### **Contraction of trees**

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based on joint work with

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 $T = (V, E, \rho)$  random rooted tree (in the graph theoretic sense), locally finite. For  $p \in (0, 1)$ , define the random tree  $C_p(T)$  by *contracting* each edge in T with probability 1 - p. Contracting an edge means removing it and identifying its head and tail.

Equivalent definition: V' = set containing each vertex with probability p (plus root). Construct tree on V' by preserving ancestral relationships.

Note: Resulting tree need not be locally finite (if the critical point  $p_c$  of edge percolation on the tree satisfies  $1 - p > p_c$ )

#### Definition

We say that *T* is *p*-self-similar if *T* and  $C_p(T)$  are equal in law (up to graph isomorphisms fixing the root).

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#### Problem

Characterize/construct all *p*-self-similar trees.

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Large body of literature concerning dynamics on random trees:

- Growth construction of consistent families of uniform trees with n leaves (Rémy (1985), Aldous (1991), Marchal (2008) ...)
- Percolation on the edges: different perspective however dynamic of the component containing the root (Aldous and Pitman (1998), Miermont (2005), Abraham and Delmas (2012)...)
- Subtree pruning and regrafting (Evans and Winter (2006),...)
- Percolation on the leaves (Duquesne and Winkel (2007), ...)

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#### Problem

Characterize/construct all *p*-self-similar trees.

Necessary conditions for T to be self-similar:

- T is infinite
- Finite number of infinite rays, separating at root.

Trivial examples of *p*-self-similar trees:  $\mathbb{N}$ ,  $\mathbb{N} \sqcup \ldots \sqcup \mathbb{N}$ .

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# Further examples.

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#### Bouquet example

Attach to each vertex of  $\mathbb{N}$  a bouquet of edges, with independent Geo(q) number of edges edges in each bouquet,  $q \in (0, 1]$ .

Relies on the claim: take  $F \sim \text{Geo}(p)$ , and  $G_i \sim \text{Geo}(q)$  independent, the sum of F + 1 independent Binomial random variables with parameters  $G_i$  and p has law  $G_1$ .

$$\sum_{i=1}^{r+1} B_i \stackrel{(d)}{=} G_1, \text{ with } B_i \text{ iid } Bin(G_i, p)$$

To *find* this: look for the stationary distribution of the continuous time Markov process N

- $N \rightarrow N + N'$  at rate 1, with N' an independent copy of N,
- $N \rightarrow N 1$  at rate N

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$$\sum_{i=1}^{r+1} B_i \stackrel{(d)}{=} G_1, \text{ with } B_i \text{ iid } Bin(G_i, p)$$

To check this:

- Take two independent Poisson processes on the real line, with intensity *i*<sub>1</sub> and *i*<sub>2</sub>.
- Number of points of the second before the first point of the first is  $\text{Geo}(i_1/(i_1 + i_2))$ .
- Thin the two processes with the same parameter *p.* **E C C**

### **Real trees**

A real tree is a geodesic metric space  $(\mathcal{V}, d)$  "without cycles".

#### Definition

An  $\mathbb{R}$ -tree is a metric space  $\mathcal{T} = (\mathcal{V}, d)$  with the following properties:

- It is *geodesically linear*, i.e. for every  $x, y \in \mathcal{V}$ , there is a unique isometry  $f_{x,y} : [0, d(x, y)] \to \mathcal{V}$  such that  $f_{x,y}(0) = x$  and  $f_{x,y}(d(x, y)) = y$ .
- 2 It is "without loops", i.e. for every  $x, y \in \mathcal{V}$ , if r and q are continuous injective maps from [0, 1] to  $\mathcal{V}$  such that q(0) = x and q(1) = y, and r(0) = x and r(1) = y, then q([0, 1]) = r([0, 1]).

The *length measure* on  $\mathcal{T} = (\mathcal{V}, d)$  is a  $\sigma$ -finite measure  $\ell_{\mathcal{T}}$  on  $\mathcal{V}$  that satisfies:

$$\forall a, b \in \mathcal{V} : \ell_{\mathcal{T}}(]a, b[) = d(a, b)$$

### **Real trees**

A real tree is a geodesic metric space  $(\mathcal{V}, d)$  "without cycles".

#### Definition

- T: space of (equivalence classes of) measured, rooted, real, locally compact trees T = (V, d, ρ) with a locally finite length measure ℓ.
- $\mathfrak{T}_1 \subset \mathfrak{T}$  the subspace where  $\ell$  is a probability measure.

We endow these trees with the Gromov-Hausdorff (GH) topology.

