Redesigning Logical Syntax with a Bit of Topology

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Joint work with Paola Bruscoli, Tom Gundersen, Michel Parigot and Lutz Straßburger

31 May 2011

This talk is available at http://cs.bath.ac.uk/ag/t/RDLS.pdf It requires Acrobat 9 or later

The Dream

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- No syntax, no symbols, no words.
- An alien could understand this proof.
- Is something like this possible for every proof?

The Reality

```
Lemma sumt_ctree_pick_rev : forall t t', sumt (ctree_pick_rev t t') = Color0.
Proof.
move=> t' t; rewrite /ctree_pick_rev; set cs0 : colseq := seq0.
have: Color0 +c sumt cs0 = Color0 by done.
elim: t cs0 {1 3}Color0 => [t1 Ht1 t2 Ht2 t3 Ht3|lf _|] et e //.
move=> Het /=; set cprr := ctree_pick_rev_rec.
case Det1: (cprr _ _ t1) => [[el et1].
case Det2: (cprr _ t2) => [[e2 et2].
by apply: Ht3; rewrite [Color3]lock /= -addcA addc_inv.
by rewrite -Det2; apply: Ht2; rewrite [Color2]lock /= -addcA addc_inv.
by rewrite -Det1; apply: Ht1; rewrite [Color1]lock /= -addcA addc_inv.
by move=> Het /=; case (ctree_mem t' (etrace (belast e et))).
Qed.
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Solving these is necessary for the universal mathematics database.

Outline of the Talk

Strategy

Proof Complexity and the Oddness of the Cut

Open Deduction (Deep Inference)

Propositional Logic and System SKS Examples

Atomic Flows

Examples Flow Reductions

Normalisation

Cut Elimination: Experiments Streamlining: Generalised Cut Elimination The Path Breaker Quasipolynomial Cut Elimination Overview

Conjecture

Conclusion

We conserve the existing proof theory properties

Gentzen's major breakthrough (1930s):

- proofs can be analytic, *i.e.*, built in finitary ways,
- by time expensive algorithms,
- that nonetheless allow us to control and analyse them.

$$\begin{array}{c} \bigvee_{\mathsf{RL}} & \frac{a+a}{a \vdash a \lor (a \supset \bot)} & a, \bot \vdash \bot \\ \bigvee_{\mathsf{L}} & \frac{a+a}{a, (a \lor (a \supset \bot)) \supset \bot \vdash \bot} & \bigvee_{\mathsf{RR}} & \frac{a \vdash a \lor (a \supset \bot)}{a \supset \bot + a \lor (a \supset \bot)} & a \supset \bot, \bot \vdash \bot \\ & \bigcup_{\mathsf{L}} & \frac{a, (a \lor (a \supset \bot))) \supset \bot \vdash \bot}{\sum_{\mathsf{R}} & a \lor (a \supset \bot), (a \lor (a \supset \bot)) \supset \bot \vdash \bot} \\ & & \bigcup_{\mathsf{RR}} & \frac{a \lor (a \supset \bot), (a \lor (a \supset \bot)) \supset \bot \vdash \bot}{(a \lor (a \supset \bot)) \supset \bot \to \bot} \end{array}$$

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But Gentzen

- only knew classical logic, which is poor for algorithms;
- only wanted finiteness, while we want more: efficiency;
- had no idea of proof complexity.

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So:

- we want to keep proof size low (and possibly making it lower),
- but not too low (otherwise we probably don't have proof systems).

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We call this property locality.

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and rules, often just modus ponens, or cut:

 $\frac{A \quad A \supset B}{B}$

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We envy the syntax-independence of proof complexity!

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- 1. Higher orders (*e.g.*, second order propositional for propositional formulae).
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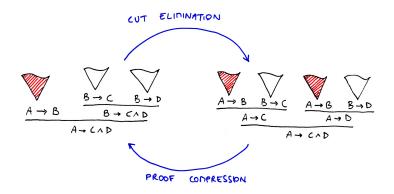
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- 5. Use the same sub-proof many times: cut rule. Most studied, proof theory.

Idea of Cut Elimination



- Cuts are lifted and then eliminated against identity axioms.
- (Hyper-)exponential growth (in Gentzen).

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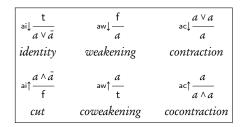
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This talk answers YES to Question (1).

