# Structure in Polynomial Systems 

## James Davenport

University of Bath and DEWCAD group
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## Plan of Talk

(1) Effective Algebra requires choices
(2) Choices of Orderings
(3) Graph Theory?
(0) Conclusions and Thanks

## Effectiveness imposes choices

For mathematicians, commutative algebra is in $k\left[x_{1}, \ldots, x_{n}\right]$, with no attention paid to the ordering of the $x_{i}$. Most definitions and theorems live in this world. Operations, from the basic,,$+- \times$ to $\sqrt{ }$ (finding the radical of an ideal), are well-defined.
But the computer scientist lives in a world of data structures, and wants accessors such as "leading coefficient". Furthermore, the search for algorithms leads us (Thanks, Bruno) to concepts like Gröbner base.
The most fundamental question:
Distributed : $k\left[x_{1}, \ldots, x_{n}\right]$, which is typically how the mathematician defines the multivariate polynomials - Gröbner bases;

Recursive : $k\left[x_{1}\right] \ldots\left[x_{n}\right]$, which is typically how one proves that polynomials over a Noetherian ring are Noetherian (for example) - Regular Chains, Cylindrical Algebraic Decomposition.

## Choice of variable order

Even in the recursive format, we have to choose an order: is it $k\left[x_{1}\right] \ldots\left[x_{n}\right]$, or $k\left[x_{n}\right] \ldots\left[x_{1}\right]$, or any of the $n$ ! orders.

Abstractly the choice doesn't matter, as polynomial rings, they are all isomorphic.
Often it doesn't matter computationally
Sometimes it is fundamental [BD07, Theorem 7]: a polynomial $p$ in $3 n+4$ variables such that any CAD, w.r.t. one order, of $\mathrm{R}^{3 n+4}$ sign-invariant for $p$ has $O\left(2^{2^{n}}\right)$ cells, but w.r.t. another order has 3 cells.
Hence numerous heuristics to choose the order [DSS04, Bro04]
And an interest in machine learning for orders [HEW ${ }^{+}$19].

## The Polynomial

$$
\begin{gathered}
p:=x^{n+1}\left(\left(y_{n-1}-\frac{1}{2}\right)^{2}+\left(x_{n-1}-z_{n}\right)^{2}\right)\left(\left(y_{n-1}-z_{n}\right)^{2}+\left(x_{n-1}-x_{n}\right)^{2}\right. \\
+\sum_{i=1}^{n-1} x^{i+1}\left(\left(y_{i-1}-y_{i}\right)^{2}+\left(x_{i-1}-z_{i}\right)^{2}\right)\left(\left(y_{i-1}-z_{i}\right)^{2}+\left(x_{i-1}-x_{i}\right)^{2}\right. \\
+x\left(\left(y_{0}-2 x_{0}\right)^{2}+\left(\alpha^{2}+\left(x_{0}-\frac{1}{2}\right)\right)^{2}\right) \times \\
\left(\left(y_{0}-2+2 x_{0}\right)^{2}+\left(\alpha^{2}+\left(x_{0}-\frac{1}{2}\right)\right)^{2}\right)+a .
\end{gathered}
$$

- The bad order (eliminating $x$, then $y_{0}, \alpha, x_{0}, z_{1}, y_{1}, z_{1}, \ldots$, $\left.x_{n}, a\right)$ needs $O\left(2^{2^{n}}\right)$ (Maple: 141 when $n=0$ ) cells.
- Any order eliminating a first says that $R^{3 n+3}$ is undecomposed, and the only question is $p=0$, which is linear in $a$, and we get three cells: $p<0, p=0$ and $p>0$.
- However, if we replace $a$ by $a^{3}$, the topology is essentially the same, but the discriminant is no longer trivial, and the "good" order now takes 213 cells in Maple.


## Choice of monomial order

In the distributed case, we need to do more than order the variables - we have to order the monomials.
For example, does $x^{2} y$ come before or after $x y^{10}$ ?. $x^{2} y$ wins lexicographically, but $x y^{10}$ wins with total degree. As we know, there is more to ordering than just the variables and degree/lexicographic.
So how do you explain the difference between degree/lexicographic and degree/reverse lexicographic with the variables reversed?

