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<p>1. <math>U+W</math> direct if <math>U \cap W = \{0\}</math> If non-zero <math>\exists \lambda, \mu</math> st <math>(1,0,2) = \lambda(1,1,1) + \mu(1,2,0)</math> <math>\Rightarrow \lambda = 2 \quad \lambda + \mu = 1 \quad \text{so } \mu = -1 \text{ is}</math> <math>\lambda + 2\mu = 0 \quad \text{soln}</math> i.e. <math>2(1,1,1) - (1,2,0) = (1,0,2) \in U \cap W</math> <math>\therefore</math> sum not direct. [4]</p> <p>2. <math>v = w \pmod U</math> iff <math>v - w = (1,0,2) \in U</math> which holds by Q1 [4]</p>					
Total					



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3. Not an inner product for many reasons.

Eg: not definite:  $x = (i, 0, 0)$

$$\langle x, x \rangle = -1$$

(Also not anti-linear in 1<sup>st</sup> slot;  
not conj. symmetric ...)

$$4. \quad A^*A = \frac{1}{5} \begin{pmatrix} 1 & -2i \\ -2i & 1 \end{pmatrix} \begin{pmatrix} 1 & 2i \\ 2i & 1 \end{pmatrix}$$

$$= \frac{1}{5} \begin{pmatrix} 5 & 0 \\ 0 & 5 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad \circ \quad \circ$$

A unitary.

[1]



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<p>Char poly of <math>JSA</math></p> $\begin{vmatrix} 1-\lambda & 2i \\ 2i & 1-\lambda \end{vmatrix} = (1-\lambda)^2 + 4$ $= \lambda^2 - 2\lambda + 5$ <p><math>\therefore \lambda = \frac{2 \pm \sqrt{4 - 20}}{2} = \frac{2 \pm 4i}{2}</math></p> $= 1 \pm 2i$ <p><math>\therefore</math> evals <math>1 \pm 2i / JS</math> [3]</p>				
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<p>5. We need <math>\alpha(1,1,1) = \alpha_1 + \alpha_2 + \alpha_3 = 0</math>  <math>\alpha(1,2,0) = \alpha_1 + 2\alpha_2 = 0</math>  so <math>\alpha_1 = -2\alpha_2</math>      <math>\alpha_3 - 2\alpha_2 + \alpha_2 = 0</math>  so <math>\alpha_3 = \alpha_2</math>      <math>\begin{pmatrix} -2 &amp; 1 &amp; 1 \end{pmatrix} \in \text{ann} U</math>.</p> <p style="text-align: right;">[4]</p>				
<p>6. <math>4x_1^2 + 4x_1x_2 + x_2^2</math>  <math>= (2x_1 + x_2)^2</math>  <math>\begin{pmatrix} 0 &amp; 0 \\ 0 &amp; 0 \end{pmatrix}</math>      <math>\text{Sig} = (1, 0)</math> } Sylvester's  rank = 1      } <u>Thm</u></p> <p style="text-align: right;">[4]</p>				
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(a)  $\Leftarrow$  If  $v_1 + \dots + v_k = 0 = 0 + \dots + 0$

since  $v_i, 0 \in V_i$ , defining property of direct sum says  $v_i = 0$  [2]

$\Rightarrow$  If  $v_1 + \dots + v_k = w_1 + \dots + w_k$

with  $v_i, w_i \in V_i$  then  $v_i - w_i \in V_i$

$$\sum_{i=1}^k (v_i - w_i) = 0 \text{ so } v_i - w_i = 0 \forall i$$

i.e.  $v_i = w_i \forall i$ . [4]

(b)  $u \in u + V_1 = w + V_2 \Rightarrow$

$u - w \in V_2$ . Similarly  $w - u \in V_1$

so  $u - w \in V_1 \cap V_2$ .

