

# More than one equation constraint in Cylindrical Algebraic Decomposition

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# History of Quantifier Elimination

- In 1930, Tarski discovered [Tar51] that the (semi-)algebraic theory of  $\mathbf{R}^n$  admitted quantifier elimination

$$\exists x_{k+1} \forall x_{k+2} \dots \Phi(x_1, \dots, x_n) \equiv \Psi(x_1, \dots, x_k)$$

- “Semi” = “allowing  $>$ ,  $\leq$  and  $\neq$  as well as  $=$ ”
- Needed as  $\exists y : x = y^2 \Leftrightarrow x \geq 0$
- The complexity of this was indescribable
- In the sense of not being any tower of exponentials!
- In 1973, Collins [Col75] discovered a much better way:
- Complexity ( $m$  polynomials, degree  $d$ ,  $n$  variables, coefficient length  $l$ )

$$(2d)^{2^{2n+8}} m^{2^{n+6}} l^3 \quad (1)$$

- Construct a cylindrical algebraic decomposition of  $\mathbf{R}^n$ , sign invariant for every polynomial
- Then read off the answer

# What is a CAD?

A **Cylindrical Algebraic Decomposition (CAD)** is a mathematical object. Defined by Collins who also gave the first algorithm to compute one. A CAD is:

- a **decomposition** meaning a partition of  $\mathbf{R}^n$  into connected subsets called **cells**;
- (semi-) **algebraic** meaning that each cell can be defined by a sequence of polynomial equations and inequations;
- **cylindrical** meaning the cells are arranged in a useful manner — their projections are either equal or disjoint.

In addition, there is (usually) a **sample point** in each cell, and an **index** locating it in the decomposition

# “Read off the answer”

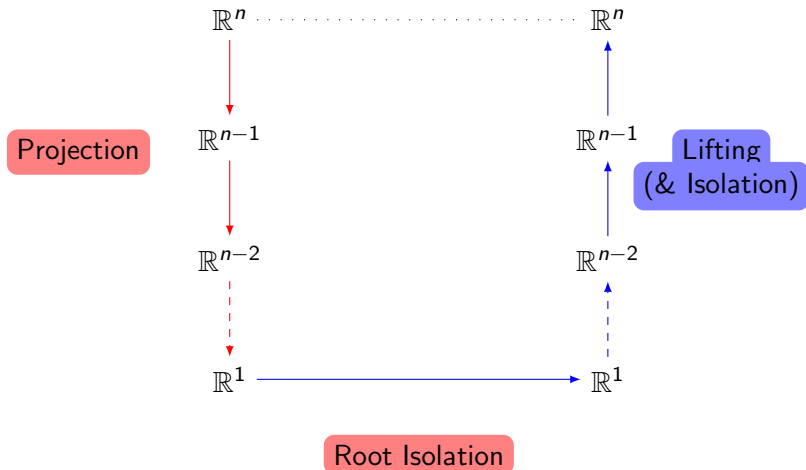
- Each cell is sign invariant, so the the truth of a formula **throughout** the cell is the truth at the sample point.
- $\forall x F(x) \Leftrightarrow$  “ $F(x)$  is true at all sample points”
- $\exists x F(x) \Leftrightarrow$  “ $F(x)$  is true at some sample point”
- $\forall x \exists y F(x, y) \Leftrightarrow$  “take a CAD of  $\mathbf{R}^2$ , cylindrical for  $y$  projected onto  $x$ -space, then check

$\forall$  sample  $x \exists$  sample  $(x, y) : F(x, y)$  is true”: **finite check**

**NB** The order of the quantifiers defines the order of projection

So all we need is a CAD!

# The basic idea for CAD [Col75]



## So how do we project?

(Lifting has in fact been relatively straight-forward)

Given polynomials  $\mathcal{P}_n = \{p_i\}$  in  $x_1, \dots, x_n$ , what should  $\mathcal{P}_{n-1}$  be?

