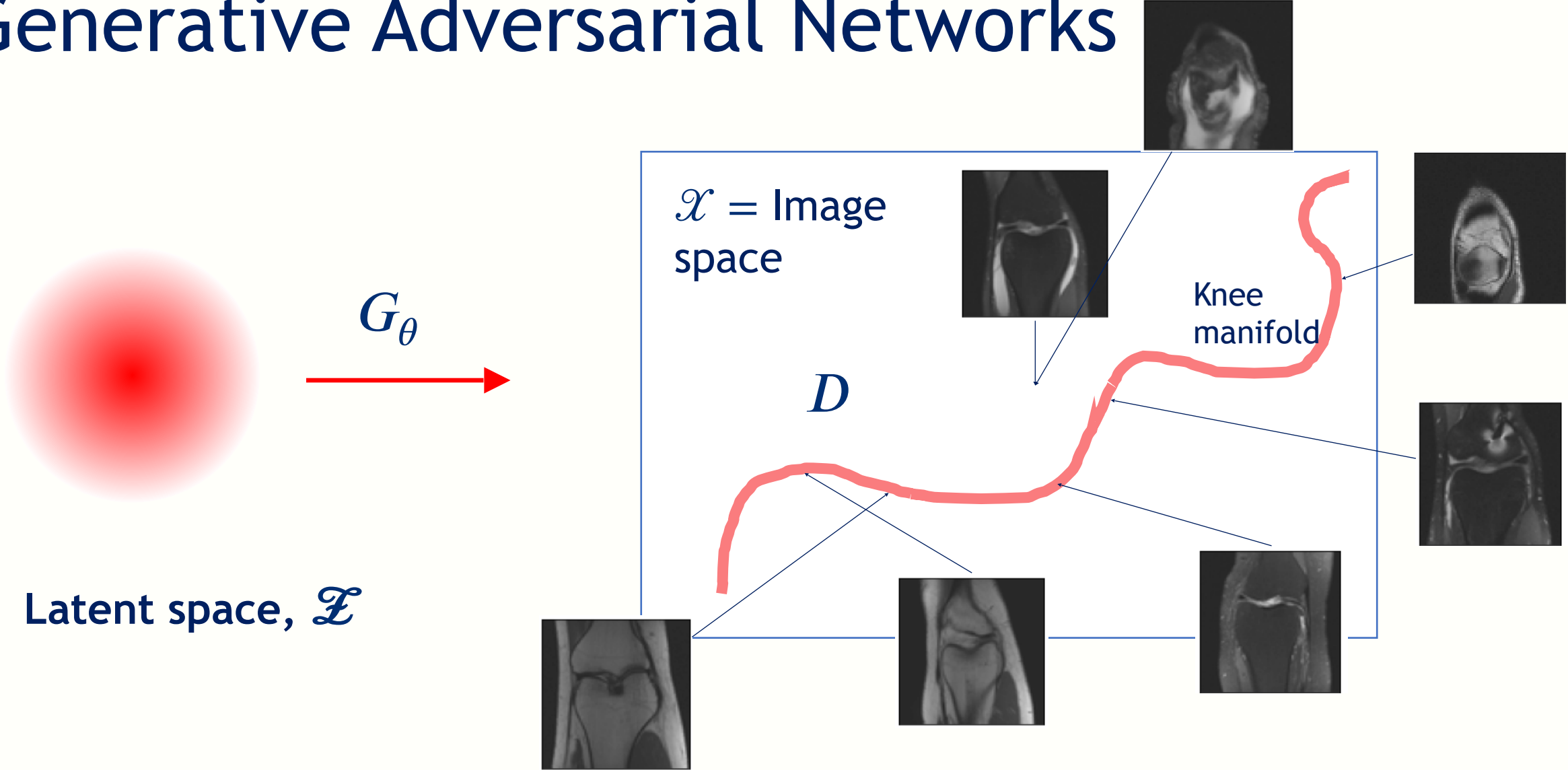
Variational autoencoders