If  $v_1 \in V_1$  then  $u + v_1 = w + v_2$  some  $v_2 \in V_2$



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	<p> <math>\circ \circ \quad v_1 = v_2 + (w - u) \in V_2</math>                      Similarly any <math>v_2 \in V_2</math> has <math>v_2 \in V_1</math>  <math>\circ \circ \quad V_1 \subseteq V_2</math> or <math>V_2 \subseteq V_1</math> <math>\circ \circ \quad V_1 = V_2</math>  <span style="float: right;">[6]</span> </p> <p>                     (c) Let <math>\alpha(v) \neq 0</math> then any <math>\lambda \in \mathbb{F}</math>                      is <math>\lambda \frac{\alpha(v)}{\alpha(v)} = \alpha\left(\frac{\lambda v}{\alpha(v)}\right)</math> so <math>\text{im } \alpha = \mathbb{F}</math>  <math>\circ \circ</math> First iso<sup>n</sup> then say <math>V/\ker \alpha \cong \text{im } \alpha = \mathbb{F}</math>                      In particular, <math>\dim V/\ker \alpha = \dim \mathbb{F} = 1</math>  <span style="float: right;">[6]</span> </p>		
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<p>(a) Cauchy-Schwarz: <math> \langle v, w \rangle ^2 \leq \ v\ ^2 \ w\ ^2</math> with equality if <math>v = \lambda w</math> some <math>\lambda \in \mathbb{F}</math>.</p> <p>Let <math>v = (a, b, c, d, e)</math> or <math>w = (1/a, \dots, 1/e)</math> or <math>\langle \cdot, \cdot \rangle</math> be dot product.</p> <p>Then  <math>v \cdot w = \sqrt{a} + \dots + \sqrt{e} = \delta</math>  <math>\ v\ ^2 = a + b + \dots + e</math>    <math>\ w\ ^2 = 1/a + 1/b + \dots + 1/e</math> [4]</p> <p>whence result.</p> <p>If <math>v = \lambda w</math> then <math>\lambda = a = b = \dots = e</math></p> <p>so equality iff <math>a = b = \dots = e</math>.    <math>\square</math></p> <p>(b) Do Gram-Schmidt on cols of <math>A</math>:          set <math>v_1 = (1, -1, 0)</math>  <math>v_2 = (1, 0, -1)</math>  <math>v_3 = (3, 1, -1)</math></p>				
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<p>Then <math>w_1 = v_1</math> or <math>\ w_1\ ^2 = 2</math> or <math>u_1 = \frac{1}{\sqrt{2}}(1, -1, 0)</math></p> <p><math>\langle w_1, v_2 \rangle = 1</math> or</p> $w_2 = v_2 - \frac{\langle w_1, v_2 \rangle w_1}{\ w_1\ ^2} = (1, 0, -1) - \frac{(1, -1, 0)}{2}$ $= \left(\frac{1}{2}, \frac{1}{2}, -1\right)$ <p><math>\ w_2\ ^2 = \frac{3}{2}</math> or <math>u_2 = \sqrt{\frac{2}{3}}\left(\frac{1}{2}, \frac{1}{2}, -1\right)</math></p> <p><math>\langle w_1, v_3 \rangle = 3 - 1 = 2</math>    <math>\langle w_2, v_3 \rangle = \frac{3}{2} + \frac{1}{2} + 1 = 3</math></p> <p><math>\therefore w_3 = v_3 - \sum_i \frac{\langle w_i, v_3 \rangle w_i}{\ w_i\ ^2} =</math></p> $(3, 1, -1) - \frac{2}{2}(1, -1, 0) - 2\left(\frac{1}{2}, \frac{1}{2}, -1\right) =$ $(1, 1, 1)$ <p><math>\therefore \ w_3\ ^2 = 3</math> or <math>u_3 = \frac{1}{\sqrt{3}}(1, 1, 1)</math></p>				
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$Q = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{6}} & \frac{1}{\sqrt{3}} \\ -\frac{1}{\sqrt{2}} & \frac{1}{\sqrt{6}} & \frac{1}{\sqrt{3}} \\ 0 & -\frac{2}{\sqrt{6}} & \frac{1}{\sqrt{3}} \end{pmatrix} = \frac{1}{\sqrt{6}} \begin{pmatrix} \sqrt{3} & 1 & \sqrt{2} \\ -\sqrt{3} & 1 & \sqrt{2} \\ 0 & -2 & \sqrt{2} \end{pmatrix}$				
$R = Q^T A = \frac{1}{\sqrt{6}} \begin{pmatrix} \sqrt{3} & -\sqrt{3} & 0 \\ 1 & 1 & -2 \\ \sqrt{2} & \sqrt{2} & \sqrt{2} \end{pmatrix} \begin{pmatrix} 1 & 1 & 3 \\ -1 & 0 & 1 \\ 0 & -1 & -1 \end{pmatrix}$				
$= \frac{1}{\sqrt{6}} \begin{pmatrix} 2\sqrt{3} & \sqrt{3} & 2\sqrt{3} \\ 0 & 3 & 6 \\ 0 & 0 & 3\sqrt{2} \end{pmatrix} \quad [7]$				
<p>(c) Nearest point is <math>\pi_U(v)</math> for <math>v = (2, 1, 2)</math></p>				
<p><math>\pi_U(v) = \langle u_1, v \rangle u_1 + \langle u_2, v \rangle u_2</math> for <math>u_1, u_2</math> o.n. basis of <math>U</math>.</p>				
<p>But (b) says we can take</p>				
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$u_1 = \frac{1}{\sqrt{2}} (1, -1, 0) \quad u_2 = \sqrt{\frac{2}{3}} \left(\frac{1}{2}, \frac{1}{2}, -1\right)$ $\begin{aligned} \text{proj}_W(v) &= \frac{1}{2} (1, -1, 0) + \frac{2}{3} \left(-\frac{1}{2}\right) \left(\frac{1}{2}, \frac{1}{2}, -1\right) \\ &= \left(\frac{1}{2} - \frac{1}{6}, -\frac{1}{2} - \frac{1}{6}, \frac{1}{3}\right) = \boxed{\left(\frac{1}{3}, -\frac{2}{3}, \frac{1}{3}\right)} \end{aligned}$ <p style="text-align: right;">[6]</p>				
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$$(a) \mathcal{B}(e_1, e_1) = -3 \neq 0$$