Naïve (Doesn't work!) Every  $\text{disc}_{x_n}(p_i)$ , every  $\text{res}_{x_n}(p_i, p_j)$

i.e. where the polynomials fold, or cross: misses lots of "special" cases

[Col75] First enlarge  $\mathcal{P}_n$  with all its reducta, then naïve plus the coefficients of  $\mathcal{P}_n$  (with respect to  $x_n$ ) the principal subresultant coefficients from the  $\text{disc}_{x_n}$  and  $\text{res}_{x_n}$  calculations

[Hon90] a tidied version of [Col75].

[McC88] Let  $\mathcal{B}_n$  be a squarefree basis for the primitive parts of  $\mathcal{P}_n$ . Then  $\mathcal{P}_{n-1}$  is the contents of  $\mathcal{P}_n$ , the coefficients of  $\mathcal{B}_n$  and every  $\text{disc}_{x_n}(b_i)$ ,  $\text{res}_{x_n}(b_i, b_j)$  from  $\mathcal{B}_n$

[Bro01] Naïve plus leading coefficients (not squarefree!)

# Are these projections correct?

[Col75] Yes, and it's relatively straightforward to prove that, over a cell in  $\mathbf{R}^{n-1}$  sign-invariant for  $\mathcal{P}_{n-1}$ , the polynomials of  $\mathcal{P}_n$  do not cross, and define cells sign-invariant for the polynomials of  $\mathcal{P}_n$

[McC88] 52 pages (based on [Zar75]) prove the equivalent statement, but for **order-invariance**, not sign-invariance, provided the polynomials are **well-oriented**, a test that has to be applied during lifting.

But if they're not known to be well-oriented?

[McC88] suggests adding all partial derivatives

In practice hope for well-oriented, and if it fails use Hong's projection.

[Bro01] Needs well-orientedness and additional checks

# What about the complexity?

$n$  variables,  $m$  polynomials,  $d$  degree (in each variable), coefficient length  $l$

If the McCallum projection is well-oriented, the complexity is

$$\underbrace{(2d)^{n2^{n+7}}}_{\text{algebraic}} \times \underbrace{m^{2^{n+4}}}_{\text{combinatorial}} \times \underbrace{l^3}_{\text{arithmetic}} \quad (2)$$

versus the original

$$(2d)^{2^{2n+8}} m^{2^{n+6}} l^3 \quad (1)$$

and in practice the gains in running time can be factors of a thousand, or, more often, the difference between feasibility and infeasibility

“Randomly”, well-orientedness ought to occur with probability 1, but we have a family of “real-world” examples where it often fails



# Massive Overkill?

From this CAD, you can “read off” the truth of **every**

$$Q_{k+1}x_{k+1} \cdots Q_n x_n \Phi(x_1, \dots, x_n)$$

for any  $k$ , any  $Q_i \in \{\exists, \forall\}$  and **any** Boolean  $\Phi$ .

[Col98] observed that we can do better if we restrict  $\Phi$  to be  $f(x_1, \dots, x_n) = 0 \wedge \Phi'$ , because we don't care about  $\Phi'$  when  $f \neq 0$ . Such a single “equational constraint” was implemented by [McC99]

[McC88] Let  $\mathcal{B}_n$  be a squarefree basis for the primitive parts of  $\mathcal{P}_n$ . Then  $\mathcal{P}_{n-1}$  is the contents of  $\mathcal{P}_n$ , the coefficients of  $\mathcal{B}_n$  and every  $\text{disc}_{x_n}(b_i)$ ,  $\text{res}_{x_n}(b_i, b_j)$  from  $\mathcal{B}_n$

[McC99] Suppose  $\mathcal{F} \subset \mathcal{B}_n$ . Then  $\mathcal{P}_{n-1}^{\mathcal{F}}$  is the contents of  $\mathcal{P}_n$ ,  $\mathcal{P}_n(\mathcal{F})$ , and every  $\text{res}_{x_n}(f_i, b_j)$  from  $\mathcal{F} \times (\mathcal{B}_n \setminus \mathcal{F})$

Then let  $\mathcal{F}$  be the square-free basis of  $f$ , use  $\mathcal{P}_n^{\mathcal{F}}$  and then  $\mathcal{P}_i$  for  $i < n$ , to get an **order**-invariant CAD of  $\mathbf{R}^{n-1}$  and then a **sign**-invariant CAD of  $\mathbf{R}^n$ : needs new theorem!

