

## BANDLIMITED Modulated Digital Communications

L#7

### THE IDEAL CHANNEL

FOR DISTORTIONLESS TRANSMISSION WE REQUIRE:

\* CONSTANT MAGNITUDE RESPONSE

\* LINEAR PHASE (THAT IS THE PHASE SHIFT MUST BE LINEAR WITH FREQUENCY)

TIME DELAY,  $t_0$  (SECONDS)

$$t_0 = \frac{\theta}{2\pi f} \leftarrow \text{PHASE, RADIANS}$$

$$2\pi f \leftarrow \text{FREQUENCY, Hz.}$$

FOR CONSTANT TIME DELAY  $\Rightarrow \theta \propto f$ .

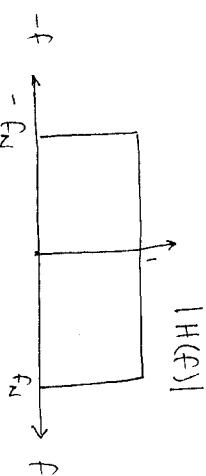
NOTE: IN REALITY WE CANNOT ACHIEVE ANYTHING LIKE THIS WITHOUT EQUALIZATION

PHASE OR AMPLITUDE CORRECTION IS TERMED EQUALIZATION.

IF THE CHANNEL RESPONSE IS UNKNOWN OR VARIABLE WE CAN USE ADAPTIVE EQUALIZATION

### THE IDEAL LOW-PASS CHANNEL

THE FREQUENCY RESPONSE OF AN IDEAL LOW-PASS CHANNEL:

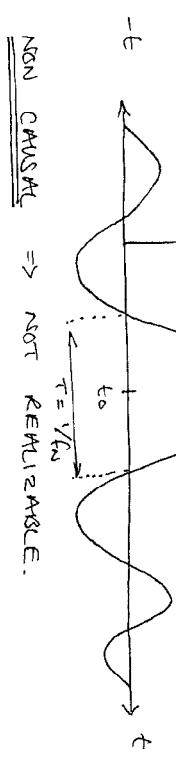


IMPULSE RESPONSE:

$$h(t) = \int_{-\infty}^{\infty} H(f) e^{j2\pi f t} df.$$

$$= 2 f_n \frac{\sin [2\pi f_n (t-t_0)]}{2\pi f_n (t-t_0)}$$

$$h(t) = h(t-t_0) \text{ sinc.}$$

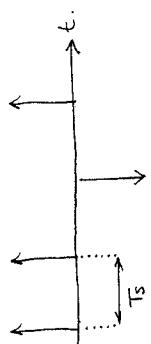


NON CAUSAL  $\Rightarrow$  NOT REALIZABLE.

(2)

L7

## BROADBAND SIGNALLING



FROM NYQUIST FOR ZERO ISI;

$$T_S = \frac{1}{2f_N}$$

### INTER SYMBOL INTERFERENCE (ISI)

A BAND LIMITED CHANNEL DISPERSES (SPREADS)  
A PULSED WAVEFORM PASSING THROUGH IT.

CHANNEL BW  $\Rightarrow$  PULSE BW  $\Rightarrow$  SLIGHT SPREAD  
CHANNEL BW  $\approx$  PULSE BW  $\Rightarrow$  LARGE SPREAD

IF SPREADING EXCEEDS THE SYMBOL DURATION,  
SYMBOLS OVERLAP  $\Rightarrow$  I.S.I.

\* ISI INCREASES ERROR RATE.

\* INCREASING SNR DOESN'T HELP.

- PIONEERING WORK DONE BY HARRY NYQUIST.