so take  $v_1 = e_1 = (1, 0, 0)$ .

Now seek  $v_2 = y$  s.t.  $\mathcal{B}(v_1, y) = 0$  i.e.

$$(1 \ 0 \ 0) \begin{pmatrix} -3 & 2 & -2 \\ 2 & -1 & 1 \\ -2 & 1 & -1 \end{pmatrix} y = (-3 \ 2 \ -2) y$$

$$= -3y_1 + 2y_2 - 2y_3 = 0$$

$v_2 = (0, 1, 1)$  will do  $\gamma$

$$(0, 1, 1) \begin{pmatrix} -3 & 2 & -2 \\ 2 & -1 & 1 \\ -2 & 1 & -1 \end{pmatrix} = (0 \ 0 \ 0)$$

so  $v_2$  is in  $\text{rad } \mathcal{B}$ .

Take another sol<sup>n</sup> eg  $v_3 = (2, 3, 0)$



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to get diagonalising basis.

$$P(v_3, v_2) = (2 \ 3 \ 0) \begin{pmatrix} -3 & 2 & -2 \\ 2 & -1 & 1 \\ -2 & 1 & -1 \end{pmatrix} \begin{pmatrix} 2 \\ 3 \\ 0 \end{pmatrix}$$

$$= (2 \ 3 \ 0) \begin{pmatrix} 0 \\ 1 \\ -1 \end{pmatrix} = 3$$

[10]

(b) Sylvester says  $\text{sig} = (1, 1) \leftarrow$   
and  $\text{rank} = 2$  [4]

(c)  $v_2 \in \text{rad } B$  &  $\dim \text{rad } B = 1$   
so  $\text{rad } B = \text{span}\{(0, 1, 1)\}$ . [4]

Total