Note: Most prominent examples of real trees do not have a locally finite length measure, e.g. Aldous' (*Brownian*) continuum random tree.

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*Rescaling:* For  $T = (V, d, \rho) \in \mathfrak{T}$  and p > 0, we define the rescaled tree  $S_p(T)$  by

$$\mathcal{S}_{\boldsymbol{p}}(\mathcal{T}) = (\mathcal{V}, \, \boldsymbol{p} \cdot \boldsymbol{d}, \, \rho).$$

#### Definition

We say a (random) tree  $\mathcal{T}$  taking values in  $\mathfrak{T}$  is *p*-self-similar,  $p \in (0, 1)$ , if  $\mathcal{T}$  and  $\mathcal{S}_p(\mathcal{T})$  are equal in law (up to measure-preserving isometries fixing the root).

*Discretization:* For  $\mathcal{T} = (\mathcal{V}, d, \rho, \mu) \in \mathfrak{T}$ , we define the discretized tree  $\mathcal{D}(\mathcal{T})$  as follows: Sample a random set of vertices  $V_0 \subset \mathcal{V}$  according to a Poisson process with intensity  $\ell_{\mathcal{T}}$ . Then  $\mathcal{D}(\mathcal{T})$  is the discrete tree with the following properties:

- The set of vertices is  $V = \{\rho\} \cup V_0$ ,
- For two vertices  $v, w \in V$ ,

$$\mathbf{V} \leq_{\mathcal{D}(\mathcal{T})} \mathbf{W} \iff \mathbf{V} \leq_{\mathcal{T}} \mathbf{W}.$$

 $(v \leq_{\mathcal{T}} w \text{ if } v \text{ lies on geodesic between } \rho \text{ and } w \text{ in } \mathcal{T})$ 



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#### Second example

If  $\mathcal{T} \in \mathfrak{T}$  is a random real *p*-self-similar tree, then the discrete random tree T given by

$$T = \mathcal{D}(\mathcal{T})$$

is *p*-self-similar again.

Proof is elementary:

 $\mathcal{C}_{\rho}\circ\mathcal{D}(\mathcal{T})=\mathcal{D}\circ\mathcal{S}_{\rho}(\mathcal{T})=\mathcal{D}(\mathcal{T}) \text{ when } \mathcal{T} \text{ is p-self similar}.$ 

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What about the converse? Is the bouquet example contained in this example?

Iterating the contraction *n* times yields:

$$T = \mathcal{C}_{p}(T) = \mathcal{C}_{p} \circ \ldots \mathcal{C}_{p}(T) = \mathcal{C}_{p^{n}}(T).$$

With  $\iota T$  is the embedding of the discrete tree T into the space of real trees  $\mathfrak{T}$  - just adding edge length 1 between two adjacent vertices:

 $\mathcal{C}_{p^n}(T) = \mathcal{D}(\mathcal{S}_{p^n}(\iota T))$  w.h.p.

Then, find the appropriate subspace of the set of real trees in which the sequence of rescaled real trees  $S_{\rho^n}(\iota T)$  is tight, and the map  $\mathcal{D}$  is continuous. Then, if  $\mathcal{T}$  is a limit point,

$$T = \mathcal{D}(\mathcal{T}).$$

Now, we can devise the tree  $\mathcal{T}$  associated with the bouquet example (in which a Geo(*q*) number of edges is attached to each vertex of  $\mathbb{N}$ ). It is a random real measured tree, that is the limit of the sequence of rescaled (real) trees  $S_{p^n}(\iota T)$ . If  $\ell$  denotes the Lebesgue measure,

$$\mathcal{T} = (\mathbb{R}_+, \textit{d}_{\mathsf{Eucl}}, \mathsf{0}, ig(\mathsf{1} + rac{\mathsf{1} - q}{q}ig) \cdot \ell).$$

and we have to distinguish whether a point is sampled according to  $\ell$  or  $\frac{1-q}{a} \cdot \ell$  in the discretization.

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Now, we can devise the tree  $\mathcal{T}$  associated with the bouquet example (in which a Geo(*q*) number of edges is attached to each vertex of  $\mathbb{N}$ ). It is a random real measured tree, that is the limit of the sequence of rescaled (real) trees  $S_{p^n}(\iota T)$ . If  $\ell$  denotes the Lebesgue measure,

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So we need to:

- redefine the state space,
- and the discretization operation on it.

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# Characterization.

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#### Definition

- $\mathfrak{T}_1 \subset \mathfrak{T}$  the subspace where  $\mu$  is a probability measure,
- $\mathfrak{T}^{\ell} \subset \mathfrak{T}$  and  $\mathfrak{T}_{1}^{\ell} \subset \mathfrak{T}_{1}$  the subspaces where  $\mu \ge \ell_{\mathcal{T}}$ .