(2)

$$S_0, \text{ FOR ZERO ISI; } T_S = \frac{1}{2f_N}$$

THAT IS SYMBOL RATE  $f_S = 2f_N$ , WHERE  $f_S$  IS THE

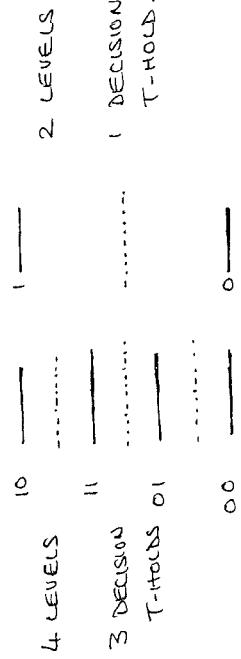
FOR THE CASE OF BINARY COMMUNICATIONS,  
THE SYMBOL RATE  $f_S$  IS EQUAL TO THE  
BIT RATE. i.e  $f_B = f_S$

FOR MULTI-LEVEL SIGNALLING ( $m$ -ary,  $m$ -LEVELS)

$$f_S = f_S \log_2 m.$$

NOTE: NOISE PERFORMANCE IS BEST FOR  
BINARY SYSTEMS.

MULTI-LEVEL SYSTEMS REQUIRE AN  
EXTRA 6dB OF SNR EVERY TIME  
 $'m'$  IS DOUBLED IN ORDER TO MAINTAIN  
THE SAME S.E.R.



(4)

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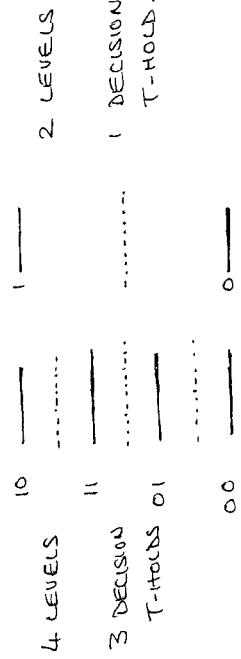
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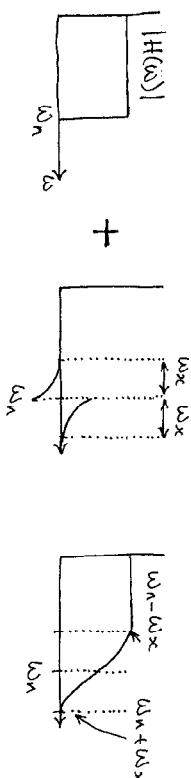
THE SHAPED CHANNEL RESPONSE IS GIVEN BY

$$|H(\omega)| = \begin{cases} 1 & \omega < (\omega_n - \omega_x) \\ \cos^2 \left[ \frac{\pi}{4\alpha\omega_n} (\omega - \omega_n(1-\alpha)) \right] & (\omega_n - \omega_x) \leq \omega \leq (\omega_n + \omega_x) \\ 0 & \omega > (\omega_n + \omega_x) \end{cases}$$

THEREFORE,

$\alpha = 0$  IDEAL CHANNEL RESPONSE  
 $\alpha = 1$  FULLY RAISED COSINE RESPONSE

### SINUSOIDAL SPECTRUM SHAPING



\* ALLOWS FOR A MORE REALISTIC CHANNEL (AND PULSE) RESPONSE WHILE MAINTAINING THE PROPERTY OF ZERO ISI.

THE ROLL-OFF FACTOR  $\alpha$  IS DEFINED AS;

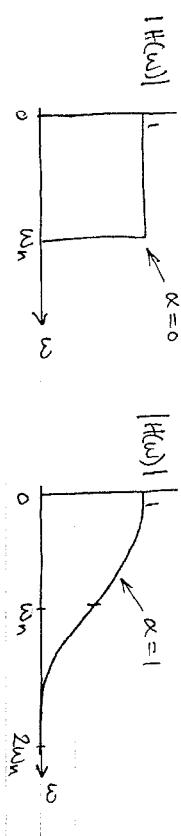
$$\alpha = \frac{\omega_x}{\omega_n}$$

THE CHANNEL BANDWIDTH NOW BECOMES:

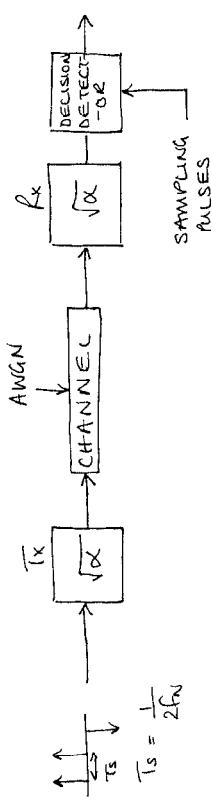
$$\begin{aligned} \text{BW} &= \omega_n + \omega_x \\ &= \omega_n + \alpha \omega_n \\ &= \omega_n (1 + \alpha) \quad \text{FOR ZERO ISI} \end{aligned}$$

$$f_N = \frac{f_s}{2} \quad \text{SO THE BASEBAND BANDWIDTH IS:}$$

$$\text{BW}_{\text{BB}} = \frac{f_s}{2} (1 + \alpha)$$



(7) OPTIMUM PE PERFORMANCE FOR AWGN (ADDITIVE WHITE GAUSSIAN NOISE) AND CHANNELS WITH A FLAT MAGNITUDE RESPONSE IS OBTAINED USING POLAR BASE-BAND SIGNALS AND PARTITIONING  $H(f)$  SUCH THAT



For Full width Signals;

$$\frac{x}{\sin \frac{\pi f T_s}{2}} = \frac{\omega_0 T_s}{\sin \omega_0 \frac{T_s}{2}} = \frac{\pi f T_s}{\sin (\pi f T_s)}$$

for polar baseband signalling;

$$P_E = Q \left[ \sqrt{\frac{2 E_b}{N_0}} \right]$$

No - ONE SIDED NOISE SPECTRAL DENSITY MEASURED AT THE RECEIVER.

(8)

### MODULATED SIGNALS

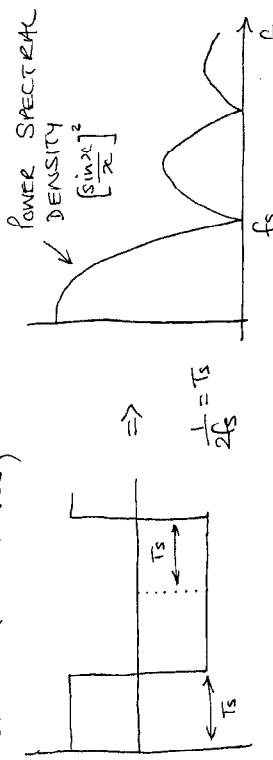
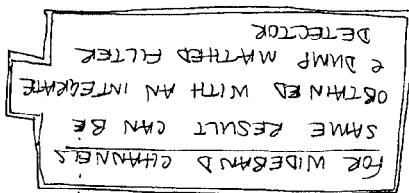
OPTIMUM PERFORMANCE IS OBTAINED WITH COHERENT DETECTION OF PSK (PHASE SHIFT KEYING), WHICH IS IN EFFECT DS-B-SC AM WITH A POLAR MODULATING SIGNAL;



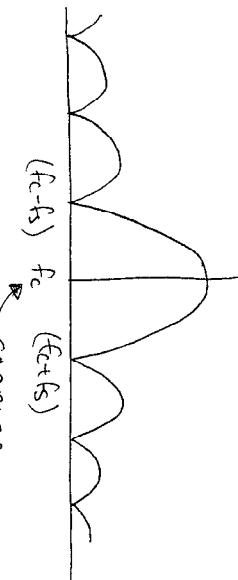
$$S(t) = \begin{cases} +1 & \text{(binary '1')} \\ -1 & \text{(binary '0')} \end{cases} \quad u = A_0 \cos(\omega_c t)$$

NOTE : THIS IS A CONSTANT ENVELOPE SIGNAL THEREFORE CAPABLE OF BEING AMPLIFIED BY NON-LINEAR POWER AMPLIFIERS.  
BANDWIDTH =  $2X$  BASE-BAND BANDWIDTH

FOR NRZ (NON-RETURN-TO-ZERO) MODULATING SIGNALS;



HENCE THE PSK SPECTRUM;



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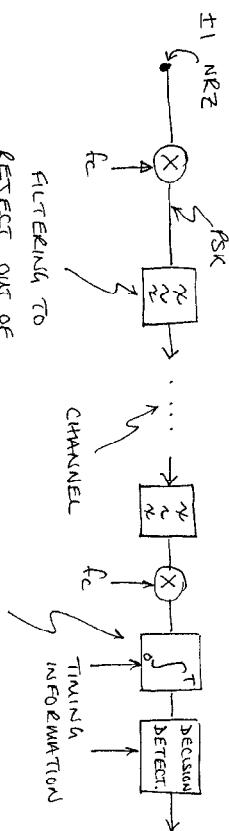
FOR NON-CONSTANT ENVELOPE SIGNALS, THE POWER AMPLIFIERS MUST BE LINEAR.