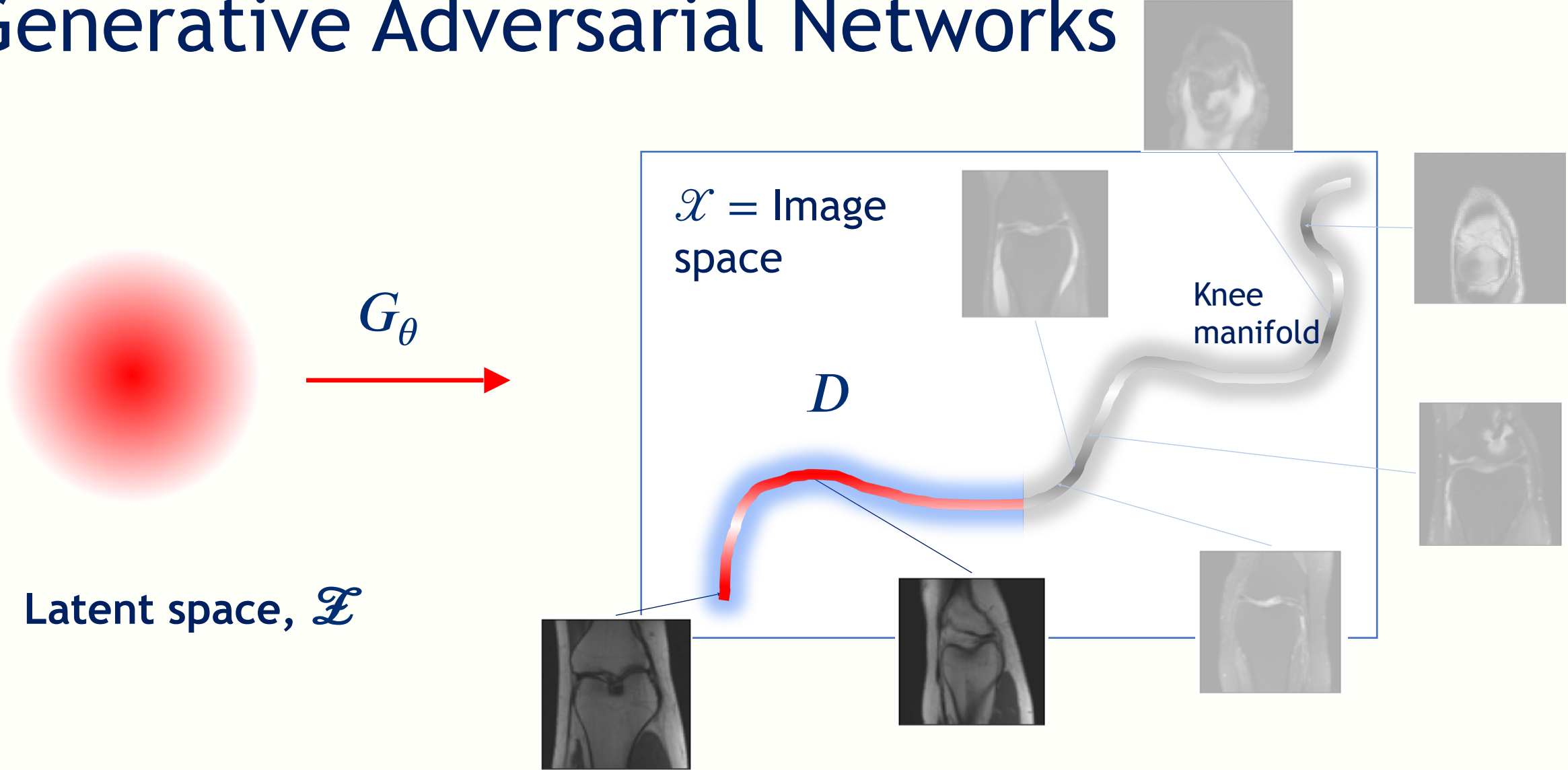
Generative Adversarial Networks (GANs)