We endow these trees with the *Gromov–Hausdorff–Prokhorov* topology, which makes  $\mathfrak{T}$  topologically complete (ADH13).

We re-define the *discretization/Poissonian sampling* in a consistent way.

*Rescaling:* For  $\mathcal{T} = (\mathcal{V}, d, \rho, \mu) \in \mathfrak{T}^{\ell}$  and p > 0, we define the rescaled tree  $S_{p}(\mathcal{T})$  by

$$\mathcal{S}_{\boldsymbol{\rho}}(\mathcal{T}) = (\mathcal{V}, \, \boldsymbol{\rho} \cdot \boldsymbol{d}, \, \rho, \, \boldsymbol{\rho} \cdot \mu).$$

#### Definition

We say a (random) tree  $\mathcal{T}$  taking values in  $\mathfrak{T}^{\ell}$  is *p*-self-similar,  $p \in (0, 1)$ , if  $\mathcal{T}$  and  $\mathcal{S}_{p}(\mathcal{T})$  are equal in law (up to measure-preserving isometries fixing the root).

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*Discretization:* For  $\mathcal{T} = (\mathcal{V}, d, \rho, \mu) \in \mathfrak{T}^{\ell}$ , we define the discretized tree  $\mathcal{D}(\mathcal{T})$  as follows: Sample two random (multi-)sets of vertices  $V_0, V_1 \subset \mathcal{V}$  according to independent Poisson processes with intensity  $\ell_{\mathcal{T}}$  and  $\mu - \ell_{\mathcal{T}}$ , respectively. Then  $\mathcal{D}(\mathcal{T})$  is the discrete tree with the following properties:

- The set of vertices is  $V = \{\rho\} \cup V_0 \cup V_1$ ,
- For two vertices  $v, w \in V$ ,

$$v \leq_{\mathcal{D}(\mathcal{T})} w \iff v \leq_{\mathcal{T}} w \text{ and } v \in V_0 \cup \{\rho\}.$$

 $(v \leq_{\mathcal{T}} w \text{ if } v \text{ lies on geodesic between } \rho \text{ and } w \text{ in } \mathcal{T})$ 

#### Theorem

There exists a one-to-one correspondence between

- random discrete *p*-self-similar trees *T* and
- random real *p*-self-similar trees  $\mathcal{T}$  taking values in  $\mathfrak{T}^{\ell}$ ,

given by

$$T=\mathcal{D}(\mathcal{T}).$$

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## Elements of the proof

- We already explained how *T* arises as the limit of the sequence of rescaled trees S<sub>p<sup>n</sup></sub>(*ιT*) in the GHP topology.
- For the uniqueness, we rely on the injectivity of the discretization map D which itself is a consequence of the Gromov-Vershik characterization of measured metric spaces through their distance matrix distribution

$$(\mathcal{D}_{ij})_{i,j\in\mathbb{N}} = (\mathcal{d}(X_i,X_j))_{i,j\in\mathbb{N}}$$

where  $X_1, X_2, \ldots$  are iid according to  $\mu$ .

• Last, T inherits from T the self-similarity property:

$$\mathcal{S}_{p}(\mathcal{T}) = \lim_{n \to \infty} \mathcal{S}_{p^{n+1}}(\iota T) = \lim_{n \to \infty} \mathcal{S}_{p^{n}}(\iota T) = \mathcal{T}.$$

# *p*-self-similar real trees

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Construction through subordination of a real-valued self-similar process. Ingredients:

- A random real tree  $\mathcal{T}_0$  taking values in  $\mathfrak{T}_1^{\ell}$ .
- **2** A real-valued process  $(X(t); t \ge 0)$ , which is *increasing*, *pure-jump* and satisfies

$$(X(pt); t \ge 0) \stackrel{\text{law}}{=} (pX(t); t \ge 0).$$

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$$(X(\rho t); t \ge 0) \stackrel{\text{law}}{=} (\rho X(t); t \ge 0).$$

Construct a *p*-self-similar real tree as follows:

- Start with an infinite ray (the spine).
- For each jump time *t* of the process *X*, take an independent copy  $\mathcal{T}_0^{(t)}$  of  $\mathcal{T}_0$ , and attach its rescaling  $S_{X(t)-X(t-)}(\mathcal{T}_0^{(t)})$  to the spine at distance *t* from the root.