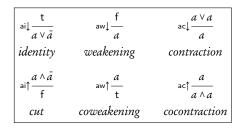
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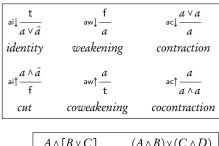


Linear rules:

 $s\frac{A \wedge [B \vee C]}{(A \wedge B) \vee C} \qquad m\frac{(A \wedge B) \vee (C \wedge D)}{[A \vee C] \wedge [B \vee D]}$ switch medial

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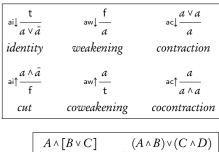
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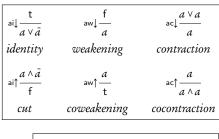
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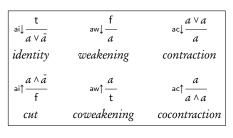
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- SKS is complete and implicationally complete for propositional logic.

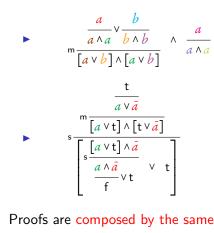
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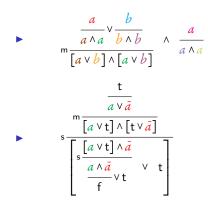
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$$\frac{s}{\left[s\frac{[a \vee t] \wedge a}{f \vee t} \vee t\right]}$$

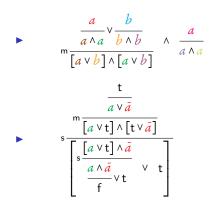


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(In [Guglielmi et al., 2010a].)

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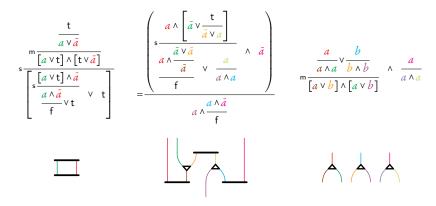
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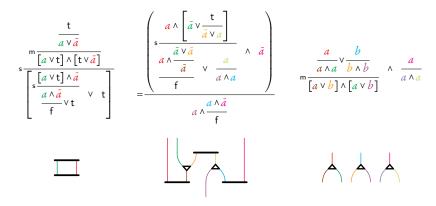
$$m \frac{\frac{a}{a \wedge a} \vee \frac{b}{b \wedge b}}{[a \vee b] \wedge [a \vee b]} \wedge \frac{a}{a \wedge a}$$

In Gentzen:

- no locality for (co)contraction (counterexample in [Brünnler, 2004]),
- no local reduction of cut into atomic form.

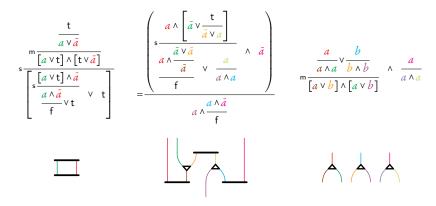


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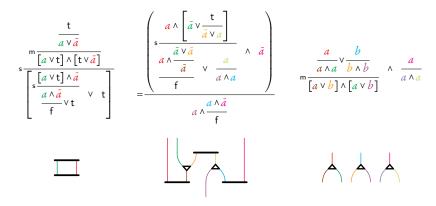
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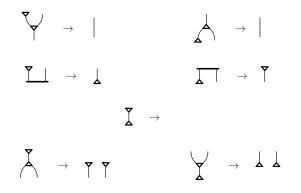
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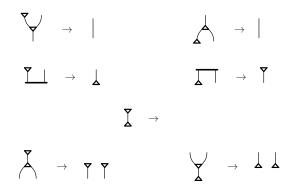
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- logical information is lost;
- flow size is polynomially related to derivation size.

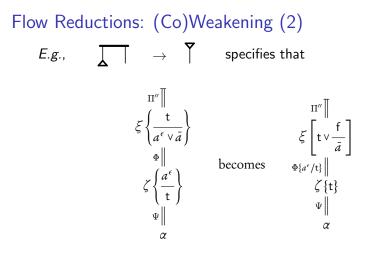
Flow Reductions: (Co)Weakening (1)

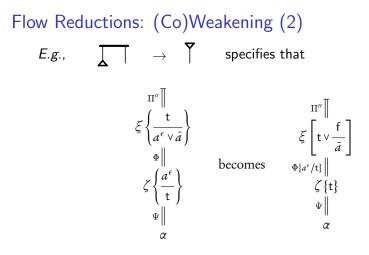


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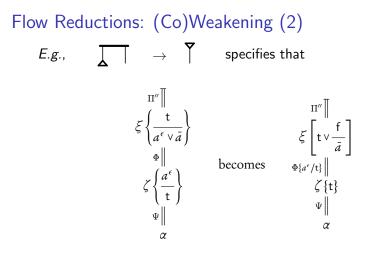
Each flow reduction corresponds to a correct proof reduction.