LINEAR POWER AMPLIFIERS  $\Rightarrow \# \# !$

### FREQUENCY SHIFT KEYING

(fc - fs)      fc      (fc + fs)

CARRIER

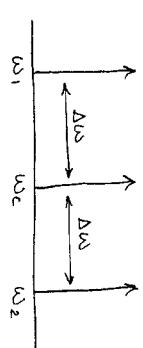


ALTERNATE TO  
REJECT OUT OF  
BAND SIGNALS  
(BW = 3fs)

"INTEGRATE & DUMP"  
"CORRELATOR"

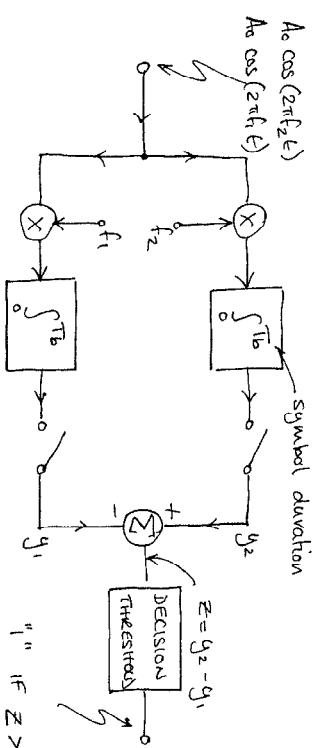
$$\text{BINARY "1"} \Rightarrow A_0 \cos(\omega_1 t) = A_0 \cos[(\omega_c + \Delta\omega)t]$$

$$\text{BINARY "0"} \Rightarrow A_0 \cos(\omega_1 t) = A_0 \cos[(\omega_c - \Delta\omega)t]$$



### COHERENT (or SYNCHRONOUS) DETECTION OF FSK SIGNALS

#### CORRELATOR



$$\text{BANDWIDTH} = 2 \times \left[ \frac{f_s}{2} (1 + \alpha) \right]$$

IN THIS CASE, SIGNAL AT TX. NO LONGER A CONSTANT ENVELOPE, DUE TO THE SHADING.

(10)

SUPPOSE  $A_0 \cos(\omega_1 t)$  IS INPUT INTO THE DIFFERENTIATOR:

WE REQUIRE A + AS THE BINARY OUTPUT, WHICH MEANS A ZERO FROM THE BOTTOM ( $\omega_2$ ) OUTPUT.

HENCE:

$$y_1 = \int_0^{T_b} \cos(\omega_1 t) \cos(\omega_2 t) dt.$$

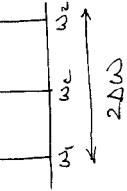
[SINCE  $\cos A \cos B = \frac{1}{2} [\cos(A+B) + \cos(A-B)]$ ]

$$\Rightarrow y_1 = \frac{1}{2} \int_0^{T_b} \underbrace{\cos[(\omega_1 + \omega_2)t] + \cos[(\omega_1 - \omega_2)t]}_{\text{IF WE LOW-PASS FILTER WE CAN NEGLECT THIS}} dt.$$

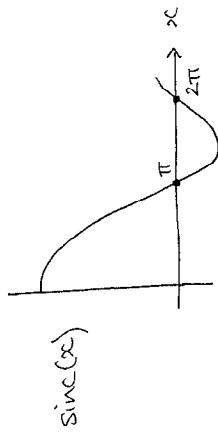
HENCE WE HAVE:

$$y_1 = \frac{1}{2} \int_0^{T_b} \cos[(\omega_1 - \omega_2)t] dt.$$

$$y_1 = \frac{1}{2} \int_0^{T_b} \cos(2\Delta\omega t) dt.$$



THE FIRST ZERO OF THE 'SINC' FUNCTION OCCURS WHEN  $x = \pi$ ,  $\text{sinc}(\pi) = 0$ .