Generative Adversarial Networks



Generative Adversarial Networks

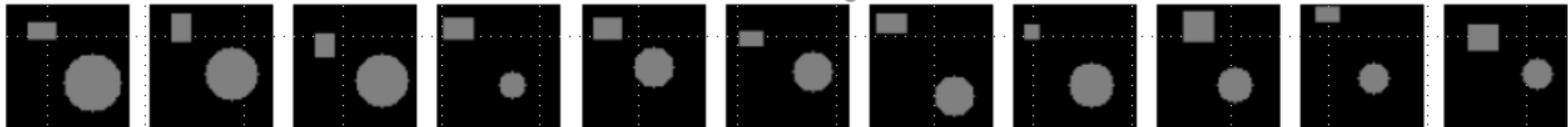


Generative model comparisons

- Datasets:
 - MNIST

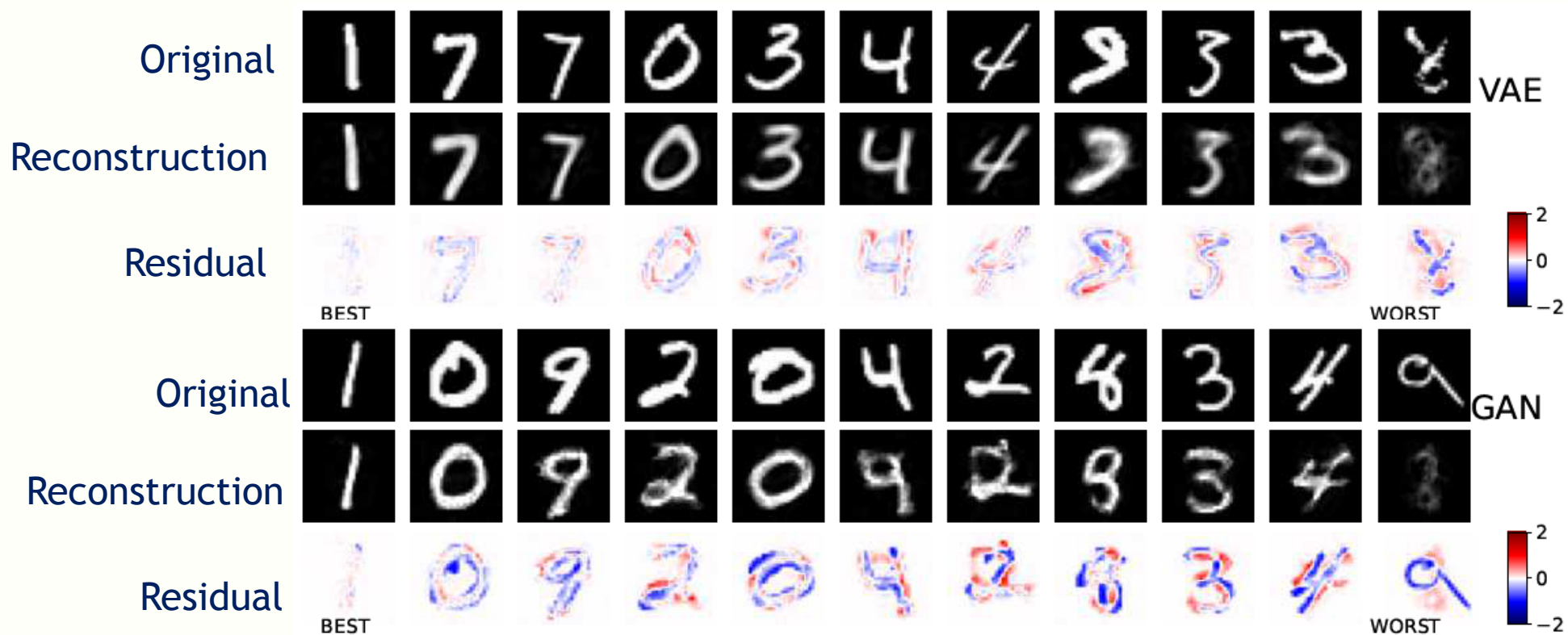


- Squares and circles



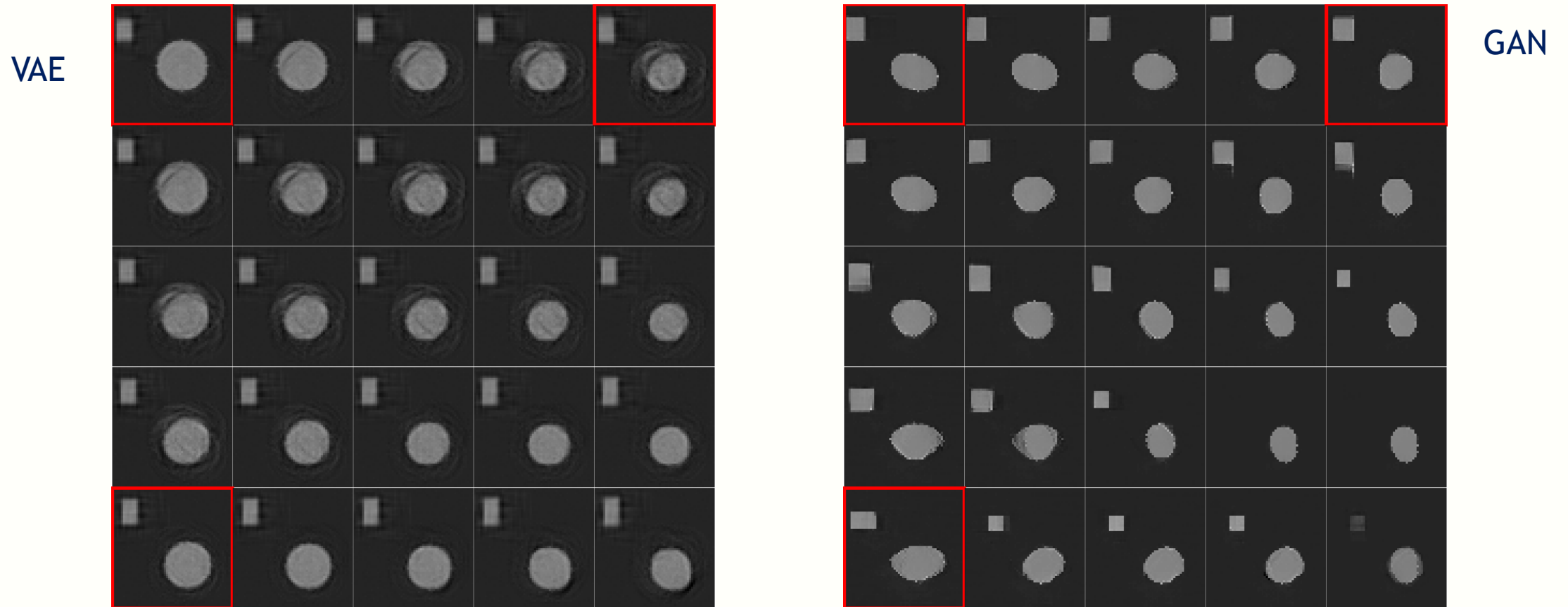
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Generative model comparisons

- Smoothness of the generator with respect to z



VAE and GAN Comparison

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