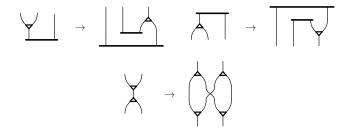
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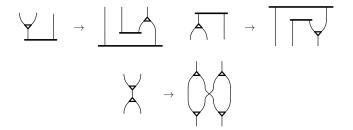
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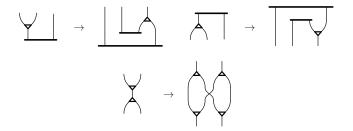
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- much easier,
- we get natural, syntax-independent induction measures.

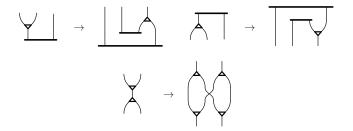




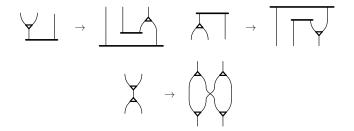
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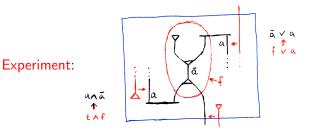


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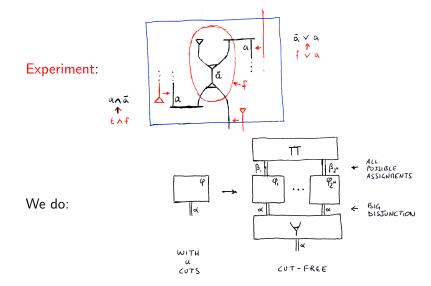


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- It's a good thing: cocontraction is a new compression mechanism (dag-ness?).
- Open problem: does cocontraction yield exponential compression? Conjecture: yes.

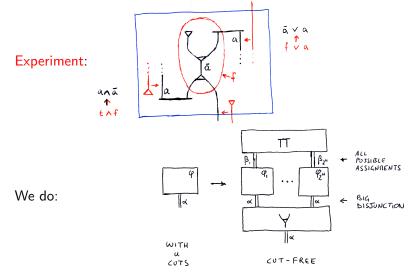
Cut Elimination by 'Experiments'



Cut Elimination by 'Experiments'



Cut Elimination by 'Experiments'



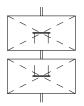
Simple, exponential cut elimination; proof generates 2^n experiments.



Normalised proof:



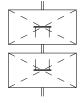
Normalised derivation:



Normalised proof:



Normalised derivation:

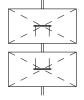


- The symmetric form is called streamlined.
- Cut elimination is a corollary of streamlining.

Normalised proof:



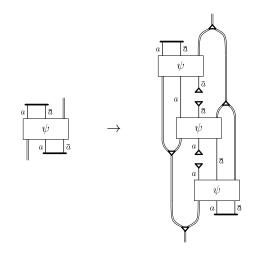
Normalised derivation:



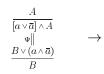
- The symmetric form is called streamlined.
- Cut elimination is a corollary of streamlining.
- We just need to break the paths between identities and cuts, and (co)weakenings do the rest.

How Do We Break Paths?

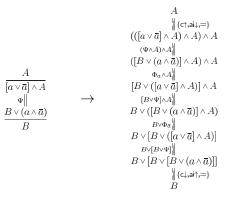
With the path breaker [Guglielmi et al., 2010b]:



Even if there is a path between identity and cut on the left, there is none on the right.



$$\begin{array}{c} A \\ \| \{\mathsf{c}\uparrow,\mathsf{a}i\downarrow,=\} \\ (([a \lor \overline{a}] \land A) \land A) \land A \\ (\Psi \land A) \land A \\ (B \lor (a \land \overline{a})] \land A) \land A \\ \Phi_a \land A \\ [B \lor ([a \lor \overline{a}] \land A)] \land A \\ [B \lor \Psi] \land A \\ [B \lor \Psi] \land A \\ B \lor [B \lor ([a \lor \overline{a}] \land A)] \\ B \lor [B \lor ([a \lor \overline{a}] \land A)] \\ B \lor [B \lor ([a \lor \overline{a}] \land A)] \\ B \lor [B \lor ([a \lor \overline{a}] \land A)] \\ B \lor [B \lor [B \lor (a \land \overline{a})]] \\ \| \{\mathsf{c}\downarrow,\mathsf{a}i\uparrow,=\} \\ B \end{array}$$



 We can compose this as many times as there are paths between identities and cut.