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$$y_1 = \frac{1}{2} \int_0^{T_b} \cos(2\Delta\omega t) dt$$

INTEGRATING, WE HAVE;

$$y_1 = \frac{1}{2} \cdot \frac{1}{2\Delta\omega} \sin(2\Delta\omega t) \Big|_0^{T_b}$$

$$= \frac{1}{2} \cdot \frac{\sin(2\Delta\omega T_b)}{2\Delta\omega}$$

MULTIPLYING TOP AND BOTTOM BY  $T_b$ .

$$\Rightarrow y_1 = \frac{T_b}{2} \frac{\sin(2\Delta\omega T_b)}{2\Delta\omega}$$

$$= \frac{T_b}{2} \text{sinc}(2\Delta\omega T_b)$$

(13)

### QUADRATURE Modulation

For  $y_1 = 0$

$$\Rightarrow 2\Delta\omega T_b = \pi$$

$$\Rightarrow \Delta\omega = \frac{\pi}{2T_b}$$

or

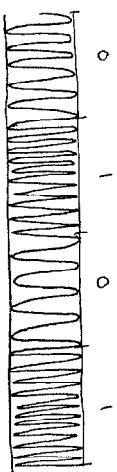
$$\Delta f = \frac{1}{4T_b}$$

$$\text{SINCE } \Delta f = \frac{1}{4T_b}, \quad f_2 - f_1 = \frac{f_0}{2} = \frac{1}{2T_b}$$

THIS IS THE MINIMUM FREQUENCY SPACING FOR THE TWO SIGNALS TO BE ORTHOGONAL

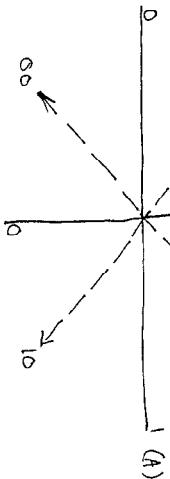
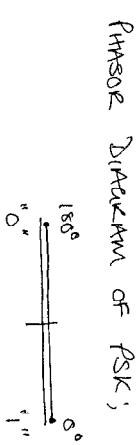
FOR EXAMPLE

SUPPOSE WE HAVE A BIT RATE OF 1200 BITS/SEC. CARRIER FREQUENCY,  $f_c = 1500 \text{ Hz}$ .



NOTE:

$\Delta f = \frac{1}{4T_b}, \quad T_b = \frac{1}{f_c} \Rightarrow \Delta f = \frac{1500}{4 \cdot 1} = 300 \text{ Hz}$ .  
 $\hat{f}_1 = f_c - \Delta f = 1500 - 300 = 1200 \text{ Hz}$ .  
 $\hat{f}_2 = f_c + \Delta f = 1500 + 300 = 1800 \text{ Hz}$ .



QPSK (QUADRATURE PHASE SHIFT KEYING)

EQUIVALENT TO TWO SIMULTANEOUS BINARY PSK CHANNELS IN QUADRATURE AND AT HALF RATE.

(14)

### QPSK (QUADRATURE PHASE SHIFT KEYING)

For  $y_1 = 0$

$$\Rightarrow 2\Delta\omega T_b = \pi$$

$$\Rightarrow \Delta\omega = \frac{\pi}{2T_b}$$

or

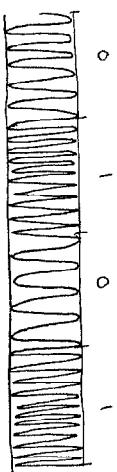
$$\Delta f = \frac{1}{4T_b}$$

$$\text{SINCE } \Delta f = \frac{1}{4T_b}, \quad f_2 - f_1 = \frac{f_0}{2} = \frac{1}{2T_b}$$

THIS IS THE MINIMUM FREQUENCY SPACING FOR THE TWO SIGNALS TO BE ORTHOGONAL

FOR EXAMPLE

SUPPOSE WE HAVE A BIT RATE OF 1200 BITS/SEC. CARRIER FREQUENCY,  $f_c = 1500 \text{ Hz}$ .