## Explaining monomial order (Thanks, Franz)

For three variables, the monomials of degree three are ordered as

$$
x^{3}>x^{2} y>x^{2} z>x y^{2}>x y z>x z^{2}>y^{3}>y^{2} z>y z^{2}>z^{3}
$$

under grlex, but as

$$
x^{3}>x^{2} y>x y^{2}>y^{3}>x^{2} z>x y z>y^{2} z>x z^{2}>y z^{2}>z^{3}
$$

under tdeg.
One way of seeing the difference is to say that grlex with $x>y>z$ discriminates in favour of $x$, whereas tdeg with
$z>y>x$ discriminates against $z$. This metaphor reinforces the fact that there is no difference with two variables.

## Choice of monomial order isn't all

Buchberger's Algorithm requires us to test all pairs $S\left(g_{i}, g_{j}\right)$, but the order in which we do this can be critical for performance.
[Buc79, generalised in [BF91]] gives useful criteria for eliminating some pairs, and maximal effectiveness of these imposes some constraints, and we say that we have a normal selection strategy if, at each iteration, we pick a pair $(i, j)$ such that $\operatorname{lcm}\left(\operatorname{lm}\left(g_{i}\right), \operatorname{lm}\left(g_{j}\right)\right)$ is minimal with respect to the ordering in use. Given a tie between $(i, j)$ and $\left(i^{\prime}, j^{\prime}\right)$ (with $\left.i<j, i^{\prime}<j^{\prime}\right)$, we choose the pair $(i, j)$ if $j<j^{\prime}$, otherwise $\left(i^{\prime}, j^{\prime}\right)\left[\mathrm{GMN}^{+} 91\right]$. A variant is to use a "sugar" strategy, where we consider, not the actual degree of a polynomial, but its "sugar" [GMN $\left.{ }^{+} 91\right]$, i.e. the degree it would have had if we'd homogenised.

## Choice of S-polynomial order is still active

[PSHL20] did substantial machine-learning experiments on Buchberger's Algorithm as applied to binomial ideals. They observed that "the agent prefers pairs whose S-polynomials are low degree".
As they stated, this is a new strategy, and seems, on their data, to be an improvement, but this result is subject to confirmation on larger runs.

## Graph Theory to the rescue?

Instead of considering degrees of the polynomials in $F$, consider the graph $\mathcal{G}(F)$ on $\left\{x_{1}, \ldots, x_{n}\right\}$ with an edge betwen $\left(x_{i}, x_{j}\right)$ iff there is a polynomial in $F$ contaning both $x_{i}$ and $x_{j}$.
Connectedness?
Gröbner If $\mathcal{G}(F)$ is not connected, the problems are independent, and [Buc79, Criterion 1] will treat them as such.
CAD Essentially independent, but this is hard to describe: we have "the outer product" of the two (or more) CADs. We definitely need to project one component at a time.

## Graph Theory to the rescue continued

A graph $\mathcal{G}$ is chordal if every every $>3$-cycle has a chord. Equivalently, every induced cycle has length 3 . Every graph $\mathcal{G}$ has a chordal completion $\overline{\mathcal{G}}$.
Minimum chordal completion is NP-complete [Yan81], but that doesn't really worry me.
If this is the complete graph, then graph theory doesn't seem to help us: the exciting case is when $\overline{\mathcal{G}}$ is smaller.
An ordering $\succ$ on the vertices $x_{1}, \ldots, x_{n}$ is a perfect elimination ordering if $\forall i x_{i}, x_{i}$ and its neighbours $x_{j}: x_{j} \prec x_{i}$ form a clique. This, and chordality, can be found efficiently [RTL76].

## Graph Theory to the rescue continued

Non-trivial chordality has been exploited.
Regular Chains [Che20] shows how it can be exploited efficiently.
Gröbner Bases [CP16] consider "chordal elimination". The challenge here is that an $S$-polynomial can introduce new edges in $\mathcal{G}$.
CAD [LXZZ21] consider chordality here, ordering $x_{i}$ in a perfect elimination ordering.
What we currently lack is any view of how common in practice these non-trivial chordal structures are.

- Thanks for Franz for many years of interaction,
- and his explanations to me,
- and his service to the computer algebra community in Linz, in Austria and in the world.
- But there are still many unsolved problems for him to look at it in his "retirement".


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