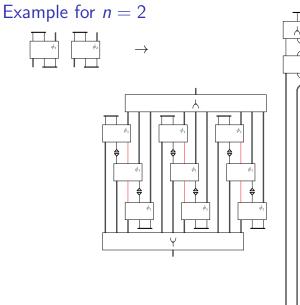
$$\begin{array}{c} A \\ \|\{\mathsf{c}\uparrow,\mathsf{a}\mathsf{i}\downarrow,=\}\\ (([a \lor \overline{a}] \land A) \land A) \land A \\ (\Psi \land A) \land A \\ (W \land A) \land A \\ (B \lor (a \lor \overline{a}) \land A) \land A \\ \Psi \\ B \lor (a \land \overline{a}) \\ B \\ B \lor (a \land \overline{a}) \\ B \\ B \lor (a \land \overline{a}) \\ B \\ B \lor (B \lor (a \land \overline{a})] \land A) \\ B \lor (B \lor (a \land \overline{a})] \land A) \\ B \lor (B \lor (a \land \overline{a})] \land A) \\ B \lor (B \lor (a \land \overline{a})] \land A) \\ B \lor (B \lor (a \land \overline{a})] \land A) \\ B \lor (B \lor (a \land \overline{a})] \\ B \lor [B \lor (B \lor (a \land \overline{a})]] \\ B \lor [B \lor (B \lor (a \land \overline{a})]] \\ B \lor [B \lor (B \lor (a \land \overline{a})]] \\ \|\{\mathsf{c}\downarrow,\mathsf{a}\uparrow,=\} \\ B \end{array}$$

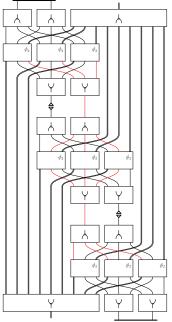
- We can compose this as many times as there are paths between identities and cut.
- ▶ We obtain a family of normalisers that only depends on *n*.

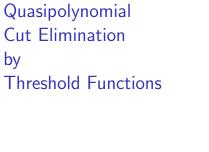
$$\begin{array}{c} A \\ \|\{\mathsf{c}\uparrow,\mathsf{a}i\downarrow,=\}\\(([a \lor \overline{a}] \land A) \land A) \land A \\ (\Psi \land A) \land A \\ (W \land A) \land A \\ (B \lor (a \lor \overline{a})] \land A) \land A \\ \Psi \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ B \\ \hline B \lor (a \land \overline{a}) \\ A \\ B \\ \hline B \\ \hline$$

- We can compose this as many times as there are paths between identities and cut.
- ▶ We obtain a family of normalisers that only depends on *n*.
- The construction is exponential.

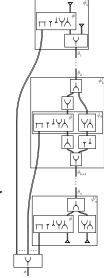
- We can compose this as many times as there are paths between identities and cut.
- We obtain a family of normalisers that only depends on *n*.
- The construction is exponential.
- Finding something like this is unthinkable without flows.



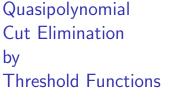




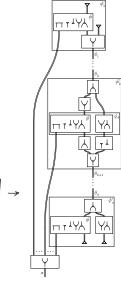
TT YLYA



• Only n + 1 copies of the proof are stitched together.

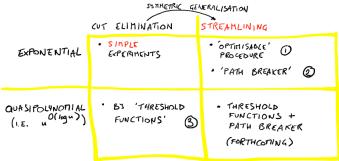


ττ γ[⊥]Υ, [¢]



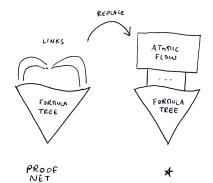
- Only n + 1 copies of the proof are stitched together.
- Note local cocontraction (= better sharing, not available in Gentzen).

Normalisation Overview



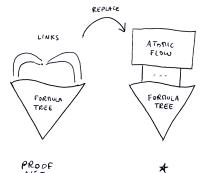
- None of these methods existed before atomic flows, none of them requires permutations or other syntactic devices.
- Quasipolynomial procedures are surprising.
- (1, 2) [Guglielmi et al., 2010b]; (3) [Bruscoli et al., 2010].

Conjecture



• We think that * might make for a proof system.

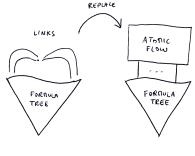
Conjecture



NET

- We think that * might make for a proof system.
- ► If true, excellent bureaucracy-free formalism.

Conjecture



PROOF

¥

- We think that * might make for a proof system.
- ► If true, excellent bureaucracy-free formalism.
- Note: if such a thing existed for proof nets, then coNP = NP (because proof nets are [too?] small).

Conclusion

- Normalisation does not depend on logical rules.
- ► It only depends on structural information, *i.e.*, geometry.
- This is crucial progress for capturing the essence of proofs.

This talk is available at http://cs.bath.ac.uk/ag/t/RDLS.pdf





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