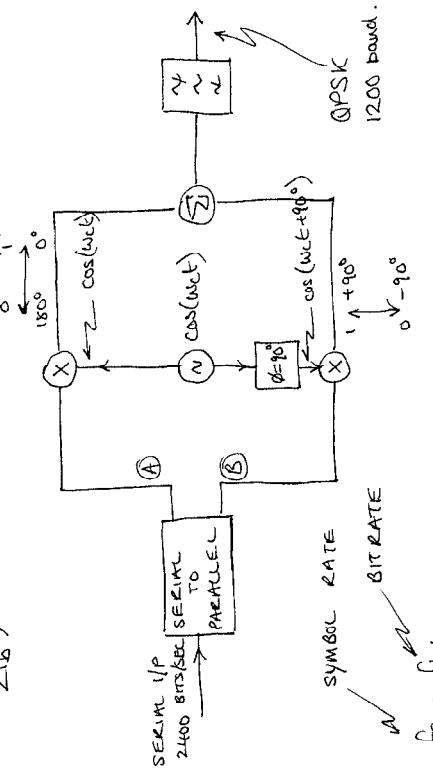
NOTE:

$\Delta f = \frac{1}{4T_b}, \quad T_b = \frac{1}{f_c} \Rightarrow \Delta f = \frac{1500}{4 \cdot 1} = 300 \text{ Hz}$ .  
 $\hat{f}_1 = f_c - \Delta f = 1500 - 300 = 1200 \text{ Hz}$ .  
 $\hat{f}_2 = f_c + \Delta f = 1500 + 300 = 1800 \text{ Hz}$ .

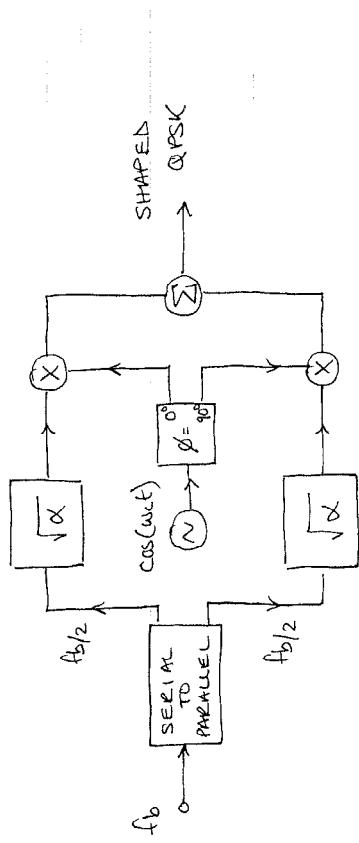
(15) NOTE: BECAUSE QPSK GIVES A CONSTANT ENVELOPE SIGNAL WITH PHASE CHANGES  $\pm 90^\circ$  AND  $180^\circ$  WE CAN USE HIGH POWER NON-LINEAR AMPS.

### GENERATION OF QPSK

INPUT DATA STREAM IS SPLIT INTO TWO HALF-RATE STREAMS (AT A SYMBOL RATE OF  $\frac{1}{2T_b}$ )

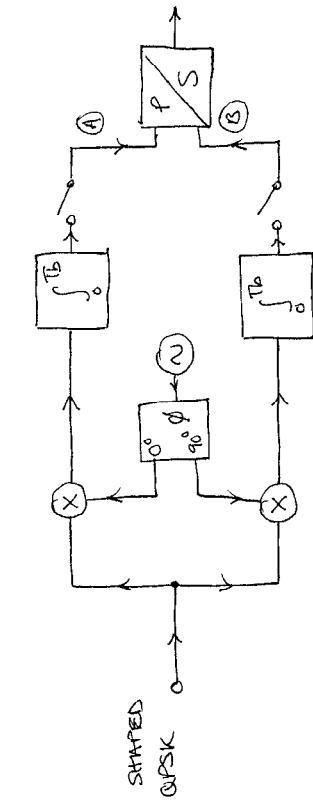


(16) WITH SPECTRAL SHAPING;



NOTE: BECAUSE OF THE SHAPING, WE HAVE TO USE UNNEAR P.A. STATES.