#### Question

Can one construct examples of one-ended *p*-self-similar trees  $T = (V, d, \rho, \mu)$  which are *translation invariant* (in law) along the spine?

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Denote by  $v_t$  the spine vertex at distance t from the root and by  $\mathcal{V}^{\leq t}$  the subset of vertices which are not descendants of  $v_t$ . Define the mass process  $(X(t); t \geq 0)$  by  $X(t) = \mu(\mathcal{V}^{\leq t})$ . Then  $(X(t); t \geq 0)$  is a real-valued, increasing, stochastic process with stationary increments satisfying,

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#### Theorem (basically Vervaat (1985))

Let  $(X(t); t \ge 0)$  be a process as above. Then, almost surely, for every  $t \ge 0$ , X(t) = X(1) t.

## Translation invariant trees (2)

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#### Corollary

A random, one-ended tree T taking values in  $\mathfrak{T}^{\ell}$ , which is translation invariant along the spine, is *p*-self-similar if and only if

 $\mathcal{T} = (\mathbb{R}_+, \textit{d}_{\text{Eucl}}, 0, \textit{Y} \cdot \ell), \quad \textit{Y} \geqslant 1 \text{ a random variable}.$ 

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#### Corollary

The unique random, one-ended, translation invariant and p-self-similar discrete tree T is the bouquet example.

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# A generalization

To get more interesting examples, generalize the contraction and rescaling operations  $C_p$  and  $S_p$ : Let  $p, q \in (0, 1)$ .

- *C*<sub>p,q</sub>: Defined as *C*<sub>p</sub>, but vertices on the spine are retained with probability *q*.
- $S_{p,q}$ : Defined as  $S_p$ , but distances on the spine are rescaled by q instead of p.

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#### Definition

A random (discrete) T is (p,q)-self-similar if  $T \stackrel{\text{law}}{=} C_{p,q}(T)$ . A random (real) tree T is (p,q)-self-similar if  $T \stackrel{\text{law}}{=} S_{p,q}(T)$ .

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The characterization holds with *p*-self-similar replaced by (p, q)-self-similar.

In the translation invariant case, many examples can be constructed when q > p. Let us consider the case where the subtrees along the spine are iid. Write the (discrete) tree T as  $T = (T^0, T^1, ...)$ , where  $T^n$ is the subtree of the *n*-th vertex on the spine. We construct a (p,q)-self-similar tree where  $T^0, T^1, ...$  are iid. The ingredients are the following:

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- $(\mathcal{T}_0^n)_{n \ge 0}$ : an iid sequence of trees in  $\mathfrak{T}_1^\ell$
- $\nu$ : a quasi-stationary distribution with eigenvalue q of the Galton–Watson process ( $Z_n$ ;  $n \ge 0$ ) with offspring distribution  $p_0 = 1 p$ ,  $p_1 = p$ . That is,  $\nu$  satisfies

$$\forall n \in \mathbb{N} : \mathbb{P}_{\nu}(Z_n \in \cdot | Z_n > 0) = \nu$$
 and  $\mathbb{P}_{\nu}(Z_1 > 0) = q$ .

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● A constant *c* ∈ (0, 1].

# The iid case (2)

- $(\mathcal{T}_0^n)_{n \ge 0}$ : an iid sequence of trees in  $\mathfrak{T}_1^\ell$
- *ν*: a quasi-stationary distribution with eigenvalue *q* of the GW process with offspring distribution *p*<sub>0</sub> = 1 − *p*, *p*<sub>1</sub> = *p*.
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Construct tree  $T = (T^0, T^1, ...)$ , where  $T^0, T^1, ...$  are iid according to the following law:

 $T^0$  is the union of a Geo(*c*)-distributed number of iid trees T', where

$$T' \stackrel{\text{law}}{=} \mathcal{D}(\mathcal{T}_0, N), \quad N \sim \nu.$$

Here,  $\mathcal{D}(\mathcal{T}_0, m)$  is the tree  $\mathcal{D}(\mathcal{T}_0)$  cond'ed on having *m* vertices (plus root).

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"Theorem": This example (almost) covers all cases.

**OLIVIER HÉNARD** 

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- The limiting real trees have a locally finite finite length measure. As a consequence, the (*p*, *q*)-self-similar trees are rather elongated, very different from Galton–Watson trees (for example).

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- We constructed several classes of examples of such trees.
- The limiting real trees have a locally finite finite length measure. As a consequence, the (p, q)-self-similar trees are rather elongated, very different from Galton–Watson trees (for example).
- Usually in the literature, operations on trees act on the *leaves* of the trees or on whole subtrees, not on single internal vertices.

# Thanks.

DQC