Essentially reduces  $n$  by 1 in combinatorial complexity

But **order/sign** means this doesn't compose!

[McC01] Let  $\mathcal{B}_n$  be a squarefree basis for the primitive parts of  $\mathcal{P}_n$ , and  $\mathcal{F} \subset \mathcal{B}_n$ . Then  $\mathcal{P}_{n-1}^{\mathcal{F}^*}$  is the contents of  $\mathcal{P}_n$ ,  $\mathcal{P}_n^{\mathcal{F}}(\mathcal{B})$ , and every  $\text{disc}_{x_n}(b_i)$  from  $\mathcal{B}_n \setminus \mathcal{F}$

Then [McC01] use of  $\mathcal{P}_i^{\mathcal{F}^*}(\mathcal{B})$  lifts a well-oriented **order**-invariant CAD to an **order**-invariant CAD, so does compose

$f = 0 \wedge g = 0 \wedge \Phi'$  is equivalent to  $f = 0 \wedge \text{res}_{x_n}(f, g) = 0 \wedge \Phi'$

Hence use  $\mathcal{P}_n^{\mathcal{F}}$  for the first equational constraint,  $\mathcal{P}_n^{\mathcal{F}^*}$  for subsequent equational constraints, or their resultants, until we run out, then use  $\mathcal{P}_i$ , always assuming well-orientedness

A snag is that, while  $\mathcal{P}_n^{\mathcal{F}}$  is much smaller than  $\mathcal{P}_n$ ,  $\mathcal{P}_n^{\mathcal{F}^*}$  is not (at the level of  $O(\dots)$  — it is still usefully smaller)

The key principles of Projection/Lifting CAD

- 1 That the projection polynomials are a fixed set
- 2 That the invariance structure of the final CAD can be expressed in terms of sign-invariance of polynomials

Let's abandon these: more precisely

- for  $x_i$  where there is a **primitive** equational constraint  $f(x_i, \dots) = 0$ , lift only with respect to this polynomial

But doesn't this lose information about the signs of the other polynomials etc.? Yes, but **not when  $f = 0$**

- If we had a **primitive** equational constraint  $g = 0$  at the previous level, then only the sections (even index at that level) have  $g = 0$ , while the sectors between them have  $g \neq 0$ . Hence the sectors  $S_i$  can be lifted trivially to  $S_i \times \mathbf{R}$ .

But doesn't this lose information about the signs of the other polynomials etc.?

Yes, but in terms of the validity of  $g = 0 \wedge \dots$  **we don't care**

The combined effect of these is that the  $n$  in the double exponent of the combinatorial complexity is effectively reduced by the number of equational constraints

## Example ( $z > y > x > u > v$ )

$$x - y + z^2 = 0 \wedge z^2 - u^2 + v^2 - 1 = 0 \wedge x + y + z^2 = 0 \wedge \\ z^2 + u^2 - v^2 - 1 = 0 \wedge x^2 - 1 \geq 0 \wedge z \geq 0$$

60 different choices of equational constraints, but in fact only 3 different answers, with 93, 103 or 113 cells. This compares with

[McC99]<sup>+</sup> 3023, 10935 or 48299  $\times$  2 cells

[McC99] 11961, 30233, 158475 or 158451 cells

QEPCAD all ECs (i.e. no improvements to lifting) 21097 cells

\* We can make QEPCAD do 5633 cells

sign-invariant 1118205 cells

## But we said primitive

Currently this is a genuine restriction.  $f = 0 \Leftrightarrow (f_p = 0) \vee (f_c = 0)$   
so lifting only  $f_p = 0$  would ignore the case  $f_c = 0, f_p \neq 0$  and *vice versa*




At AG'13 Matthew England presented our theory of *Truth-Table Invariant CADs* [BDE<sup>+</sup>13, BDE<sup>+</sup>14], which deals with

$$(f_1 = 0 \wedge \Phi_1) \vee (f_2 = 0 \wedge \Phi_2) \vee \dots ,$$

but this doesn't deal with multiple equations.

Future work: **unify the two developments**

Also, idea 2 would need rethinking, as the sectors of the primitive part living over sections of the content need to be lifted properly

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