### DETECTION OF QPSK



$\Rightarrow$  HALF RATE, BUT TWO BITS PER SYMBOL.

IF PRE-MODULATION (BASEBAND) FILTERING IS USED FOR SPECTRAL SHAPING, THE SIGNAL WILL NOT HAVE A CONSTANT AMPLITUDE

\* IT BECOMES MORE LIKE QUAD. A.M., BUT QPSK IS STILL OFTEN USED TO DESCRIBE IT.

INPUT PHASE	BINARY CODE	A 0°	B 90°
+45°	1 1	+	+
-45°	1 0	+	-
+135°	0 1	-	+
-135°	0 0	-	-

With premod filtering  $BW = f_s(1+\alpha) = \frac{f_s}{2}(1+\alpha)$

### GENERATION OF QPSK (CONTINUED)

THE TWO DATA STREAMS CONSIST OF  $a_I$  (EVEN) AND  $a_Q$  (ODD) BITS.

THE IN-PHASE ( $I$ ) AND QUADRATURE ( $Q$ ) CARRIERS CAN BE DESCRIBED AS

$$I : \frac{1}{\sqrt{2}} \cos(\omega_c t + \pi/4)$$

AND

$$Q : \frac{1}{\sqrt{2}} \sin(\omega_c t + \pi/4)$$

[NOTE: THE  $\frac{1}{\sqrt{2}}$  AND  $\pi/4$  ARE JUST FOR CONVENIENCE]

THE SIGNAL  $s(t)$  IS THEN GIVEN BY;

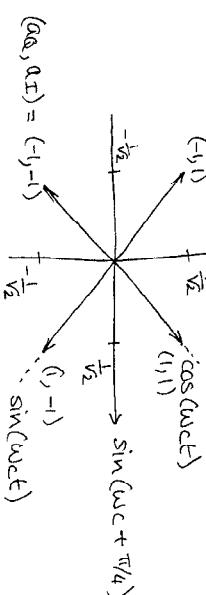
$$s(t) = \frac{1}{\sqrt{2}} a_I(t) \cos(\omega_c t + \pi/4) + \frac{1}{\sqrt{2}} a_Q(t) \sin(\omega_c t + \pi/4)$$

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WITH A LITTLE STAGGER-POKEY WE CAN REDUCE THIS TO:

$$s(t) = \cos[\omega_c t + \theta(t)]$$

WHERE  $\theta(t) = 0^\circ, \pm 90^\circ$  OR  $180^\circ$  CORRESPONDING TO THE FOUR COMBINATIONS OF  $a_I(t)$  AND  $a_Q(t)$ .

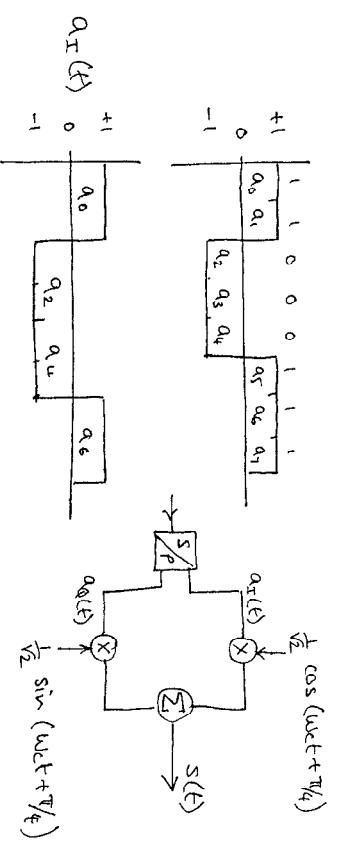


$$(a_Q, a_I) = (-1, 0)$$

$$(1, -1)$$

$$(1, 1)$$

$$(-1, 1)$$



(18)